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<p>(54) Title: A SYSTEM, METHOD AND ARTICLE OF MANUFACTURE FOR SECURE DIGITAL CERTIFICATION OF ELECTRONIC COMMERCE</p> <div style="text-align: center; margin: 20px 0;"> <pre> graph LR 120[CUSTOMER 120] <--> 150 130[MERCHANT 130] 130 <--> 170 140[PAYMENT GATEWAY 140] </pre> </div> <p>(57) Abstract</p> <p>Secure transmission of data is provided between a plurality of computer systems (120, 130, 140) over a public communication system (150, 170), such as the Internet. Secure transmission of data is provided from a party in communication with a first application resident on a first computer (130) which is in communication with a second computer with a certification authority application resident thereon. The second computer (140) is in communication with a third computer utilizing an administrative function resident thereon. The first (130), second and third (140) computers are connected by a network (150, 170), such as the Internet. A name-value pair for certification processing is created on said first computer (130) and transmitted to an administrative function on the third computer (140). Then, the name-value pair is routed to the appropriate certification authority on the second computer. The administrative function also transmits other certification information from said administrative function to said certification authority on the second computer. Until, finally, a certificate is created comprising the name-value pair and the other certification information on the second computer. The certificate is utilized for authenticating identity of the party.</p>		

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**A SYSTEM, METHOD AND ARTICLE OF MANUFACTURE FOR
SECURE DIGITAL CERTIFICATION OF ELECTRONIC COMMERCE**

Field Of The Invention

5 The present invention relates to the secure, electronic payment in exchange for goods and services purchased over a communication network, and more specifically, to a system, method and article of manufacture for securely transmitting payment information from a customer to a merchant to a payment gateway and returning a certification, including a credit confidence
10 factor to allow a merchant to determine whether to accept or reject payment information utilizing a flexible, extensible architecture.

The present invention relates to an electronic graphical representation of a monetary system for implementing electronic money payments as an
15 alternative medium of economic exchange to cash, checks, credit and debit cards, and electronic funds transfer. The Electronic-Monetary System is a hybrid of currency, check, card payment systems, and electronic funds transfer systems, possessing many of the benefits of these systems with few of their limitations. The system utilizes electronic representations of money
20 which are designed to be universally accepted and exchanged as economic value by subscribers of the monetary system.

Today, approximately 350 billion coin and currency transactions occur between individuals and institutions every year. The extensive use of coin
25 and currency transactions has limited the automation of individual transactions such as purchases, fares, and bank account deposits and withdrawals. Individual cash transactions are burdened by the need to have the correct amount of

cash or providing change therefor. Furthermore, the handling and managing of paper cash and coins is inconvenient, costly and time consuming for both individuals and financial institutions.

- 5 Although checks may be written for any specific amount up to the amount available in the account, checks have very limited transferability and must be supplied from a physical inventory. Paper-based checking systems do not offer sufficient relief from the limitations of cash transactions, sharing many of the inconveniences of handling currency while adding the inherent
- 10 delays associated with processing checks. To this end, economic exchange has striven for greater convenience at a lower cost, while also seeking improved security.

- Automation has achieved some of these qualities for large transactions
- 15 through computerized electronic funds transfer ("EFT") systems. Electronic funds transfer is essentially a process of value exchange achieved through the banking system's centralized computer transactions. EFT services are a transfer of payments utilizing electronic "checks," which are used primarily by large commercial organizations.

20

- The Clearing House (ACH) where a user can enter a pre-authorized code and download information with billing occurring later, and a Point Of Sale (POS) system where a transaction is processed by connecting with a central computer for authorization for the transaction granted or denied
- 25 immediately are examples of EFT systems that are utilized by retail and commercial organizations. However, the payments made through these types of EFT systems are limited in that they cannot be performed without the banking system. Moreover, ACH transactions usually cannot be performed during off business hours.

Home Banking bill payment services are examples of an EFT system used by individuals to make payments from a home computer. Currently, home banking initiatives have found few customers. Of the banks that have
5 offered services for payments, account transfers and information over the telephone lines using personal computers, less than one percent of the bank's customers are using the service. One reason that Home Banking has not been a successful product is because the customer cannot deposit and withdraw money as needed in this type of system.

10 Current EFT systems, credit cards, or debit cards, which are used in conjunction with an on-line system to transfer money between accounts, such as between the account of a merchant and that of a customer, cannot satisfy the need for an automated transaction system providing an
15 ergonomic interface. Examples of EFT systems which provide non-ergonomic interfaces are disclosed in US Patents Numbers 5,476,259; 5,459,304; 5,452,352; 5,448,045; 5,478,993; 5,455,407; 5,453,601; 5,465,291; and 5,485,510.

20 To implement an automated, convenient transaction that can dispense some form of economic value, there has been a trend towards off-line payments. For example, numerous ideas have been proposed for some form of "electronic money" that can be used in cashless payment transactions as alternatives to the traditional currency and check types of payment systems.
25 See U.S. Pat. No. 4,977,595, entitled "METHOD AND APPARATUS FOR IMPLEMENTING ELECTRONIC CASH," and U.S. Pat. No. 4,305,059, entitled "MODULAR FUNDS TRANSFER SYSTEM."

The more well known techniques include magnetic stripe cards purchased for a given amount and from which a prepaid value can be deducted for specific purposes. Upon exhaustion of the economic value, the cards are thrown away. Other examples include memory cards or so called smart
5 cards which are capable of repetitively storing information representing value that is likewise deducted for specific purposes.

It is desirable for a computer operated under the control of a merchant to obtain information offered by a customer and transmitted by a computer
10 operating under the control of the customer over a publicly accessible packet-switched network (e.g., the Internet) to the computer operating under the control of the merchant, without risking the exposure of the information to interception by third parties that have access to the network, and to assure that the information is from an authentic source. It is further
15 desirable for the merchant to transmit information, including a subset of the information provided by the customer, over such a network to a payment gateway computer system that is authorized, by a bank or other financial institution that has the responsibility of providing payment on behalf of the customer, to authorize a commercial transaction on behalf of such a
20 financial institution, without the risk of exposing that information to interception by third parties. Such institutions include, for example, financial institutions offering credit or debit card services.

One such attempt to provide such a secure transmission channel is a secure
25 payment technology such as Secure Electronic Transaction (hereinafter "SET"), jointly developed by the Visa and MasterCard card associations, and described in Visa and MasterCard's *Secure Electronic Transaction (SET) Specification, February 23, 1996*, hereby incorporated by reference. Other such secure payment technologies include Secure Transaction Technology

("STT"), Secure Electronic Payments Protocol ("SEPP"), Internet Keyed Payments ("iKP"), Net Trust, and Cybercash Credit Payment Protocol. One of ordinary skill in the art readily comprehends that any of the secure payment technologies can be substituted for the SET protocol without undue experimentation. Such secure payment technologies require the customer to operate software that is compliant with the secure payment technology, interacting with third-party certification authorities, thereby allowing the customer to transmit encoded information to a merchant, some of which may be decoded by the merchant, and some which can be decoded only by a payment gateway specified by the customer.

Another such attempt to provide such a secure transmission channel is a general-purpose secure communication protocol such as Netscape, Inc.'s Secure Sockets Layer (hereinafter "SSL") , as described in Freier, Karlton & Kocher (hereinafter "Freier"), *The SSL Protocol Version 3.0*, March 1996, and hereby incorporated by reference. SSL provides a means for secure transmission between two computers. SSL has the advantage that it does not require special-purpose software to be installed on the customer's computer because it is already incorporated into widely available software that many people utilize as their standard Internet access medium, and does not require that the customer interact with any third-party certification authority. Instead, the support for SSL may be incorporated into software already in use by the customer, e.g., the Netscape Navigator World Wide Web browsing tool. However, although a computer on an SSL connection may initiate a second SSL connection to another computer, a drawback to the SSL approach is each SSL connection supports only a two-computer connection. Therefore, SSL does not provide a mechanism for transmitting encoded information to a merchant for retransmission to a payment gateway such that a subset of the information is readable to the payment gateway

but not to the merchant. Although SSL allows for robustly secure two-party data transmission, it does not meet the ultimate need of the electronic commerce market for robustly secure three-party data transmission. Other examples of general-purpose secure communication protocols include

5 Private Communications Technology ("PCT") from Microsoft, Inc., Secure Hyper-Text Transport Protocol ("SHTTP") from Theresa Systems, Shen, Kerberos, Photuris, Pretty Good Privacy ("PGP") and Ipv6 which meets the IPSEC criteria. One of ordinary skill in the art readily comprehends that any of the general-purpose secure communication protocols can be substituted

10 for the SSL transmission protocol without undue experimentation.

Banks desire an internet payment solution that emulates existing Point of Sale (POS) applications that are currently installed on their host computers, and require minimal changes to their host systems. This is a critical

15 requirement since any downtime for a banks host computer system represents an enormous expense. Currently, Verifone supports over fourteen hundred different payment-related applications. The large number of applications is necessary to accommodate a wide variety of host message formats, diverse methods for communicating to a variety of hosts with

20 different dial-up and direct-connect schemes, and different certification around the world. In addition, there are a wide variety of business processes that dictate how a Point of Sale (POS) terminal queries a user for data and subsequently displays the data. Also, various vertical market segments, such as hotels, car rental agencies, restaurants, retail sales, mail

25 sales / telephone sales require interfaces for different types of data to be entered, and provide different discount rates to merchants for complying with various data types. Moreover, a plethora of report generation mechanisms and formats are utilized by merchants that banking organizations work with.

Banks are unwilling to converge on "standards" since convergence would facilitate switching from one acquiring bank to another by merchants. In general, banks desire to increase the cost that a merchant incurs in switching from one acquiring bank to another acquiring bank. This is accomplished by supplying a merchant with a terminal that only communicates utilizing the bank's proprietary protocol, and by providing other value-added services that a merchant may not be able to obtain at another bank.

Internet-based payment solutions require additional security measures that are not found in conventional POS terminals. This additional requirement is necessitated because internet communication is done over publicly-accessible, unsecured communication line in stark contrast to the private, secure, dedicated phone or leased line service utilized between a traditional merchant and an acquiring bank. Thus, it is critical that any solution utilizing the internet for a communication backbone, employ some form of cryptography.

As discussed above, the current state-of-the-art in internet based payment processing is a protocol referred to as SET. Since the SET messages are uniform across all implementations, banks cannot differentiate themselves in any reasonable way. Also, since SET is not a proper superset of all protocols utilized today, there are bank protocols which cannot be mapped or translated into SET because they require data elements for which SET has no placeholder. Further, SET only handles the message types directly related to authorizing and capturing credit card transactions and adjustments to these authorizations or captures. In a typical POS terminal in the physical world, these messages comprise almost the entire volume of

the total number of messages between the merchant and the authorizing bank, but only half of the total number of different message types. These message types, which are used infrequently, but which are critical to the operation of the POS terminal must be supported for proper transaction
5 processing.

SUMMARY OF THE INVENTION

According to a broad aspect of a preferred embodiment of the invention, secure transmission of data is provided between a plurality of computer
10 systems over a public communication system, such as the Internet. Secure transmission of data is provided from a party in communication with a first application resident on a first computer which is in communication with a second computer with a certification authority application resident thereon. The second computer is in communication with a third computer utilizing an
15 administrative function resident thereon. The first, second and third computers are connected by a network, such as the Internet. A name-value pair for certification processing is created on said first computer and transmitted to an administrative function on the third computer. Then, the name-value pair is routed to the appropriate certification authority on the second computer. The
20 administrative function also transmits other certification information from said administrative function to said certification authority on the second computer. Until, finally, a certificate is created comprising the name-value pair and the other certification information on the second computer.

25

DESCRIPTION OF THE DRAWINGS

The foregoing and other objects, aspects and advantages are better understood from the following detailed description of a preferred embodiment of the invention with reference to the drawings, in which:

Figure **1A** is a block diagram of a representative hardware environment in accordance with a preferred embodiment;

Figure **1B** depicts an overview in accordance with a preferred embodiment;

5

Figure **1C** is a block diagram of the system in accordance with a preferred embodiment;

Figure **2** depicts a more detailed view of a customer computer system in communication with merchant system under the Secure Sockets Layer protocol in accordance with a preferred embodiment;

10

Figure **3** depicts an overview of the method of securely supplying payment information to a payment gateway in order to obtain payment authorization in accordance with a preferred embodiment;

15

Figure **4** depicts the detailed steps of generating and transmitting a payment authorization request in accordance with a preferred embodiment;

Figures **5A** through **5F** depict views of the payment authorization request and its component parts in accordance with a preferred embodiment;

20

Figures **6A** and **6B** depict the detailed steps of processing a payment authorization request and generating and transmitting a payment authorization request response in accordance with a preferred embodiment;

25

Figures **7A** through **7J** depict views of the payment authorization response and its component parts in accordance with a preferred embodiment;

Figure **8** depicts the detailed steps of processing a payment authorization response in accordance with a preferred embodiment;

Figure **9** depicts an overview of the method of securely supplying payment capture information to a payment gateway in accordance with a preferred embodiment;

Figure **10** depicts the detailed steps of generating and transmitting a payment capture request in accordance with a preferred embodiment;

Figures **11A** through **11F** depict views of the payment capture request and its component parts in accordance with a preferred embodiment;

Figures **12A** and **12B** depict the detailed steps of processing a payment capture request and generating and transmitting a payment capture request response in accordance with a preferred embodiment;

Figures **13A** through **13F** depict views of the payment capture response and its component parts in accordance with a preferred embodiment;

Figure **14** depicts the detailed steps of processing a payment capture response in accordance with a preferred embodiment;

Figure **15A** & **15B** depicts transaction processing of merchant and consumer transactions in accordance with a preferred embodiment;

Figure **16** illustrates a transaction class hierarchy block diagram in accordance with a preferred embodiment;

Figure **17** shows a typical message flow between the consumer, merchant, VPOS terminal and the Gateway in accordance with a preferred embodiment;

- 5 Figures **18A-E** are block diagrams of the extended SET architecture in accordance with a preferred embodiment;

Figure **19** is a flowchart of VPOS merchant pay customization in accordance with a preferred embodiment;

10

Figures **20A-20H** are block diagrams and flowcharts setting forth the detailed logic of thread processing in accordance with a preferred embodiment;

- 15 Figure **21** is a detailed diagram of a multithreaded gateway engine in accordance with a preferred embodiment;

Figure **22** is a flow diagram in accordance with a preferred embodiment;

- 20 Figure **23** illustrates a Gateway's role in a network in accordance with a preferred embodiment;

Figure **24** is a block diagram of the Gateway in accordance with a preferred embodiment;

Figure **25** is a block diagram of the vPOS Terminal Architecture in accordance with a preferred embodiment;

- 25 Figure **26** is an architecture block diagram in accordance with a preferred embodiment;

Figure **27** is a block diagram of the payment manager architecture in accordance with a preferred embodiment;

Figure **28** is a Consumer Payment Message Sequence Diagram in
5 accordance with a preferred embodiment of the invention;

Figure **29** is an illustration of a certificate issuance form in accordance with a preferred embodiment;

10 Figure **30** illustrates a certificate issuance response in accordance with a preferred embodiment;

Figure **31** illustrates a collection of payment instrument holders in accordance with a preferred embodiment;

15 Figure **32** illustrates the default payment instrument bitmap in accordance with a preferred embodiment;

Figure **33** illustrates a selected payment instrument with a fill in the blanks
20 for the cardholder in accordance with a preferred embodiment;

Figure **34** illustrates a coffee purchase utilizing the newly defined VISA card in accordance with a preferred embodiment of the invention;

25 Figure **35** is a flowchart of conditional authorization of payment in accordance with a preferred embodiment; and

Figures **36-48** are screen displays in accordance with a preferred embodiment.

DETAILED DESCRIPTION

A preferred embodiment of a system in accordance with the present invention is preferably practiced in the context of a personal computer such as the IBM PS/2, Apple Macintosh computer or UNIX based workstation. A representative hardware environment is depicted in Figure 1A, which illustrates a typical hardware configuration of a workstation in accordance with a preferred embodiment having a central processing unit **10**, such as a microprocessor, and a number of other units interconnected via a system bus **12**. The workstation shown in Figure 1A includes a Random Access Memory (RAM) **14**, Read Only Memory (ROM) **16**, an I/O adapter **18** for connecting peripheral devices such as disk storage units **20** to the bus **12**, a user interface adapter **22** for connecting a keyboard **24**, a mouse **26**, a speaker **28**, a microphone **32**, and/or other user interface devices such as a touch screen (not shown) to the bus **12**, communication adapter **34** for connecting the workstation to a communication network (e.g., a data processing network) and a display adapter **36** for connecting the bus **12** to a display device **38**. The workstation typically has resident thereon an operating system such as the Microsoft Windows Operating System (OS), the IBM OS/2 operating system, the MAC OS, or UNIX operating system. Those skilled in the art appreciate that the present invention may also be implemented on platforms and operating systems other than those mentioned.

25

A preferred embodiment is written using JAVA, C, and the C++ language and utilizes object oriented programming methodology. Object oriented programming (OOP) has become increasingly used to develop complex applications. As OOP moves toward the mainstream of software design and

development, various software solutions require adaptation to make use of the benefits of OOP. A need exists for these principles of OOP to be applied to a messaging interface of an electronic messaging system such that a set of OOP classes and objects for the messaging interface can be provided.

5

OOP is a process of developing computer software using objects, including the steps of analyzing the problem, designing the system, and constructing the program. An object is a software package that contains both data and a collection of related structures and procedures. Since it contains both data and a collection of structures and procedures, it can be visualized as a self-sufficient component that does not require other additional structures, procedures or data to perform its specific task. OOP, therefore, views a computer program as a collection of largely autonomous components, called objects, each of which is responsible for a specific task. This concept of packaging data, structures, and procedures together in one component or module is called encapsulation.

10
15

In general, OOP components are reusable software modules which present an interface that conforms to an object model and which are accessed at run-time through a component integration architecture. A component integration architecture is a set of architecture mechanisms which allow software modules in different process spaces to utilize each others capabilities or functions. This is generally done by assuming a common component object model on which to build the architecture.

20

25

It is worthwhile to differentiate between an object and a class of objects at this point. An object is a single instance of the class of objects, which is often just called a class. A class of objects can be viewed as a blueprint, from which many objects can be formed.

OOP allows the programmer to create an object that is a part of another object. For example, the object representing a piston engine is said to have a composition-relationship with the object representing a piston. In reality,
5 a piston engine comprises a piston, valves and many other components; the fact that a piston is an element of a piston engine can be logically and semantically represented in OOP by two objects.

OOP also allows creation of an object that "depends from" another object. If
10 there are two objects, one representing a piston engine and the other representing a piston engine wherein the piston is made of ceramic, then the relationship between the two objects is not that of composition. A ceramic piston engine does not make up a piston engine. Rather it is merely one kind of piston engine that has one more limitation than the piston engine;
15 its piston is made of ceramic. In this case, the object representing the ceramic piston engine is called a derived object, and it inherits all of the aspects of the object representing the piston engine and adds further limitation or detail to it. The object representing the ceramic piston engine "depends from" the object representing the piston engine. The relationship
20 between these objects is called inheritance.

When the object or class representing the ceramic piston engine inherits all of the aspects of the objects representing the piston engine, it inherits the thermal characteristics of a standard piston defined in the piston engine
25 class. However, the ceramic piston engine object overrides these ceramic specific thermal characteristics, which are typically different from those associated with a metal piston. It skips over the original and uses new functions related to ceramic pistons. Different kinds of piston engines have different characteristics, but may have the same underlying functions

associated with it (e.g., how many pistons in the engine, ignition sequences, lubrication, etc.). To access each of these functions in any piston engine object, a programmer would call the same functions with the same names, but each type of piston engine may have different/overriding
5 implementations of functions behind the same name. This ability to hide different implementations of a function behind the same name is called polymorphism and it greatly simplifies communication among objects.

With the concepts of composition-relationship, encapsulation, inheritance
10 and polymorphism, an object can represent just about anything in the real world. In fact, our logical perception of the reality is the only limit on determining the kinds of things that can become objects in object-oriented software. Some typical categories are as follows:

- Σ Objects can represent physical objects, such as automobiles in a
15 traffic-flow simulation, electrical components in a circuit-design program, countries in an economics model, or aircraft in an air-traffic-control system.
 - Σ Objects can represent elements of the computer-user environment such as windows, menus or graphics objects.
 - 20 Σ An object can represent an inventory, such as a personnel file or a table of the latitudes and longitudes of cities.
 - Σ An object can represent user-defined data types such as time, angles, and complex numbers, or points on the plane.
- 25 With this enormous capability of an object to represent just about any logically separable matters, OOP allows the software developer to design and implement a computer program that is a model of some aspects of reality, whether that reality is a physical entity, a process, a system, or a composition of matter. Since the object can represent anything, the

software developer can create an object which can be used as a component in a larger software project in the future.

If 90% of a new OOP software program consists of proven, existing
5 components made from preexisting reusable objects, then only the
remaining 10% of the new software project has to be written and tested from
scratch. Since 90% already came from an inventory of extensively tested
reusable objects, the potential domain from which an error could originate is
10% of the program. As a result, OOP enables software developers to build
10 objects out of other, previously built, objects.

This process closely resembles complex machinery being built out of
assemblies and sub-assemblies. OOP technology, therefore, makes software
engineering more like hardware engineering in that software is built from
15 existing components, which are available to the developer as objects. All
this adds up to an improved quality of the software as well as an increased
speed of its development.

Programming languages are beginning to fully support the OOP principles,
20 such as encapsulation, inheritance, polymorphism, and composition-
relationship. With the advent of the C++ language, many commercial
software developers have embraced OOP. C++ is an OOP language that
offers a fast, machine-executable code. Furthermore, C++ is suitable for
both commercial-application and systems-programming projects. For now,
25 C++ appears to be the most popular choice among many OOP programmers,
but there is a host of other OOP languages, such as Smalltalk, common lisp
object system (CLOS), and Eiffel. Additionally, OOP capabilities are being
added to more traditional popular computer programming languages such
as Pascal.

The benefits of object classes can be summarized, as follows:

- Σ *Objects* and their corresponding classes break down complex programming problems into many smaller, simpler problems.
- 5 Σ *Encapsulation* enforces data abstraction through the organization of data into small, independent objects that can communicate with each other. Encapsulation protects the data in an object from accidental damage, but allows other objects to interact with that data by calling the object's member functions and structures.
- 10 Σ *Subclassing* and inheritance make it possible to extend and modify objects through deriving new kinds of objects from the standard classes available in the system. Thus, new capabilities are created without having to start from scratch.
- Σ *Polymorphism* and multiple inheritance make it possible for different
15 programmers to mix and match characteristics of many different classes and create specialized objects that can still work with related objects in predictable ways.
- Σ *Class hierarchies* and containment hierarchies provide a flexible mechanism for modeling real-world objects and the relationships
20 among them.
- Σ *Libraries* of reusable classes are useful in many situations, but they also have some limitations. For example:
- Σ *Complexity*. In a complex system, the class hierarchies for related
25 classes can become extremely confusing, with many dozens or even hundreds of classes.
- Σ *Flow of control*. A program written with the aid of class libraries is still responsible for the flow of control (i.e., it must control the interactions among all the objects created from a particular library). The

programmer has to decide which functions to call at what times for which kinds of objects.

Σ *Duplication of effort.* Although class libraries allow programmers to use and reuse many small pieces of code, each programmer puts those pieces together in a different way. Two different programmers can use the same set of class libraries to write two programs that do exactly the same thing but whose internal structure (i.e., design) may be quite different, depending on hundreds of small decisions each programmer makes along the way. Inevitably, similar pieces of code end up doing similar things in slightly different ways and do not work as well together as they should.

Class libraries are very flexible. As programs grow more complex, more programmers are forced to reinvent basic solutions to basic problems over and over again. A relatively new extension of the class library concept is to have a framework of class libraries. This framework is more complex and consists of significant collections of collaborating classes that capture both the small scale patterns and major mechanisms that implement the common requirements and design in a specific application domain. They were first developed to free application programmers from the chores involved in displaying menus, windows, dialog boxes, and other standard user interface elements for personal computers.

Frameworks also represent a change in the way programmers think about the interaction between the code they write and code written by others. In the early days of procedural programming, the programmer called libraries provided by the operating system to perform certain tasks, but basically the program executed down the page from start to finish, and the programmer was solely responsible for the flow of control. This was appropriate for

printing out paychecks, calculating a mathematical table, or solving other problems with a program that executed in just one way.

5 The development of graphical user interfaces began to turn this procedural programming arrangement inside out. These interfaces allow the user, rather than program logic, to drive the program and decide when certain actions should be performed. Today, most personal computer software accomplishes this by means of an event loop which monitors the mouse, keyboard, and other sources of external events and calls the appropriate
10 parts of the programmer's code according to actions that the user performs. The programmer no longer determines the order in which events occur. Instead, a program is divided into separate pieces that are called at unpredictable times and in an unpredictable order. By relinquishing control in this way to users, the developer creates a program that is much easier to
15 use. Nevertheless, individual pieces of the program written by the developer still call libraries provided by the operating system to accomplish certain tasks, and the programmer must still determine the flow of control within each piece after it's called by the event loop. Application code still "sits on top of" the system.

20

Even event loop programs require programmers to write a lot of code that should not need to be written separately for every application. The concept of an application framework carries the event loop concept further. Instead of dealing with all the nuts and bolts of constructing basic menus, windows,
25 and dialog boxes and then making these things all work together, programmers using application frameworks start with working application code and basic user interface elements in place. Subsequently, they build from there by replacing some of the generic capabilities of the framework
with the specific capabilities of the intended application.

Application frameworks reduce the total amount of code that a programmer has to write from scratch. However, because the framework is really a generic application that displays windows, supports copy and paste, and so on, the programmer can also relinquish control to a greater degree than event loop programs permit. The framework code takes care of almost all event handling and flow of control, and the programmer's code is called only when the framework needs it (e.g., to create or manipulate a proprietary data structure).

10

A programmer writing a framework program not only relinquishes control to the user (as is also true for event loop programs), but also relinquishes the detailed flow of control within the program to the framework. This approach allows the creation of more complex systems that work together in interesting ways, as opposed to isolated programs, having custom code, being created over and over again for similar problems.

15

Thus, as is explained above, a framework basically is a collection of cooperating classes that make up a reusable design solution for a given problem domain. It typically includes objects that provide default behavior (e.g., for menus and windows), and programmers use it by inheriting some of that default behavior and overriding other behavior so that the framework calls application code at the appropriate times.

20

There are three main differences between frameworks and class libraries:

- 25 Σ *Behavior versus protocol.* Class libraries are essentially collections of behaviors that you can call when you want those individual behaviors in your program. A framework, on the other hand, provides not only behavior but also the protocol or set of rules that govern the ways in which behaviors can be combined, including rules for what a

programmer is supposed to provide versus what the framework provides.

Σ *Call versus override.* With a class library, the code the programmer instantiates objects and calls their member functions. It's possible to
5 instantiate and call objects in the same way with a framework (i.e., to treat the framework as a class library), but to take full advantage of a framework's reusable design, a programmer typically writes code that overrides and is called by the framework. The framework manages the flow of control among its objects. Writing a program involves dividing
10 responsibilities among the various pieces of software that are called by the framework rather than specifying how the different pieces should work together.

Σ *Implementation versus design.* With class libraries, programmers reuse only implementations, whereas with frameworks, they reuse
15 design. A framework embodies the way a family of related programs or pieces of software work. It represents a generic design solution that can be adapted to a variety of specific problems in a given domain. For example, a single framework can embody the way a user interface works, even though two different user interfaces created with the
20 same framework might solve quite different interface problems.

Thus, through the development of frameworks for solutions to various problems and programming tasks, significant reductions in the design and development effort for software can be achieved. A preferred embodiment of
25 the invention utilizes HyperText Markup Language (HTML) to implement documents on the Internet together with a general-purpose secure communication protocol for a transport medium between the client and the merchant. HTTP or other protocols could be readily substituted for HTML without undue experimentation. Information on these products is available

in T. Berners-Lee, D. Connolly, "RFC 1866: Hypertext Markup Language - 2.0" (Nov. 1995); and R. Fielding, H. Frystyk, T. Berners-Lee, J. Gettys and J.C. Mogul, "Hypertext Transfer Protocol -- HTTP/1.1: HTTP Working Group Internet Draft" (May 2, 1996). HTML is a simple data format used to create
5 hypertext documents that are portable from one platform to another. HTML documents are SGML documents with generic semantics that are appropriate for representing information from a wide range of domains. HTML has been in use by the World-Wide Web global information initiative since 1990. HTML is an application of ISO Standard 8879:1986 Information
10 Processing Text and Office Systems; Standard Generalized Markup Language (SGML).

To date, Web development tools have been limited in their ability to create dynamic Web applications which span from client to server and interoperate
15 with existing computing resources. Until recently, HTML has been the dominant technology used in development of Web-based solutions. However, HTML has proven to be inadequate in the following areas:

- o Poor performance;
- o Restricted user interface capabilities;
- 20 o Can only produce static Web pages;
- o Lack of interoperability with existing applications and data; and
- o Inability to scale.

Sun Microsystem's Java language solves many of the client-side problems
25 by:

- o Improving performance on the client side;
- o Enabling the creation of dynamic, real-time Web applications; and
- o Providing the ability to create a wide variety of user interface
components.

- With Java, developers can create robust User Interface (UI) components. Custom "widgets" (e.g. real-time stock tickers, animated icons, etc.) can be created, and client-side performance is improved. Unlike HTML, Java
- 5 supports the notion of client-side validation, offloading appropriate processing onto the client for improved performance. Dynamic, real-time Web pages can be created. Using the above-mentioned custom UI components, dynamic Web pages can also be created.
- 10 Sun's Java language has emerged as an industry-recognized language for "programming the Internet." Sun defines Java as: "a simple, object-oriented, distributed, interpreted, robust, secure, architecture-neutral, portable, high-performance, multithreaded, dynamic, buzzword-compliant, general-purpose programming language. Java supports programming for
- 15 the Internet in the form of platform-independent Java applets." Java applets are small, specialized applications that comply with Sun's Java Application Programming Interface (API) allowing developers to add "interactive content" to Web documents (e.g. simple animations, page adornments, basic games, etc.). Applets execute within a Java-compatible browser (e.g. Netscape
- 20 Navigator) by copying code from the server to client. From a language standpoint, Java's core feature set is based on C++. Sun's Java literature states that Java is basically "C++, with extensions from Objective C for more dynamic method resolution".
- 25 Another technology that provides similar function to JAVA is provided by Microsoft and ActiveX Technologies, to give developers and Web designers wherewithal to build dynamic content for the Internet and personal computers. ActiveX includes tools for developing animation, 3-D virtual reality, video and other multimedia content. The tools use Internet

standards, work on multiple platforms, and are being supported by over 100 companies. The group's building blocks are called ActiveX Controls, small, fast components that enable developers to embed parts of software in hypertext markup language (HTML) pages. ActiveX Controls work with a variety of programming languages including Microsoft Visual C++, Borland Delphi, Microsoft Visual Basic programming system and, in the future, Microsoft's development tool for Java, code named "Jakarta." ActiveX Technologies also includes ActiveX Server Framework, allowing developers to create server applications. One of ordinary skill in the art readily recognizes that ActiveX could be substituted for JAVA without undue experimentation to practice the invention.

Figure **1B** depicts an overview of the present invention. Customer computer system **120** is in communication with merchant computer system **130**. The customer-merchant session **150** operates under a general-purpose secure communication protocol, such as the SSL protocol. Merchant computer system **130** is additionally in communication with payment gateway computer system **140**. A payment gateway is a system that provides electronic commerce services in support of a bank or other financial institution, and that interfaces to the financial institution to support the authorization and capture of transactions. The customer-institution session **170** operates under a variant of a secure payment technology such as the SET protocol, as described herein, referred to as Merchant-Originated Secure Electronic Transactions ("MOSET"), as is more fully described herein.

25

Customer-to-Merchant Communication

Figure **2** depicts a more detailed view of customer computer system **120** in communication with merchant system **130** using customer-merchant

session **150** operating under the SSL protocol as documented in Freier and incorporated by reference.

Customer computer system **120** initiates communication with merchant
5 computer system **130** using any well-known access protocol, e.g.,
Transmission Control Protocol/Internet Protocol ("TCP/IP"). A description of
TCP/IP is provided in Information Sciences Institute, "Transmission Control
Protocol DARPA Internet Program Protocol Specification (RFC 793)"
(September, 1981), and Information Sciences Institute, "Internet Protocol
10 DARPA Internet Program Protocol Specification (RFC 791)" (September,
1981). In this implementation, customer computer system **120** acts as a
client and merchant computer system **130** acts as a server.

Customer computer system **120** initiates communication by sending "client
15 hello" message **210** to the merchant computer system **130**. When a client
first connects to a server it is required to send the client hello message **210**
as its first message. The client can also send a client hello message **210** in
response to a hello request on its own initiative in order to renegotiate the
security parameters in an existing connection. The client hello message
20 includes a random structure, which is used later in the protocol.
Specifically, the random structure includes the current time and date in
standard UNIX 32-bit format according to the sender's internal clock and
twenty-eight bytes of data generated by a secure random number generator.
The client hello message **210** further includes a variable length session
25 identifier. If not empty, the session identifier value identifies a session
between the same client and server whose security parameters the client
wishes to reuse. The session identifier may be from an earlier connection,
the current connection, or another currently active connection. It is useful
to specify the current connection if the client only wishes to update the

random structures and derived values of a connection. It is useful to specify another currently active connection if the client wishes to establish several simultaneous independent secure connections to the same server without repeating the full-handshake protocol. Client hello message **210** further
5 includes an indicator of the cryptographic algorithms supported by the client in order of the client's preference, ordered according to client preference.

In response to client hello message **210**, if merchant computer system **130**
10 wishes to correspond with customer computer system **120**, it responds with server hello message **215**. If merchant computer system **130** does not wish to communicate with customer computer system **120**, it responds with a message, not shown, indicating refusal to communicate.

15 Server hello message **215** includes a random structure, which is used later in the protocol. The random structure in server hello message **215** is in the same format as, but has contents independent of, the random structure in client hello message **210**. Specifically, the random structure includes the current time and date in standard UNIX 32-bit format according to the
20 sender's internal clock and twenty-eight bytes of data generated by a secure random number generator. Server hello message **215** further includes a variable length session identifier. The session identifier value identifies a new or existing session between the same client and server. Server hello message **215** further includes an indicator of the cryptographic algorithms
25 selected from among the algorithms specified by client hello message **210**, which is utilized in further encrypted communications.

Optionally, Merchant computer system **130** transmits a server certificate **220**. If transmitted, server certificate **130** enables customer computer system **120** to authenticate the identity of merchant computer system **130**.

- 5 If merchant computer system **130** does not transmit a server certificate **220**, or if server certificate **220** is suitable only for authentication, it may optionally transmit a server key exchange message **225**. Server key exchange message **225** identifies a key that may be used by customer computer system **120** to decrypt further messages sent by merchant
10 computer system **130**.

- After transmitting server hello message **215**, and optionally transmitting server certificate **220** or server key exchange message **225**, merchant computer system **130** transmits a server hello done message **230** and waits
15 for a further response from customer computer system **120**.

- Customer computer system **120** optionally transmits client certificate **240** to merchant computer system **130**. If transmitted, client certificate **240** enables merchant computer system **130** to authenticate the identity of
20 customer computer system **120**. Alternatively, customer computer system **120** may transmit a no-client-certificate alert **245**, to indicate that the customer has not registered with any certification authority.

- If customer computer system **130** does not transmit a client certificate **240**,
25 or if client certificate **240** is suitable only for authentication, customer computer system **130** may optionally transmit a client key exchange message **250**. Client key exchange message **250** identifies a key that may be used by merchant computer system **130** to decrypt further messages sent by customer computer system **120**.

After optionally transmitting client certificate **240**, no-client-certificate alert **245**, and/or client key exchange message **250**, customer computer system **120** transmits a finished message **260**.

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At this point, customer computer system **120** and merchant computer system **130** have:

- 1) negotiated an encryption scheme that may be commonly employed in further communications, and
- 10 2) have communicated to each other a set of encryption keys that may be used to decrypt further communications between the two computer systems.

Customer computer system **120** and merchant computer system **130** may
15 thereafter engage in secure communications **270** with less risk of interception by third parties.

Among the messages communicated by customer computer system **120** to merchant computer system **130** may be messages that specify goods or
20 services to be ordered and payment information, such as a credit card number and related information, collectively referred to as "payment information," that may be used to pay for the goods and/or services ordered. In order to obtain payment, the merchant must supply this information to the bank or other payment gateway responsible for the proffered payment
25 method. This enables the merchant to perform payment authorization and payment capture. Payment authorization is the process by which permission is granted by a payment gateway operating on behalf of a financial institution to authorize payment on behalf of the financial
institution. This is a process that assesses transaction risk, confirms that a

given transaction does not raise the account holder's debt above the account's credit limit, and reserves the specified amount of credit. Payment capture is the process that triggers the movement of funds from the financial institution to the merchant's account.

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Payment Authorization

Merchants utilize point-of-sale products for credit and debit transactions on a daily basis. An embodiment in accordance with the subject invention allows an acquirer processor to accept transactions from internet storefronts without altering a current host environment.

- 10 The system easily converts payment protocol messages and simultaneously manages transactions from a number of internet merchant servers. As the number of transactions grows, the payment gateway can be scaled to handle the increased business, and it can be configured to work with specific business processes used by the acquirer/processor. Thus, the payment
- 15 gateway supports internet processing utilizing payment processing operations.

The payment gateway provides support for configuring and installing the internet payment capability utilizing existing host point-of-sale technology.

- 20 The payment gateway also provides an intuitive Graphical User Interface (GUI) with support built in to accommodate future payment instruments such as debit cards, electronic checks, electronic cash and micropayments. The payment gateway implements secure transactions using RSA public-key cryptography and the MasterCard/Visa Secure Electronic Transaction (SET)
- 25 protocol. The gateway also provides full functionality for merchant payment processing including authorization, capture, settlement and reconciliation while providing monitor activity with reporting and tracking of transactions sent over the internet. Finally, the payment gateway also implements internet payment procedures that match current processor business models

to ensure consistency for merchants. Handling internet transactions is destined to become a necessary function for every payment processing system. Today, merchants often transmit data inefficiently. Some fax the information or waste time keying data into a non-internet system.

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Figure 3 depicts an overview of the method of securely supplying payment information to a payment gateway in order to obtain payment authorization. In function block 310, merchant computer system 130 generates a payment authorization request 315 and transmits it to payment gateway computer system 140. In function block 330, payment gateway system 140 processes the payment authorization request, generates a payment authorization response 325 and transmits it to merchant computer system 130. In function block 320, merchant computer system 130 processes payment authorization response 325 and determines whether payment for the goods or services sought to be obtained by the customer has been authorized.

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Payment Authorization Request Generation

Figure 4 depicts the detailed steps of generating and transmitting a payment authorization request. Figures 5A through 5F depict views of the payment authorization request and its component parts. In function block 410, merchant computer system 130 creates a basic authorization request 510. The basic authorization request is a data area that includes all the information for determining whether a request should be granted or denied. Specifically, it includes such information as the party who is being charged, the amount to be charged, the account number of the account to be charged, and any additional data, such as passwords, needed to validate the charge. This information is either calculated based upon prior customer merchandise selection, or provided by the customer over the secure link 270 established in the customer-merchant general-purpose secure

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communication protocol session. Fig **5A** depicts a basic authorization request **510**.

In function block **420**, merchant computer system **130** combines basic authorization request **510**, a copy of its encryption public key certificate **515** and a copy of its signature public key certificate **520**. Merchant computer system **130** calculates a digital signature **525** for the combined contents of the combined block **530** comprising basic authorization request **510**, the encryption public key certificate **515** and the signature public key certificate **520**, and appends it to the combination of the combined basic authorization request **510**, the encryption public key certificate **515** and the signature public key certificate **520**. The merchant computer system calculates digital signature **525** by first calculating a "message digest" based upon the contents of the combined basic authorization request **510**, the encryption public key certificate **515** and the signature public key certificate **520**. A message digest is the fixed-length result that is generated when a variable length message is fed into a one-way hashing function. Message digests help verify that a message has not been altered because altering the message would change the digest. The message digest is then encrypted using the merchant computer system's **130** digital signature private key, thus forming a digital signature.

Figure **5B** depicts the combined block **530** formed by function block **420** and containing basic authorization request **510**, the encryption public key certificate **515**, the signature public key certificate **520**, and digital signature **525**.

In function block **430**, merchant computer system **130** generates a random encryption key RK-0 **540**, denoted as RK-0. Random encryption key RK-0

540 is a symmetric encryption key. A symmetric encryption key is a key characterized by the property that a message encrypted with a symmetric key can be decrypted with that same key. This is contrasted with an asymmetric key pair, such as a public-key/private-key key pair, where a message encrypted with one key of the key pair may only be decrypted with the other key of the same key pair. Figure **5C** depicts random encryption key RK-0 **540**.

In function block **440**, merchant computer system **130** encrypts combined block **530** using random encryption key RK-0 **540** to form encrypted combined block **550**. Figure **5D** depicts encrypted combined block **550**. The encryption state of encrypted combined block **550** is graphically shown by random key lock **555**, which indicates that encrypted combined block **550** is encrypted using random key RK-0 **540**.

In function block **450**, merchant computer system **130** encrypts random encryption key RK-0 **540** using the public key of payment gateway system **140** to form encrypted random key **560**. Figure **5E** depicts encrypted random key **560**. The encryption state of encrypted random key **560** is graphically shown by payment gateway public key lock **565**, which indicates that encrypted random key **560** is encrypted using the payment gateway public key.

In function block **460**, merchant computer system **130** concatenates encrypted combined block **550** and encrypted random key **560** to form merchant authorization request **315**. Figure **5F** depicts merchant authorization request **315** comprising encrypted combined block **550** and encrypted random key **560**. In function block **470**, merchant computer

system **130** transmits merchant authorization request **315** to payment gateway system **140**.

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Payment Authorization Request Processing

Figure **6** depicts the detailed steps of processing a payment authorization request and generating and transmitting a payment authorization request response. Function blocks **610** through **630** depict the steps of processing a payment authorization request, while function blocks **635** through **685**
10 depict the steps of generating and transmitting a payment authorization request response.

In function block **610**, payment gateway computer system **140** applies its private key to encrypted random key **560** contained within received
15 merchant authorization request **315**, thereby decrypting it and obtaining a cleartext version of random key RK-0 **540**. In function block **615**, payment gateway computer system **140** applies random key RK-0 **540** to encrypted combined block **550**, thereby decrypting it and obtaining a cleartext version of combined block **530**. Combined block **530** comprises basic authorization
20 request **510**, a copy of merchant computer system's **130** encryption public key certificate **515** and a copy of merchant computer system's **130** signature public key certificate **520**, as well as merchant digital signature **525**.

25 In function block **620**, payment gateway computer system **140** verifies merchant computer system's **130** encryption public key certificate **515** and merchant computer system's **130** signature public key certificate **520**.

Payment gateway computer system **140** performs this verification by making a call to the certification authorities associated with each certificate. If

verification of either certificate fails, payment gateway computer system **140** rejects the authorization request.

5 In function block **625**, payment gateway computer system **140** validates merchant digital signature **525**. Payment gateway computer system **140** performs this validation by calculating a message digest over the contents of the combined basic authorization request **510**, the encryption public key certificate **515** and the signature public key certificate **520**. Payment gateway computer system **140** then decrypts digital signature **525** to obtain
10 a copy of the equivalent message digest calculated by merchant computer system **130** in function block **420**. If the two message digests are equal, the digital signature **525** is validated. If validation fails, payment gateway computer system **140** rejects the authorization request.

15 In function block **630**, payment gateway computer system **140** determines the financial institution for which authorization is required by inspection of basic authorization request **510**. Payment gateway computer system **140** contacts the appropriate financial institution using a secure means, e.g, a direct-dial modem-to-modem connection, or a proprietary internal network
20 that is not accessible to third parties, and using prior art means, obtains a response indicating whether the requested payment is authorized.

Payment Authorization Response Generation

Function blocks **635** through **685** depict the steps of generating and
25 transmitting a payment authorization request response. Figures **7A** through **7J** depict views of the payment authorization response and its component parts.

In function block **635**, payment gateway computer system **140** creates a basic authorization response **710**. The basic authorization request is a data area that includes all the information to determine whether a request was granted or denied. Figure **7A** depicts basic authorization response **710**.

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In function block **640**, payment gateway computer system **140** combines basic authorization response **710**, and a copy of its signature public key certificate **720**. Payment computer system **140** calculates a digital signature **725** for the combined contents of the combined block **730** comprising basic authorization response **710** and the signature public key certificate **720**, and appends the signature to the combination of the combined basic authorization response **710** and the signature public key certificate **720**. The payment gateway computer system calculates digital signature **725** by first calculating a message digest based on the contents of the combined basic authorization response **710** and signature public key certificate **720**. The message digest is then encrypted using the merchant computer system's **140** digital signature private key, thus forming a digital signature.

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Figure **7B** depicts the combined block **730** formed in function block **640** and containing basic authorization response **710**, the signature public key certificate **720**, and digital signature **725**.

In function block **645**, payment gateway computer system **150** generates a first symmetric random encryption key **740**, denoted as RK-1. Figure **7C** depicts first random encryption key RK-1 **740**.

In function block **650**, payment gateway computer system **140** encrypts combined block **730** using random encryption key RK-1 **740** to form encrypted combined block **750**. Figure **7D** depicts encrypted combined

block **750**. The encryption state of encrypted combined block **750** is graphically shown by random key lock **755**, which indicates that encrypted combined block **750** is encrypted using random key RK-1 **740**.

- 5 In function block **655**, payment gateway computer system **140** encrypts random encryption key RK-1 **740** using the public key of merchant computer system **130** to form encrypted random key RK **760**. Figure **7E** depicts encrypted random key RK-1 **760**. The encryption state of encrypted random key **760** is graphically shown by merchant public key lock **765**,
10 which indicates that encrypted random key **760** is encrypted using the merchant public key.

- In function block **660**, payment gateway computer system **140** generates a random capture token **770**. Random capture token **770** is utilized in
15 subsequent payment capture processing to associate the payment capture request with the payment authorization request being processed. Figure **7F** depicts capture token **775**.

- In function block **665**, payment gateway computer system **140** generates a
20 second symmetric random encryption key **775**, denoted as RK-2. Figure **7G** depicts second random encryption key RK-2 **775**.

- In function block **670**, payment gateway computer system **140** encrypts capture token **770** using random encryption key RK-2 **770** to form
25 encrypted capture token **780**. Figure **7H** depicts encrypted capture token **780**. The encryption state of encrypted capture token **780** is graphically shown by random key lock **785**, which indicates that encrypted capture token **780** is encrypted using random key RK-2 **770**.

In function block **675**, payment gateway computer system **140** encrypts second random encryption key RK-2 **775** using its own public key to form encrypted random key RK-2 **790**. Figure **7I** depicts encrypted random key RK-2 **790**. The encryption state of encrypted random key **790** is graphically
5 shown by payment gateway public key lock **795**, which indicates that encrypted random key **790** is encrypted using the payment gateway public key.

In function block **680**, payment gateway computer system **140** concatenates
10 encrypted combined block **750**, encrypted random key RK-1 **760**, encrypted capture token **780** and encrypted random key RK-2 **790** to form merchant authorization response **325**. Figure **7J** depicts merchant authorization response **325** comprising encrypted combined block **750**, encrypted random key RK-1 **760**, encrypted capture token **780** and encrypted random key RK-
15 2 **790**. In function block **685**, payment gateway computer system **140** transmits merchant authorization response **325** to merchant system **130**.

Payment Authorization Response Processing

Figure **8** depicts the detailed steps of processing a payment authorization
20 response. In function block **810**, merchant computer system **130** applies its private key to encrypted random key RK-1 **760** contained within received merchant authorization response **325**, thereby decrypting it and obtaining a cleartext version of random key RK-1 **740**. In function block **820**, merchant computer system **130** applies random key RK-1 **740** to encrypted combined
25 block **750**, thereby decrypting it and obtaining a cleartext version of combined block **730**. Combined block **730** comprises basic authorization response **710**, a copy of payment gateway computer system's **140** signature public key certificate **720**, as well as payment gateway digital signature **725**.
In function block **830**, merchant computer system **130** verifies payment

gateway computer system's **140** signature public key certificate **720**.
Merchant computer system **130** performs this verification by making a call
to the certification authority associated with the certificate. If verification of
the certificate fails, merchant computer system **130** concludes that the
5 authorization response is counterfeit and treats it though the authorization
request had been rejected.

In function block **840**, merchant computer system **130** validates payment
gateway digital signature **725**. Merchant computer system **130** performs
10 this validation by calculating a message digest over the contents of the
combined basic authorization request **710** and the signature public key
certificate **720**. Merchant computer system **130** then decrypts digital
signature **725** to obtain a copy of the equivalent message digest calculated
by payment gateway computer system **140** in function block **640**. If the two
15 message digests are equal, the digital signature **725** is validated. If
validation fails, concludes that the authorization response is counterfeit and
treats it though the authorization request had been rejected.

In function block **850**, merchant computer system **130** stores encrypted
20 capture token **780** and encrypted random key RK-2 **790** for later use in
payment capture. In function block **860**, merchant computer system **130**
processes the customer purchase request in accordance with the
authorization response **710**. If the authorization response indicates that
payment is authorized, merchant computer system **130** fills the requested
25 order. If the authorization response indicates that payment is not
authorized, or if merchant computer system **130** determined in function
block **830** or **840** that the authorization response is counterfeit, merchant
computer system **130** indicates to the customer that the order cannot be
filled.

Payment Capture

Figure 9 depicts an overview of the method of securely supplying payment capture information to payment gateway 140 in order to obtain payment capture. In function block 910, merchant computer system 130 generates a merchant payment capture request 915 and transmits it to payment gateway computer system 140. In function block 930, payment gateway system 140 processes the payment capture request 915, generates a payment capture response 925 and transmits it to merchant computer system 130. In function block 920, merchant computer system 130 processes payment capture response 925 and verifies that payment for the goods or services sought to be obtained by the customer have been captured.

Payment Capture Request Generation

Figure 10 depicts the detailed steps of generating and transmitting a payment capture request. Figures 11A through 11F depict views of the payment capture request and its component parts. In function block 1010, merchant computer system 130 creates a basic capture request 510. The basic capture request is a data area that includes all the information needed by payment gateway computer system 140 to trigger a transfer of funds to the merchant operating merchant computer system 130.

Specifically, a capture request includes a capture request amount, a capture token, a date, summary information of the purchased items and a Merchant ID (MID) for the particular merchant. Figure 11A depicts basic authorization request 1110.

In function block **1020**, merchant computer system **130** combines basic capture request **1110**, a copy of its encryption public key certificate **1115** and a copy of its signature public key certificate **1120**. Merchant computer system **130** calculates a digital signature **1125** for the combined contents of the combined block **1130** comprising basic capture request **1110**, the encryption public key certificate **1115** and the signature public key certificate **1120**, and appends it to the combination of the combined basic capture request **1110**, the encryption public key certificate **1115** and the signature public key certificate **1120**. The merchant computer system calculates digital signature **1125** by first calculating a message digest over the contents of the combined basic capture request **1110**, the encryption public key certificate **1115** and the signature public key certificate **1120**. The message digest is then encrypted using the merchant computer system's **130** digital signature private key, thus forming a digital signature.

Figure **11B** depicts the combined block **1130** formed by function block **1020** and containing basic capture request **1110**, the encryption public key certificate **1115**, the signature public key certificate **1120**, and digital signature **1125**. In function block **1030**, merchant computer system **130** generates a random encryption key **1140**, denoted as RK-3. Random encryption key RK-3 **1140** is a symmetric encryption key. Figure **11C** depicts random encryption key RK-3 **1140**. In function block **1040**, merchant computer system **130** encrypts combined block **1130** using random encryption key RK-3 **1140** to form encrypted combined block **1150**. Figure **11D** depicts encrypted combined block **1150**. The encryption state of encrypted combined block **1150** is graphically shown by random key lock **1155**, which indicates that encrypted combined block **1150** is encrypted using random key RK-3 **1140**. In function block **1050**, merchant computer system **130** encrypts random encryption key RK-3 **1140** using the public

key of payment gateway system **140** to form encrypted random key **1160**. Figure **11E** depicts encrypted random key **1160**. The encryption state of encrypted random key **1160** is graphically shown by payment gateway public key lock **1165**, which indicates that encrypted random key RK-3 **1160** is encrypted using the payment gateway public key.

In function block **1060**, merchant computer system **130** concatenates encrypted combined block **1150**, encrypted random key **1160**, and the encrypted capture token **780** and encrypted random key RK-2 **790** that were stored in function block **850** to form merchant capture request **915**. Figure **11F** depicts merchant capture request **915**, comprising encrypted combined block **1150**, encrypted random key **1160**, encrypted capture token **780** and encrypted random key RK-2 **790**. In function block **1070**, merchant computer system **130** transmits merchant capture request **915** to payment gateway system **140**.

Payment Capture Request Processing

Figure **12** depicts the detailed steps of processing a payment capture request and generating and transmitting a payment capture request response. Function blocks **1210** through **1245** depict the steps of processing a payment capture request, while function blocks **1250** through **1285** depict the steps of generating and transmitting a payment capture request response. In function block **1210**, payment gateway computer system **140** applies its private key to encrypted random key **1160** contained within received merchant capture request **915**, thereby decrypting it and obtaining a cleartext version of random key RK-3 **1140**. In function block **1215**, payment gateway computer system **140** applies random key RK-3 **1140** to encrypted combined block **1150**, thereby decrypting it and obtaining a cleartext version of combined block **1130**. Combined block

1130 comprises basic capture request **1110**, a copy of merchant computer system's **130** encryption public key certificate **1115** and a copy of merchant computer system's **130** signature public key certificate **1120**, as well as merchant digital signature **1125**. In function block **1220**, payment gateway computer system **140** verifies merchant computer system's **130** encryption public key certificate **1115** and merchant computer system's **130** signature public key certificate **1120**. Payment gateway computer system **140** performs this verification by making a call to the certification authorities associated with each certificate. If verification of either certificate fails, payment gateway computer system **140** rejects the capture request.

In function block **1225**, payment gateway computer system **140** validates merchant digital signature **1125**. Payment gateway computer system **140** performs this validation by calculating a message digest over the contents of the combined basic capture request **1110**, the encryption public key certificate **1115** and the signature public key certificate **1120**. Payment gateway computer system **140** then decrypts digital signature **1125** to obtain a copy of the equivalent message digest calculated by merchant computer system **130** in function block **1020**. If the two message digests are equal, the digital signature **1125** is validated. If validation fails, payment gateway computer system **140** rejects the capture request. In function block **1230**, payment gateway computer system **140** applies its private key to encrypted random key RK-2 **790** contained within received merchant capture request **915**, thereby decrypting it and obtaining a cleartext version of random key RK-2 **775**. In function block **1235**, payment gateway computer system **140** applies random key RK-2 **775** to encrypted capture token **780**, thereby decrypting it and obtaining a cleartext version of capture token **770**.

In function block **1240**, payment gateway computer system **140** verifies that a proper transaction is being transmitted between capture token **780** and capture request **1110**. A capture token contains data that the gateway generates at the time of authorization. When the authorization is approved,
5 the encrypted capture token is given to the merchant for storage. At the time of capture, the merchant returns the capture token to the gateway along with other information required for capture. Upon receipt of the capture token, the gateway compares a message made of the capture request data and the capture token data and transmits this information over
10 a traditional credit/debit network. If an improperly formatted transaction is detected, payment gateway computer system **140** rejects the capture request. In function block **1245**, payment gateway computer system **140** determines the financial institution for which capture is requested by inspection of basic capture request **1110**. Payment gateway computer
15 system **140** contacts the appropriate financial institution using a secure means, e.g, a direct-dial modem-to-modem connection, or a proprietary internal network that is not accessible to third parties, and using prior art means, instructs a computer at the financial institution to perform the requested funds transfer.

20

Payment Capture Response Generation

Function blocks **1250** through **1285** depict the steps of generating and transmitting a payment capture request response. Figures **13A** through **13F** depict views of the payment capture response and its component parts.

25

In function block **1250**, payment gateway computer system **140** creates a basic capture response **710**. The basic capture request is a data area that includes all the information to indicate whether a capture request was granted or denied. Figure **13A** depicts basic authorization request **1310**.

In function block **1255**, payment gateway computer system **140** combines basic capture response **1310**, and a copy of its signature public key certificate **1320**. Payment computer system **140** calculates a digital
5 signature **1325** for the combined contents of the combined block **1330** comprising basic capture response **1310** and the signature public key certificate **1320**, and appends the signature to the combination of the combined basic authorization request **1310** and the signature public key certificate **1320**. The payment gateway computer system calculates digital
10 signature **1325** by first calculating a message digest over the contents of the combined basic capture response **1310** and signature public key certificate **720**. The message digest is then encrypted using the merchant computer system's **140** digital signature private key, thus forming a digital signature.

15 Figure **13B** depicts the combined block **1330** formed by function block **1255** and containing basic capture request **1310**, the signature public key certificate **1320**, and digital signature **1325**. In function block **1260**, payment gateway computer system **140** generates a symmetric random encryption key **1340**, denoted as RK-4. Figure **13C** depicts random
20 encryption key RK-4 **1340**. In function block **1275**, payment gateway computer system **140** encrypts combined block **1330** using random encryption key RK-4 **1340** to form encrypted combined block **1350**. Figure **13D** depicts encrypted combined block **1350**. The encryption state of encrypted combined block **1350** is graphically shown by random key lock
25 **1355**, which indicates that encrypted combined block **1350** is encrypted using random key RK-4 **1340**. In function block **1275**, payment gateway computer system **140** encrypts random encryption key RK-4 **1340** using the public key of merchant computer system **130** to form encrypted random key RK-4 **1360**. Figure **13E** depicts encrypted random key RK-4 **1360**. The

encryption state of encrypted random key **1360** is graphically shown by merchant public key lock **1365**, which indicates that encrypted random key **1360** is encrypted using the merchant public key. In function block **1280**, payment gateway computer system **140** concatenates encrypted combined block **1350** and encrypted random key RK-4 **1360** to form merchant capture response **925**. Figure **13F** depicts merchant capture response **925** comprising encrypted combined block **1350** and encrypted random key RK-4 **1360**. In function block **1285**, payment gateway computer system **140** transmits merchant capture response **925** to merchant system **130**.

10

Payment Capture Response Processing

Figure **14** depicts the detailed steps of processing a payment capture response. In function block **1410**, merchant computer system **130** applies its private key to encrypted random key RK-4 **1360** contained within received merchant capture response **925**, thereby decrypting it and obtaining a cleartext version of random key RK-4 **1340**. In function block **1420**, merchant computer system **130** applies random key RK-4 **1340** to encrypted combined block **1350**, thereby decrypting it and obtaining a cleartext version of combined block **1330**. Combined block **1330** comprises basic capture response **1310**, a copy of payment gateway computer system's **140** signature public key certificate **1320**, as well as payment gateway digital signature **1325**. In function block **1430**, merchant computer system **130** verifies payment gateway computer system's **140** signature public key certificate **1320**. Merchant computer system **130** performs this verification by making a call to the certification authority associated with the certificate. If verification of the certificate fails, merchant computer system **130** concludes that the capture response is counterfeit and raises an error condition.

In function block **1440**, merchant computer system **130** validates payment gateway digital signature **1325**. Merchant computer system **130** performs this validation by calculating a message digest over the contents of the combined basic authorization request **1310** and the signature public key certificate **1320**. Merchant computer system **130** then decrypts digital signature **1325** to obtain a copy of the equivalent message digest calculated by payment gateway computer system **140** in function block **1255**. If the two message digests are equal, the digital signature **1325** is validated. If validation fails, merchant computer system **130** concludes that the authorization response is counterfeit and raises an error condition. In function block **1450**, merchant computer system **130** stores capture response for later use in by legacy system accounting programs, e.g. to perform reconciliation between the merchant operating merchant computer system **130** and the financial institution from whom payment was requested, thereby completing the transaction. The system of the present invention permits immediate deployment of a secure payment technology architecture such as the SET architecture without first establishing a public-key encryption infrastructure for use by consumers. It thereby permits immediate use of SET-compliant transaction processing without the need for consumers to migrate to SET-compliant application software.

VIRTUAL POINT OF SALE (VPOS) DETAILS

A Virtual Point of Sale (VPoS) Terminal Cartridge is described in accordance with a preferred embodiment. The VPoS Terminal Cartridge provides payment functionality similar to what a Verifone PoS terminal ("gray box") provides for a merchant today, allowing a merchant to process payments securely using the Internet. It provides full payment functionality for a variety of payment instruments.

Payment Functionality

Figure **15A** illustrates a payment processing flow in accordance with a preferred embodiment. The payment functionality provided by the VPoS terminal is divided into two main categories: "Merchant-Initiated" **1510** and
5 "Consumer-Initiated" **1500**. Some payment transactions require communication with the Acquirer Bank through the Gateway **1530**. The normal flow of a transaction is via the VPoS Cartridge API **1512** to the VPoS C++ API **1514** into the payment protocol layer **1516** which is responsible for converting into legacy format for utilization with existing host payment
10 authorization systems. The output from the payment protocol layer **1516** is transmitted to the authorization processing center via the gateway **1530**. These transactions are referred to as "Online Transactions" or "Host Payments." The transactions that can be done locally by the merchant without having to communicate with the Acquirer Bank are referred to as
15 "Local Functions and Transactions." To support different types of payment instruments, the VPoS Terminal payment functionality is categorized as set forth below.

- **Host Payment Functionality:** These transactions require
20 communication with the final host, either immediately or at a later stage. For example, an Online Authorization-Only transaction, when initiated, communicates with the host immediately. However, an Off-line Authorization-Only transaction is locally authorized by the VPoS terminal without having to communicate with the host, but at a later stage this
25 off-line authorization transaction is sent to the host. Within the Host Payment Functionality some transactions have an associated Payment Instrument, while others do not. These two kinds of transactions are:
- **Host Financial Payment Functionality:** These transactions have a
Payment Instrument (Credit Card, Debit Card, E-Cash, E-Check, etc.)

associated with them. For example, the "Return" transaction, which is initiated upon returning a merchandise to the merchant.

- **Host Administrative Payment Functionality:** These transactions do not require a payment instrument, and provide either administrative or inquiry functionality. Examples of these transactions are "Reconcile" or the "Batch Close."
- **Local Functions and Transactions:** These transactions do not require communication with the host at any stage, and provide essential VPoS terminal administrative functionality. An example of this is the VPoS terminal configuration function, which is required to set up the VPoS terminal. Another example is the "VPoS Batch Review" function, which is required to review the different transactions in the VPoS Batch or the Transaction Log.

Payment Instruments

A preferred embodiment of a VPoS terminal supports various Payment Instruments. A consumer chooses a payment based on personal preferences. Some of the Payment Instruments supported include:

- Credit Cards
- Debit Cards
- Electronic Cash
- Electronic Checks
- Micro-Payments (electronic coin)
- Smart Cards

URL Table

The table below enumerates the URLs corresponding to the transactions supported by the VPoS Terminal Cartridge. Note that the GET method is allowed for all transactions; however, for transactions that either create or

modify information on the merchant server, a GET request returns an HTML page from which the transaction is performed via a POST method.

Transaction	URL	POST	Access Control
HOST FINANCIAL PAYMENT FUNCTIONALITY			
auth capture	/vpost/mi/authcapture/	allowed	merchant login/password
auth capture	/vpost/ci/authcapture/	allowed	no access control
auth only	/vpost/mi/authonly/	allowed	merchant login/password
auth only	/vpost/ci/authonly/	allowed	no access control
adjust	/vpost/mi/adjust/	allowed	merchant login/password
forced post	/vpost/mi/forcedpost/	allowed	merchant login/password
offline auth	/vpost/mi/offlineauth/	allowed	merchant login/password
offline auth	/vpost/ci/offlineauth/	allowed	no access control
pre auth	/vpost/mi/preauth/	allowed	merchant login/password
pre auth	/vpost/mi/preauth	allowed	merchant
comp	comp/		login/password
return	/vpost/mi/return	allowed	merchant
			login/password
return	/vpost/ci/return/	allowed	no access control

void	/vpost/mi/void/	allowed	merchant login/password
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HOST ADMINISTRATIVE PAYMENT FUNCTIONALITY

balance	/vpost/mi/bi/	not	merchant
inquiry		allowed	login/password
host logon	/vpost/mi/hostlogo	allowed	merchant
	n/		login/password
parameter	/vpost/mi/paramet	not	merchant
download	ersdnld/	allowed	login/password
reconcile	/vpost/mi/reconcile	allowed	merchant
	/		login/password
test host	/vpost/mi/testhost	not	merchant
	/	allowed	login/password

LOCAL FUNCTIONS & TRANSACTIONS

accum review	/vpost/mi/accum/r	not	merchant
	view/	allowed	login/password
batch review	/vpost/mi/batch/re	not	merchant
	view/	allowed	login/password
cdt review	/vpost/mi/cdt/revi	not	merchant
	ew/	allowed	login/password
cdt update	/vpost/mi/cdt/upd	allowed	merchant
	ate/		login/password
cpt review	/vpost/mi/cpt/revi	not	merchant
	ew	allowed	login/password
cpt update	/vpost/mi/cpt/upd	allowed	merchant
	ate/		login/password
clear accum	/vpost/accum/clea	allowed	merchant

	r/		login/password
clear batch	/vpost/mi/batch/cl	allowed	merchant
	ear/		login/password
hdt review	/vpost/mi/hdt/revi	not	merchant
	ew/	allowed	login/password
hdt update	/vpost/mi/hdt/upd	allowed	merchant
	ate/		login/password
lock vpos	/vpost/mi/lock/	allowed	merchant
			login/password
query txn	/vpost/ci/querytxn	not	no access control
	/	allowed	
query txn	/vpost/mi/querytx	not	merchant
	n/	allowed	login/password
tct review	/vpost/mi/tct/revie	not	merchant
	w/	allowed	login/password
tct update	/vpost/mi/tct/upd	allowed	merchant
	ate/		login/password
unlock vpos	/vpost/mi/unlock/	allowed	merchant
			login/password

URL Descriptions

This section describes the GET and POST arguments that are associated with each transaction URL. It also describes the results from the GET and POST methods. For URLs that produce any kind of results, the following

5 fields are present in the HTML document that is returned by the VPoS Terminal Cartridge:

txnDate	Date of the transaction (mm/dd/yy or dd/mm/yy)
txnTime	Time of the transaction (hh:mm:ss GMT or hh:mm:ss local time)
merchantId	Merchant ID of the merchant using the VPoS terminal
terminalId	VPoS Terminal Id
txnNum	Transaction number of the given transaction
txnType	Type of transaction

For URLs that deal with financial transactions, the following fields are

10 present in the HTML document that is returned by the VPoS terminal cartridge:

txnAmount	Transaction amount that is being authorized, forced posted, voided, etc.
poNumber	Purchase order number
authIdentNum	Authorization ID number for the transaction
retRefNum	Retrieval reference number for the given transaction

piInfo Payment instrument information. This varies for different payment instruments. For example, in the case of credit cards, the credit card number (piAcctNumber) and expiration date (piExpDate) are returned.

Accumulate Review

URL Functionality: This is a local information inquiry function that retrieves the local (merchant's) transaction totals (accumulators).

GET Arguments: None.

- 5 **GET Results:** Retrieves the transaction totals for the merchant. Currently, the total is returned as an HTML document. The transaction totals currently returned are:

creditAmt	Total Credit Amount since the last settlement logged in the VPoS terminal
creditCnt	Total Credit Count since the last settlement logged in the VPoS terminal
debitAmt	Total Debit Amount since the last settlement logged in the VPoS terminal
debitCnt	Total Debit Count since the last settlement logged in the VPoS terminal

- 10 **Note:** Accum Review is a local function, as opposed to Balance Inquiry which is done over the Internet with the host.

Adjust

URL Functionality: Corrects the amount of a previously completed transaction.

- 15 **GET Arguments:** None

GET Results: Because the Adjust transaction modifies data on the merchant server, the POST method should be used. Using the GET method returns an HTML form that uses the POST method to perform the transaction.

5 **POST Arguments:**

pvsTxnNum	Previous transaction number
txnAdjustedAmount	The adjusted transaction amount. Note that the original transaction amount is easily retrievable from the previous transaction number.

POST Results: On success, pvsTxnNum and txnAdjustedAmount are presented in the HTML document, in addition to the transaction fields
10 described above.

Auth Capture

URL Functionality: This transaction is a combination of Auth Only (Authorization without capture) and Forced Post transactions.

15 **GET Arguments:** None

GET Results: Because the Auth Capture transaction modifies data on the merchant server side, the POST method should be used. Using the GET method returns an HTML form that uses the POST method to perform the transaction.

20 **POST Arguments:**

piAcctNumber	Payment Instrument account number, e.g., Visa credit card number
--------------	--

piExpDate	Expiration date
txnAmt	Transaction amount

POST Results: On success, an HTML document that contains the transaction fields described above is returned. On failure, an HTML document that contains the reason for the failure of the transaction is returned. The transaction is logged into a VPoS Terminal transaction log for both instances.

Auth Only

URL Functionality: Validates the cardholder's account number for a Sale that is performed at a later stage. The transaction does not confirm the sale to the host, and there is no host data capture. The VPoS captures this transaction record and later forwards it to confirm the sale in the Forced Post transaction request.

GET Arguments: None.

GET Results: Because the Auth Only transaction modifies data on the merchant server side, the POST method should be used. Using the GET method returns an HTML form that uses the POST method to perform the transaction.

POST Arguments:

piAcctNum	Payment Instrument account number, e.g., Visa
ber	credit card number
piExpDate	Expiration date
txnAmt	Transaction amount

POST Results: On success, an HTML document that contains the transaction fields is returned. On failure, an HTML document that contains

the reason for the failure of the transaction is returned. The transaction is logged into VPoS Terminal transaction log for both instances.

NOTE: The /vpost/ci/authoronly/ URL should be used for customer-initiated transactions. /vpost/mi/authoronly/ should be used for merchant-initiated transactions.

Balance Inquiry

URL Functionality: Performs an on-line inquiry of the merchant's balance.

GET Arguments: None

10 **GET Results:**

mrchtBlnce	Merchant balance amount for a given merchant.
Amt	The balance amount at any given time is the difference between the credit and debit amount since the last settlement between the merchant and the acquirer.

Batch Review

15 **URL Functionality:** Retrieves all records from the transaction log or the batch.

GET Arguments: None

GET Results: The GET method retrieves the transactions that have been batched in the VPoS terminal for future reconciliation. The batch can be cleared from the VPoS terminal after a manual reconciliation between the acquirer and the VPoS. The batch data is retrieved as a set of records and is formatted as a table in the HTML document. The following fields are present in a typical record:

nTransType	Transaction type
nPurchOrder	Purchase order number
No	
szAcctNum	Customer's payment instrument account number
szExpDate	Customer's payment instrument expiration date
szTransAmt	Transaction amount
szTransDate	Transaction date
szTransTime	Transaction time
szRetrievalRef	Transaction's retrieval reference number
Num	
szAuthId	Authorization ID for the transaction
szOrigAmt	Original transaction amount
szBatchNum	Batch number for the given transaction
nCurrencyType	Currency in which the transaction was done
e	
InTransNum	Transaction number

CDT Review

URL Functionality: Displays the VPoS terminal configuration data corresponding to the Card Definition Table (CDT).

5 **GET Arguments:** None

GET Results: The GET method returns a default HTML form that contains the current configuration values. The form can be modified and posted using the /vpost/mi/cdt/update/ URL to update the card definition table. Not all fields in the card definition table are editable. The following fields are

10 returned in a form to the user:

nHostIndex	Index into the Host Definition Table or the Acquirer that maps to this card issuer.
szPANLo	Low end of the PAN (Primary Account Number) range
szPANHi	High end of the PAN range
nMaxPANDigit	Maximum number of digits in the PAN for this acquirer.
NMinPANDigit	Minimum number of digits in the PAN for the acquirer
szCardLabel	Card Issuer's name
Transactions Available bit vector	Specifies if a particular transaction is allowed for a given card range.

(Some of these fields are not editable by a merchant, and still need to be determined.)

5

CDT Update

URL Functionality: Updates the VPoS terminal configuration data corresponding to the Card Definition Table (CDT).

GET Arguments: None

10 **GET Results:** The GET method returns a default HTML form that contains the current configuration values. The form can be filled out and posted using the /vpost/mi/cdt/update URL to update the card definition table.

POST Arguments: (Editable CDT fields need to be decided.)

15 **POST Results:** (Depends on editable CDT fields, and therefore needs to be decided.)

Clear Accumulator

URL Functionality: Zeroes out the accumulator totals currently resident in the VPoS terminal.

5 **GET Arguments:** None.

GET Results: Presents a form that uses the POST method to zero the accumulators.

POST Arguments: None.

POST Results: Zeroes the accumulators/transaction totals in the VPoS
10 terminal.

Clear Batch

URL Functionality: Zeroes out the transaction logs currently batched in the VPoS terminal.

15 **GET Arguments:** None.

GET Results: Presents a form that uses the POST method to clear the batch.

POST Arguments: None.

POST Results: Zeroes the transactions that comprise the batch in the VPoS
20 terminal.

Forced Post

URL Functionality: Confirms to the host the completion of a sale, and requests for data capture of the transaction. This is used as a follow-up
25 transaction after doing an Authorization (Online or Off-line) transaction.

GET Arguments: None..

GET Results: Returns the HTML form for performing the Forced Post transaction.

POST Arguments:

pvsTxnNum the previous transaction number from an auth only transaction

5

POST Results: On success, pvsTxnNum is presented in the HTML document. On failure, an HTML document is returned that contains the reason for the failure of the transaction.

10

HDT Review

URL Functionality: Displays the VPoS terminal configuration data corresponding to the Host Definition Table (HDT).

GET Arguments: None

GET Results: The GET method returns a default HTML form that contains the current configuration values. The form can be modified and posted using the /vpost/mi/hdt/update URL to update the hosts definition table. Not all fields in the host definition table are editable. The following fields are returned in a form to the user:

szTermId	Terminal ID for this VPoS terminal
szMerchId	Merchant ID for this VPoS terminal
szCurrBatchNum	Current batch number existing on the VPoS
szTransNum	Reference number for the next transaction in the VPoS transaction log/batch. This is generated by VPoS and is not editable by the

	merchant.
szTPDU	Transport Protocol Data Unit. Required for building the ISO 8583 packet.
InSTAN	System trace number; message number of the next transaction to be transmitted to this acquirer.
szNII	Network International Number. Required for building the ISO 8583 packet.
szHostName	Name for identifying the host.
nHostType	Host type
nNumAdv	Number of off-line transactions that can be piggy-backed at the end of an on-line transaction.
Data Capture Required Bit	Specifies for which transactions data capture is required.
vector:	

(Some of these fields are not editable by a merchant and need to be determined.)

5

HDT Update

URL Functionality: Updates the VPoS terminal configuration data corresponding to the Host Definition Table (HDT).

GET Arguments: None

GET Results: The GET method returns a default HTML form that contains the current configuration values. The form can be filled out and posted to the merchant server using the /vpost/mi/hdt/update URL to update the host definition table

Unlock VPOS

URL Functionality: Local function that starts the VPOS at the start of the day.

GET Arguments: -None.

- 5 **GET Results:** Returns an HTML form that uses the POST method to perform this transaction.

POST Arguments: None.

POST Results: Resets a Boolean flag on the merchant server that enables transactions to be accepted by the VPOS terminal.

10

Offline Auth

URL Functionality: This transaction is same as the "Authorization Only" transaction, except that the transaction is locally captured by the VPOS terminal without having to communicate with the host. A Forced Post operation is done as a follow-up operation of this transaction.

- 15 **GET Arguments:** None.

GET Results: Because the Offline Auth transaction modifies data on the merchant server side, the POST method should be used. Using the GET method returns an HTML form for using the POST method to perform the transaction.

- 20 **POST Arguments:**

piAcctNum	Payment Instrument account number, e.g., Visa
ber	credit card number
piExpDate	Expiration date
txnAmt	Transaction amount

POST Results: On success, an HTML document that contains the transaction fields described in Section 4.1 is returned. On failure, an HTML document that contains the reason for the failure of the transaction is

returned. The transaction is logged into VPoS terminal transaction log for both instances.

Parameter Download

5 **URL Functionality:** Downloads the VPoS configuration information from the host and sets up the VPOS in the event of the configuration data being changed.

GET Arguments: None

GET Results: Retrieves an HTML form that uses the POST method for the
10 parameter download transaction.

POST Arguments: None.

POST Results: Downloads the following parameters from the host and uploads them into the VPoS terminal configuration table.

- card/issuer definition table (CDT)
- 15 • host/acquirer definition table (HDT)
- communications parameter table (CPT)
- terminal configuration table (TCT)

The various configuration parameters can be reviewed and modified using the URLs for the desired functionality.

20

Pre Auth

URL Functionality: Used in lodging and hotel establishments to pre-authorize a charge that is completed some time in future.

GET Arguments: None

GET Results: Retrieves the HTML form for posting the pre-authorizaton
25 transaction.

POST Arguments:

piAcctNum . Payment Instrument account number, e.g., Visa
ber credit card number
piExpDate Expiration date

Pre Auth Comp

URL Functionality: Completes a pre-authorization transaction.

GET Arguments: None

GET Results: Retrieves the HTML form for posting the pre-authorization
5 completion transaction.

POST Arguments:

pvsTxnNum Previous transaction number from an auth only
transaction

POST Results: On success, pvsTxnNum is presented in the HTML
10 document. On failure, an HTML document is returned that contains the
reason for the failure of the transaction.

Reconcile

URL Functionality: This transaction is done at the end of the day to
15 confirm to the host to start the settlement process for the transactions
captured by the host for that particular VPoS batch.

GET Arguments: None

GET Results: Retrieves the HTML form for posting the Reconcile
transaction.

20 **POST Arguments:** None.

POST Results: On success, the reconcile function prints any discrepancies
in the merchant's batch of transactions and totals vis-a-vis the host's batch

of transactions in totals. The output format is a combination of the output of the Batch Review and Accum Review transactions.

Return

- 5 **URL Functionality:** Credits the return amount electronically to the consumer's account when previously purchased merchandise is returned. The VPoS terminal captures the transaction record for this transaction.

GET Arguments: None

GET Results: Retrieves the HTML form for posting the Return transaction.

- 10 **POST Arguments:**

prevTxnNum Reference to the previous transaction number

The previous transaction has access to the following fields:

txnAmount Transaction amount

piAccountNum Payment instrument account number

piExpDate Payment instrument expiration date

15

POST Results: On success, pvsTxnNum is presented in the HTML document, in addition to

Test Host

- 20 **URL Functionality:** Checks the presence of the host and also the integrity of the link from the VPoS to the host.

GET Arguments: None.

GET R sults: On success, an HTML document is returned that reports success in connecting to the host. On failure, an HTML document is returned that reports the error encountered in testing the host.

5

Lock VPOS

URL Functionality: This local function locks or stops the VPoS terminal from accepting any transactions.

GET Arguments: None.

10 **GET Results:** Returns an HTML form that posts the locking of the VPoS terminal.

POST Arguments: None.

15 **POST Results:** On success, an HTML document is returned that contains the status that VPoS terminal was successfully. On failure, an HTML document is returned that reports the cause of failure of the operation, e.g., access denied, the VPoS terminal is already locked or is presently processing a transaction, etc.

Void

URL Functionality: Cancels a previously completed draft capture transaction.

20 **GET Arguments:** None.

GET Results: Retrieves an HTML form for posting the Void transaction.

POST Arguments:

pvsTxnNum Transaction number from a previous Auth Only transaction.

Host Logon

URL Functionality: Administrative transaction used to sign-on the VPoS with the host at the start of the day, and also to download encryption keys for debit transactions.

5 **GET Arguments:** None

GET Results: Retrieves an HTML form for posting the Host Logon transaction.

POST Arguments: None.

POST Results: Currently, debit card based transactions are not supported.

10 The result is an HTML document indicating the success or failure of the host logon operation.

CPT Review

URL Functionality: Returns the VPoS terminal configuration data corresponding to the Communications Parameter Table (CPT).

15 **GET Arguments:** None

GET Results: The GET method returns a default HTML form that contains the current configuration values corresponding to the VPoS terminal's communication parameters. The form can be filled out and posted to the merchant server using the /vpost/mi/cpt/update URL to update the
20 communications parameter table. The following fields are returned in a form to the user:

szAcqPriAddre Primary Host address

SS

szAcqSecAddre Secondary Host address

SS

szActTerAddre Tertiary Host address

SS

nRespTimeOut Time-out value (in seconds) before which the
VPoS should receive a response from the host

CPT Update

URL Functionality: Updates the VPoS terminal configuration data corresponding to the Communications Parameter Table (CPT).

5 **GET Arguments:** None

GET Results: The GET method returns a default HTML form that contains the current configuration values. The form can be modified and posted to update the communication parameter table.

POST Arguments:

10

szAcqPriAddre Primary Host address

SS

szAcqSecAddre Secondary Host address

SS

szActTerAddre Tertiary Host address

SS

nRespTimeOut Time-out value (in seconds) before which the
VPoS should receive a response from the host

POST Results: On success, the HTML document returned by the VPoS contains the values set by the merchant. On failure, the HTML document contains the reason for the failure of the invocation of the URL.

15

TCT Review

URL Functionality: Returns the VPoS terminal configuration data corresponding to the Terminal Configuration Table (TCT).

GET Arguments: None.

GET Results: The GET method returns a default HTML form that contains the current configuration values. The form can be filled out and posted using the /vpost/mi/tct/update URL to update the terminal configuration table. The following fields are returned in a form to the user:

5

szMerchName	Merchant name
szSupervisorP	Supervisor password
wd	
fvPOSLock	1= VPoS locked, 0 = VPoS unlocked
szAuthOnlyPw	Password for initiating auth-only transaction
d	
szAuthCaptPw	Password for initiating auth with capture
d	transaction
szAdjustPw	Password for adjust transaction
szRefundPw	Password for refund transaction
szForcedPostP	Password for forced post transaction
wd	
szOfflineAuthP	Password for offline auth transaction
wd	
szVoidPw	Password for void transaction
szPreAuthPw	Password for pre-authorization transaction
szPreAuthCom	Password for pre-authorization completion
pPw	

TCT Update

URL Functionality: Updates the VPoS terminal configuration data corresponding to the Terminal Configuration Table (TCT).

10 **GET Arguments:** None

GET Results: The GET method returns a default HTML form that contains the current configuration values. The form can be filled out and posted using the /vpost/mi/tct/update URL to update the terminal configuration table.

- 5 **POST Arguments:** All arguments in TCT Review functionality are the returned values from the /vpost/mi/tct/update the URL.

szMerchName	Merchant name
szSupervisorP	Supervisor password
wd	
fvPOSLock	1= VPoS locked, 0 = VPoS unlocked
szAuthOnlyPw	Password for initiating auth-only transaction
d	
szAuthCaptPw	Password for initiating auth with capture
d	transaction
szAdjustPw	Password for adjust transaction
szRefundPw	Password for refund transaction
szForcedPostP	Password for forced post transaction
wd	
szOfflineAuthP	Password for offline auth transaction
wd	
szVoidPw	Password for void transaction
szPreAuthPw	Password for pre-authorization transaction
szPreAuthCom	Password for pre-authorization completion
pPw	

- 10 **POST Results:** On success, the POST modifies values of the terminal configuration table parameters. On failure, the HTML document contains the reason for the failure of the transaction.

Query Transactions

URL Functionality: Permits the merchant and customer to query a given transaction corresponding to a transaction number.

GET Arguments: -

txnNum Transaction number

5

GET Results: For a given transaction, the URL returns an HTML document. If a transaction refers to an older transaction, the transaction's entire history is made available.

URL results

10 Depending upon the method (GET/POST) as well as the success or failure of the HTTP request, different documents are returned to the user. The VPoS terminal provides a framework whereby different documents are returned based upon a number of preferences. Currently the language and content-type are supported as preferences.

15

A simple framework is proposed here. Each of the transaction has a set of documents associated with it: form for the payment transaction, GET success, GET failure, POST success, and POST failure.

20 In the directory structure defined below, documents are stored corresponding to the preferences. The top level of the directory structure is the content-type, the next level is language (for NLS support). For example, to create text/html content in US English & French, the directory structure given below would contain the HTML documents for each of the

25 transactions. The VPoS terminal cartridge has a configuration file that allows the user to specify the content-type as well as the language to be

used for a cartridge. The first release of the VPoS terminal cartridge supports one content-type and language for each server.

Data Structures & Functions

Functions

- 5 A brief description of the Virtual Point of Sale Terminal cartridge functions are provided below. VPosTInit(), VPosTExec() and VPosTShut() are the entry points required for each cartridge in accordance with a preferred embodiment. The other functions implement some of the key VPoST cartridge functionality.

10 **VPosTInit()**

```
/* VPosT cartridge Initialization here */
WRBReturnCode
VPosTInit( void **clientCtx ){
    vPosTCtx *vPosTCxp ;
    /* Allocate memory for the client context */
    if (!(vPosTCxp = (vPosTCtx *)malloc(sizeof(vPosTCtx))))
        return WRB_ERROR ;
    *clientCtx = (void *)vPosTCxp ;
    return (WRB_DONE) ;}
```

20 **VPosTShut()**

```
WRBReturnCode
VPosTShut( void *WRBCtx, void *clientCtx ){
    *WRBCtx ; /* not used */
    assert( clientCtx ) ;
    /* Free the client context allocated in VPosTInit() routine
```

```
free( clientCtx ) ;
```

```
return (WRB_DONE) ;}
```

VPostTExec()

```
/* The driver cartridge routine */
```

```
5 WRBReturnCode
```

```
VPostTExec( void *WRBCtx, void *clientCtx )
```

```
{
```

```
    vPoSTCtx *vPostTCxp ;
```

```
    char *uri ;
```

```
10    char *txnMethod ;    /* HTTP method */
```

```
    enum eVPoSTTxn *txn ; /* VPost transaction */
```

```
    char *txnOutFile ; /* Output file from transaction */
```

```
    char **txnEnv ; /* environment variables values for transaction */
```

```
    char *txnContent ; /* transaction's POST data content */
```

```
15    WRBEntry *WRBEntries ;
```

```
    int      numEntries;
```

```
    vPostTCxp = (vPostTCtx *) clientCtx ;
```

```
    /* WRBGetURL gets the URL for the current request */
```

```
    if (!(uri = WRBGetURL( WRBCtx )))
```

```
20        return (WRB_ERROR) ;
```

```
    /* WRBGetContent() gets the QueryString/POST data content */
```

```
    if (!(txnContent = WRBGetContent( WRBCtx ))) {
```

```
        return WRB_ERROR ;
```

```
    }
```

```
25    /* WRBGetParserContent() gets the parsed content */
```

```
    if (WRB_ERROR == WRBGetParsedContent( WRBCtx, &WRBEntries,  
        &numEntries)) {
```

```
        return WRB_ERROR ;
```

```
    }

    /* WRBGetEnvironment() gets the HTTP Server Environment */
    if (!(txnEnv = WRBGetEnvironment( WRBCtx ))) {
5      return WRB_ERROR ;
    }

    /* VPosTGetMethod() gets the method for the current request */
    if (!(method = VPosTGetMethod( txnEnv ))){
        return (WRB_ERROR) ;
10    }

    /* VPosTGetTxn() gets the VPosT transaction for the request */
    txn = VPosTGetTxn( uri );
    if (eTxnError == txn) {
15      return (WRB_ERROR) ;
    }

    /* VPosTExecuteTransaction() executes the VPosT transaction */
    txnOutFile = VPosTExecuteTransaction( WRBCtx, txn, txnMethod,
20    txnEnv, txnContent ) ;
    if (!(txnOutFile)) {
        return (WRB_ERROR) ;
    }

    /* Write out the file */
25    VPosTWriteFile( txnOutFile ) ;
    return (WRB_DONE) ;
}
```

VPosTG tTxn()

enum eVPosTTxn

VPosTGetTxn(char *uri)

```

{
5      /*
      * The function scans the uri and extracts the string
      * corresponding to the transaction and returns it to the
      * caller.
      */
10 }

```

Transaction Log format

This section describes the format of a record for the transaction log for the VPosT cartridge.

Field Name	Field Description
nTransType	Transaction Type
nPurchOrderNo	Purchase Order Number
szAcctNum	Payment Instrument Account number
szExpDate	Payment instrument expiration date
szTransAmt	Transaction amount
szTransDate	Date of transaction (configurable to be mm/dd/yy or dd/mm/yy)
szTransTime	Time of transaction (configurable to be GMT or local time)
szRetrievalRefN	Retrieval reference number
um	
szAuthId	Authorization ID

szOrigAmt	Original transaction amount
szBatchNum	Batch number to which this particular transaction belongs in the VPoST batch
nCurrencyType	Currency
lnTransNum	Transaction number

In the block diagram shown in Figure **15B**, the VPOS provides an interface for transactions which are initiated both by the consumer and the
5 merchant. The merchant initiates a transaction from a Graphical User Interface (GUI) **1550** and all the transactions that are initiated by the consumer are routed by the Merchant WEB Server **1545**.

The Authorization/Data Capture Module **1560** processes the requests
10 originated by the merchant or the consumer and routes them to the Protocol Module **1565**. The Protocol Module is responsible for building the payment protocol request packet (e.g., an SSL-encapsulated ISO 8583 packet) **1570** before sending the request to the Gateway **1579**. Then, the Gateway **1579** awaits a response from the Protocol Module **1565**, and upon receiving the
15 response, the Gateway **1579** parses the data and provides unwrapped data to the Authorization/Data-Capture Module **1560**. The Authorization/Data-Capture Module **1560** analyzes the response and updates the Transaction Log **1580**. The Transaction Log **1580** contains information concerning any
20 successfully completed transactions and the accumulators or the transaction totals. The VPOS terminal creates and maintains the Transaction Log **1580**, and the VPOS Configuration Data **1585** contains information which is used to configure the behavior of the VPOS.

The entire VPOS functionality is thread-safe and hence using the VPOS in a multi-threaded environment does not require any additional interfacing requirements.

5

Payment Functionality

As discussed above, the different Payment Functionality provided by the VPOS terminal can be divided into two main categories as "Merchant Initiated" and "Consumer Initiated." Some of these transactions require
10 communication with the Gateway and these transactions are referred to as "Online Transactions." The transactions which can be done locally to the merchant without having to communicate are referred to as "Local Functions/Transactions." In order to provide support for many different types of Payment Instruments, the VPOS Payment Functionality have been
15 categorized.

Host payment functionality and transactions require communication with the host either immediately or at a later stage. Each of the host financial payment transactions come to this category and require a Payment
20 Instrument. These transactions can be initiated with different types of Payment Instruments which the VPOS terminal supports.

An authorization without capture transaction is used to validate the card holder's account number for a sale that needs to be performed at a later
25 stage. The transaction does not confirm a sale's completion to the host, and there is no host data capture in this event. The VPOS captures this transaction record and later forwards it to the host to confirm the sale in a forced post transaction request. An authorization without capture transaction can be initiated both by the consumer and the merchant.

A forced post transaction confirms to a host computer that a completion of a sale has been accomplished and requests data capture of the transaction. The forced post transaction is used as a follow-up transaction after doing an authorization (Online or Off-line) transaction. The transaction can be initiated only by the merchant.

The authorization with post transaction is a combination of authorization without capture and forced post transactions. This transaction can be initiated both by the consumer and the merchant.

The offline post transaction is identical to the "authorization without capture" transaction, except that the transaction is locally captured by the VPOS without initiating communication with a host. A forced post operation is done as a follow-up operation of this transaction. This transaction can be initiated by both the consumer and the merchant.

The return transaction is used to credit the return amount electronically to the consumer's account when a purchased merchandise is returned. The VPOS captures the return transaction record when the merchandise is returned, and this transaction can be initiated only by the merchant.

The void transaction cancels a previously completed draft capture transaction. The VPOS GUI provides an interface for retrieving a transaction record required to be voided from the batch and passes it to the Authorization/Data-Capture module after confirmation. The batch record is updated to reflect the voided transaction after getting an approval from the gateway. This transaction can be initiated only by the merchant.

- The pre-authorization transaction is identical to the authorization without capture transaction, but the consumers' "open-to-buy" amount is reduced by the pre-authorization amount. An example of this type of transaction is the "check-in" transaction in a hotel environment. A check-in transaction
- 5 sends a pre-authorization request to the host, so that an amount required for the customers' stay in the hotel is reserved. The pre-authorization transaction is followed by a pre-authorization complete transaction. This transaction can be initiated both by the consumer and the merchant.
- 10 The pre-authorization complete transaction is done as a follow-up to the pre-authorization transaction. This transaction informs the host of the actual transaction amount. The pre-authorization complete transaction amount could be more or less than the pre-authorization amount. An example is the "check-out" transaction in a hotel environment. The check-out amount can
- 15 be less than or more than the check-in amount. This transaction can only be initiated by a merchant.

- The adjust transaction is initiated to make a correction to the amount of a previously completed transaction. The adjust transaction can be initiated
- 20 only by the merchant. The host administrative transactions do not require any payment instrument. The balance inquiry transaction is used for on-line inquiry into the balance of the merchant's account. The batch data or the configuration data is not affected by this transaction.

- 25 The reconciliation or close transaction is processed at the end of the day to start the settlement process for the transactions captured by the host for that particular VPOS.

The host log-on transaction is an administrative transaction which is used to synchronize the VPOS with the host at the start of the day and also initiate a fresh batch at the VPOS terminal.

5 The parameters download transaction is used to download the VPOS configuration information from the host and set-up the VPOS in the event of any change in the configuration data. A test transaction is used to detect the presence of a host and the status of a link from the VPOS to the host.

10 Local transactions or functions are initiated by a merchant and do not require communication with the gateway. These transactions can only be initiated by a merchant. The totals or accumulators review is a local information inquiry function and is used to retrieve the local (merchant's) totals. The detail transaction or the batch review function is used to retrieve
15 all the records from the transaction log or the batch. The clear batch function is used to start a fresh batch. This transaction is utilized to electronically reconcile the VPOS with the host and to manually reconcile the VPOS with the host. After completing the manual reconciliation processing, the merchant can initiate this transaction to start a fresh batch.

20

The clear accumulator function is similar to the clear batch functionality and resets all VPOS terminal accumulators to zero. This function is required when the merchant is not able to reconcile the VPOS with the host electronically.

25

The VPOS unlock or start transaction is a local function used to start the VPOS at the start of the day. The VPOS lock or stop function is used to
Lock or stop the VPOS from accepting any transactions. The VPOS configuration setup function is used to setup the VPOS configuration data.

- The VPOS configuration data is divided into different tables, for example, the Card/Issuer Definition Table (CDT), the Host/Acquirer Definition Table (HDT), the Communications Parameters Table (CPT) and the Terminal Configuration Table (TCT). The following sections explain each of these configuration tables in detail.
- 5

Host Definition Table (HDT)

The table contains information specific to the acquirer.

Field	Attributes / Bytes	Field Description/Comments
Terminal Identifier	ANS(20)	Terminal ID for this acquirer/host
Merchant Identifier	ANS(20)	Merchant ID for this acquirer/host
Current Batch Number	N(6)	Batch Number for the batch currently existing on the VPOS
Transaction Number	I(2)	Reference Number for next transaction in the VPOS transaction log/batch (VPOS generated)
TPDU	AN(10)	Transport Protocol Data Unit - Required for building the ISO 8583 packet.
STAN	L(4)	Systems Trace Number - Message Number of the transaction to be transmitted next for this acquirer.
NII	N(3)	Network International Identifier - Required for building the ISO 8583 packet.

Host Name or Label	ANS(20)	Name for identifying the host, e.g., "AMEX-SIN". This is only a text string and is used for the purpose of identifying the host.
No. of advice messages	I(2)	No. of off-line transactions (advice messages) that can be piggy-backed at the end of an on-line transaction. If set to zero then piggy-backing is disabled.

The following fields specify whether Data Capture Required for a particular transaction for this acquirer.

Field	Attributes / Bytes	Field Description/Comments
Host Protocol Type	I(2)	Host Protocol type, e.g., ISO 8583, SET, etc.,
Host Protocol Sub-Type	I(2)	Sub protocol type, e.g., AMEX-ISO8583, MOSET, etc.,
Auth Only DC Flag	Bit(1 bit)	1 = REQUIRED, 0 = NOT REQUIRED
Auth Capture DC Flag	Bit(1 bit)	1 = REQUIRED, 0 = NOT REQUIRED
Adjust DC Flag	Bit(1 bit)	1 = REQUIRED, 0 = NOT REQUIRED
Refund DC Flag	Bit(1 bit)	1 = REQUIRED, 0 = NOT REQUIRED
Cash Advance DC Flag	Bit(1 bit)	1 = REQUIRED, 0 = NOT REQUIRED
Cash Back DC	Bit(1 bit)	1 = REQUIRED, 0 = NOT REQUIRED

Flag		
Off-line Auth DC Flag	Bit(1 bit)	1 = REQUIRED, 0 = NOT REQUIRED
Void DC Flag	Bit(1 bit)	1 = REQUIRED, 0 = NOT REQUIRED
Pre-Auth DC Flag	Bit(1 bit)	1 = REQUIRED, 0 = NOT REQUIRED
Pre-Auth Complete DC Flag	Bit(1 bit)	1 = REQUIRED, 0 = NOT REQUIRED

Card Definition Table (CDT)

This table contains information which are specific to the card issuer.

Field	Attributes / Bytes	Field Description/Comments
Host Index	I(2)	Index into the HDT or the acquirer which maps to this card issuer.
PAN Low Range	N(19)	Low end of the PAN range .
PAN High Range	N(19)	High end of the PAN range.
Minimum PAN digits	I(2)	The minimum number of digits in the PAN for this acquirer.
Maximum PAN digits	I(2)	The maximum number of digits in the PAN for this acquirer.
Card Label	ANS(20)	Card Issuer Name for identification, e.g., VISA.

The following fields specify whether a particular transaction is allowed for a card range.

Field	Attributes / Bytes	Field Description/Comments
Auth Only Allowed	Bit(1 bit)	1 = ALLOWED, 0 = NOT ALLOWED
Auth Capture Allowed	Bit(1 bit)	1 = ALLOWED, 0 = NOT ALLOWED
Adjust Allowed	Bit(1 bit)	1 = ALLOWED, 0 = NOT ALLOWED
Refund Allowed	Bit(1 bit)	1 = ALLOWED, 0 = NOT ALLOWED
Cash Advance Allowed	Bit(1 bit)	1 = ALLOWED, 0 = NOT ALLOWED
Cash Back Allowed	Bit(1 bit)	1 = ALLOWED, 0 = NOT ALLOWED
Off-line Auth Allowed	Bit(1 bit)	1 = ALLOWED, 0 = NOT ALLOWED
Void Allowed	Bit(1 bit)	1 = ALLOWED, 0 = NOT ALLOWED
Pre-Auth Allowed	Bit(1 bit)	1 = ALLOWED, 0 = NOT ALLOWED
Pre-Auth Complete Allowed	Bit(1 bit)	1 = ALLOWED, 0 = NOT ALLOWED

Communications Parameter Table (CPT)

- 5 This table contains communications parameters information specific to an acquirer. The HDT and this table have a one-to-one mapping between them.

Field	Attributes / Bytes	Field Description/Comments
Primary Address	AN(100)	Primary Host Address (Telephone number, IP address, etc.)
Secondary Address	AN(100)	Secondary Host Address to be used if the Primary Address is busy or not available.
Tertiary Address	AN(100)	Tertiary Host Address.
Response Time-out	I(2)	Time-out value (in seconds) before which the VPOS should receive a response from the host.

Terminal Configuration Table (TCT)

This table contains information specific to a particular VPOS terminal.

Field	Attributes / Bytes	Field Description/Comments
Merchant Name	ANS(100)	Name of the merchant having the VPOS terminal.
VPOS Lock Flag	Bit (1 bit)	1 = VPOS Locked, 0 = VPOS Unlocked

5

Payment Instruments

As discussed above, the VPOS terminal supports different Payment Instruments and each of the Payment Functions described above can be initiated by these different Payment Instruments. The consumer making a purchase from a merchant provides a choice of payment methods depending

10

upon their personal preference. The Payment Instrument Class Hierarchy which is used by the different VPOS terminal Payment Functions is described below.

5

Message Sequence Diagram

Figure 17 shows a typical message flow between the consumer, merchant, VPOS terminal and the Gateway. This section describes the different classes listed in the previous section, their data and members, and defines the type of the transaction that is to be performed. Processing commences at 1700 when a merchant server receives a sales order and passes it via the VPOS Graphical User Interface (GUI) 1710 to an authorizer 1720 for approval and subsequent protocol processing 1730 and ultimately transmission via the gateway 1740 to the network.

15 **Class Name :**

CVPCLTransaction

Data :

Transaction Type (int)
Transaction Date and Time (CPCLDateTime)
20 Card Definition Table (CVPCL_CDT)
Host Definition Table (CVPCL_HDT)
Communications Parameters Table (CVPCL_CPT)
Terminal Configuration Parameters (CVPCL_TCT)
Batch Record (CVPCLBatch)
25 Accumulator Record (CVPCLAccum)

Member Functions :

CVPCLTransaction();
EStatus GetTransType();
EStatus GetTransDateTime(CPCLDateTime&);

```
EStatus SetTransType(const int);  
virtual EStatus InitializeTrans(TVPosParamsBlk *) = 0;  
virtual EStatus ExecuteTrans(TVPosResultsBlk *) = 0;  
virtual EStatus ShutDown() = 0;
```

5

Host Transaction Class Definitions

This section contains all the host transaction class definitions.

Host Transaction Class (CVPCLHostTrans)

- 10 This is an abstract base class derived from the CVPCLTransaction class and is used for deriving transaction classes which need to communicate with the host either immediately or at a later stage.

Class Name :

15 **CVPCLHostTrans**

Data :

Member Functions :

CVPCLHostTrans();

20

Financial Transaction Class (CVPCLFinancialTrans)

This is an abstract base class derived from the CVPCLHostTrans. This class is used to derive transaction classes which require a payment instrument (e.g., a Credit Card) associated with them to perform the transaction.

25

Class Name :

CVPCLFinancialTrans

Data :

Transaction Amount (CVPCLAmt)

Purchase Order Number (char[])
 Transaction Number (char[])
 Authorization Identification Number (char[])
 Retrieval Reference Number (char[])
 5 Batch (CVPCLBatch)
 Accumulators (CVPCLAccumulators)

Member Functions :

CVPCLFinancialTrans();
 EStatus GetTransAmt(CVPCLAmt&);
 10 EStatus GetPurchOrderNum(char *);
 EStatus GetTransRefNum(char *);
 EStatus GetRetRefNum(char *);
 EStatus GetAuthId(char *);
 EStatus GetCurrencyType(EPCLCurrency *);
 15 EStatus SetPurchOrderNum(const char *);
 EStatus SetTransRefNum(const char *);
 EStatus SetRetRefNum(const char *);
 EStatus SetAuthId(const char *);
 EStatus SetCurrencyType (const char *)

20

Financial Credit Card Transaction Class (CVPCLFinCCTrans)

This is the base abstract class for the financial host transaction which
 require a Credit Card payment instrument. This class is derived from the

25 CVPCLFinancialTrans.

Class Name :

CVPCLFinCCTrans

Data :

Credit Card Payment Instrument (CPCLCreditCard)

Member Functions :

CVPCLFinCCTrans();

5

Credit Card Authorization Only Transaction Class (CVPCL_CCAuthOnly)

This is the class derived from the CVPCLFinCCTrans class and implements the Authorization Only Transaction.

10

Class Name :

CVPCL_CCAuthOnly

Data :15 **Member Functions :**

CVPCL_CCAuthOnly();

EStatus InitializeTrans(TVPosParamsBlk *);

EStatus ExecuteTrans(TVPosResultsBlk *);

EStatus ShutDownTrans();

20

EStatus FormBatchRec();

**Credit Card Authorization with Capture Transaction Class
(CVPCL_CCAuthCapt)**

25 This is the class derived from the CVPCLFinCCTrans class and implements the Authorization with Data Capture Transaction.

Class Name :

CVPCL_CCAuthCapt

Data :

Member Functions :

CVPCL_CCAuthCapt();
EStatus InitializeTrans(TVPosParamsBlk *);
EStatus ExecuteTrans(TVPosResultsBlk *);
5 EStatus ShutDownTrans();
EStatus FormBatchRec();

Credit Card Return Transaction Class (CVPCL_CCReturn)

This is the class derived from the CVPCLFinCCTrans class and implements
10 the Return Transaction.

Class Name :

CVPCL_CCReturn

Data :

15

Member Functions :

CVPCL_CCReturn();
EStatus InitializeTrans(TVPosParamsBlk *);
EStatus ExecuteTrans(TVPosResultsBlk *);
20 EStatus ShutDownTrans();
EStatus FormBatchRec();

Credit Card Pre-Authorization Transaction Class (CVPCL_CCPreAuth)

This is the class derived from the CVPCLFinCCTrans class and implements
25 the Pre-Authorization Transaction.

Class Name :

CVPCL_CCPreAuth

Data :

Member Functions :

CVPCL_CCPreAuth();
EStatus InitializeTrans(TVPosParamsBlk *);
EStatus ExecuteTrans(TVPosResultsBlk *);
5 EStatus ShutDownTrans();
EStatus FormBatchRec();

**Credit Card Off-line Authorization Only Transaction Class
(CVPCL_CCOfflineAuth)**

10

This is the class derived from the CVPCLFinCCTrans class and implements the Offline Authorization Class Transaction.

Class Name :**CVPCL_CCOfflineAuth**15 **Data :****Member Functions :**

CVPCL_CCOfflineAuth();
EStatus InitializeTrans(TVPosParamsBlk *);
EStatus ExecuteTrans(TVPosResultsBlk *);
20 EStatus ShutDownTrans();
EStatus FormBatchRec();

Credit Card Adjust Transaction Class (CVPCL_CCAdjust)

25 This is the class derived from the CVPCLFinCCTrans class and implements the Adjust Transaction.

Class Name :**CVPCL_CCAdjust****Data :**

Member Functions :

```
    CVPCL_CCAdjust();  
    EStatus InitializeTrans(TVPosParamsBlk *);  
5    EStatus ExecuteTrans(TVPosResultsBlk *);  
    EStatus ShutDownTrans();  
    EStatus FormBatchRec();
```

10 Credit Card Void Transaction Class (CVPCL_CCVoid)

This is the class derived from the CVPCLFinCCTrans class and implements the Void Transaction.

Class Name :

15 CVPCL_CCVoid

Data :**Member Functions :**

```
    CVPCL_CCVoid();  
20    EStatus InitializeTrans(TVPosParamsBlk *);  
    EStatus ExecuteTrans(TVPosResultsBlk *);  
    EStatus ShutDownTrans();  
    EStatus FormBatchRec();
```

25 Credit Card Forced Post Transaction Class (CVPCL_CCForcedPost)

This is the class derived from the CVPCLFinCCTrans class and implements the Forced Post Transaction.

Class Name :

CVPCL_CCForcedPost**Data :****Member Functions :**

5 CVPCL_CCForcedPost();
 EStatus InitializeTrans(TVPosParamsBlk *);
 EStatus ExecuteTrans(TVPosResultsBlk *);
 EStatus ShutDownTrans();
 EStatus FormBatchRec();

10

Pre-Authorization Complete Transaction Class**(CVPCL_CCPreAuthComp)**

This is the class derived from the CVPCLFinCCTrans class and implements the Pre-Authorization Completion Transaction.

15

Class Name :**CVPCL_CCPreAuthComp****Data :**20 **Member Functions :**

 CVPCL_CCPreAuthComp();
 EStatus InitializeTrans(TVPosParamsBlk *);
 EStatus ExecuteTrans(TVPosResultsBlk *);
 EStatus ShutDownTrans();
25 EStatus FormBatchRec();

Credit Card Balance Inquiry Class (CVPCL_CCBalanceInq)

This class is derived from the CVPCLFinCCTrans class and is used to perform the Merchant Balance Inquiry function.

Class Name :**CVPCL_CCBalan eInq****Data :**

5

Member Functions :

CVPCL_CCBalanceInq();

EStatus InitializeTrans(TVPosParamsBlk *);

EStatus ExecuteTrans(TVPosResultsBlk *);

10

EStatus ShutDownTrans();

Administrative Host Transaction Class (CVPCLAdminHostTrans)

This is an abstract base class derived from the CVPCLHostTrans class and is used to derive the administrative host transaction classes.

15

Class Name :**CVPCLAdminHostTrans****Data :**20 **Member Functions :**

CVPCLAdminHostTrans();

int GetHostIndex();

EStatus SetHostIndex (const int);

25

Reconcile Transaction Class (CVPCLReconcile)

This is the class derived from the CVPCLAdminHostTrans class and implements the Reconcile or Close functionality.

Class Name :**CVPCLReconcile**

Data :

Member Functions :

```
    CVPCLReconcile();  
5      EStatus InitializeTrans(TVPosParamsBlk *);  
      EStatus ExecuteTrans(TVPosResultsBlk *);  
      EStatus ShutDownTrans();
```

Host Log-on Transaction Class (CVPCLHostLogon)

10 This is the class derived from the CVPCLAdminHostTrans class and implements the Host Log-on Transaction.

Class Name :

CVPCLHostLogon

15 **Data :**

Member Functions :

```
    CVPCLHostLogon();  
      EStatus InitializeTrans(TVPosParamsBlk *);  
20      EStatus ExecuteTrans(TVPosResultsBlk *);  
      EStatus ShutDownTrans();
```

Parameters Download Transaction Class (CVPCLParamsDwnld)

25 This is the class derived from the CVPCLAdminHostTrans class and implements the Parameters Download (VPOS configuration information from the host) functionality.

Class Name :

CVPCLParamsDwnld

Data :**Member Functions :**

```
    CVPCLParamsDwnld();  
5      EStatus InitializeTrans(TVPosParamsBlk *);  
      EStatus ExecuteTrans(TVPosResultsBlk *);  
      EStatus ShutDownTrans();
```

Test Transaction Class (CVPCLTestHost)

10 This is the class derived from the CVPCLAdminHostTrans class and implements the Test functionality which is used to test the host and the link.

Class Name :

15 **CVPCLTestHost**

Data :**Member Functions :**

```
    CVPCLTestHost();  
20      EStatus InitializeTrans(TVPosParamsBlk *);  
      EStatus ExecuteTrans(TVPosResultsBlk *);  
      EStatus ShutDownTrans();
```

Local Transaction Class Definitions (CVPCLLocalTrans)

25 This is the abstract base class for all the transactions that are performed locally to the VPOS.

Class Name :

CVPCLLocalTrans

Data :

Record Number (int)

Host Index (int)

Member Functions :

5 CVPCLocalTrans();
 int GetRecNum();
 int GetHostIndex()
 EStatus SetRecNum(const int);
 EStatus SetHostIndex(const int);

10

Virtual POS Lock/Stop Class (CVPCLVPosLock)

This class implements the VPOS Lock or the Stop Local functionality. Under the locked state the VPOS does not accept any transaction requests. The

15 class is derived from the CVPCLLocalTrans base class.

Class Name :**CVPCLVPosLock****Data :****Member Functions :**

20 CVPCLVPosLock();
 EStatus InitializeTrans(TVPosParamsBlk *);
 EStatus ExecuteTrans(TVPosResultsBlk *);
 EStatus ShutDownTrans();

25 Virtual POS UnLock/Start Class (CVPCLVPosUnlock)

This class implements the VPOS UnLock or the Start Local functionality. The class is derived from the CVPCLLocalTrans base class.

Class Name :

CVPCLVPosUnLock**Data :****Member Functions :**

5 CVPCLVPosUnlock();
 EStatus InitializeTrans(TVPosParamsBlk *);
 EStatus ExecuteTrans(TVPosResultsBlk *);
 EStatus ShutDownTrans();

10 **Transaction Data Administration Class (CVPCLTransDataAdmin)**

This is an abstract base class used to derive the classes which are required to review/manage the transaction data which includes the batch data and the accumulator data. The class is derived from the CVPCLLocalTrans base class.

15

Class Name :**CVPCLTransDataAdmin****Data :****Member Functions :**

20 CVPCLTransDataAdmin();

Batch Review Class (CVPCLBatchReview)

This class is derived from the CVPCLTransDataAdmin base class and implements the batch review functionality

25 **Class Name :**

CVPCLBatchReview**Data :****Member Functions :**

```
CVPCLBatchReview();  
    EStatus InitializeTrans(TVPosParamsBlk *);  
    EStatus ExecuteTrans(TVPosResultsBlk *);  
    EStatus ShutDownTrans();
```

5

Clear Batch Class (CVPCLClearBatch)

This class is derived from the CVPCLTransDataAdmin base class and implements the clear batch functionality, which is used to clear the batch in the event of doing a manual reconciliation between the VPOS and the acquirer.

10

Class Name :

CVPCLClearBatch

Data :

15 Member Functions :

```
CVPCLClearBatch();  
    EStatus InitializeTrans(TVPosParamsBlk *);  
    EStatus ExecuteTrans(TVPosResultsBlk *);  
    EStatus ShutDownTrans();
```

20

Accumulators Review Class (CVPCLAccumReview)

This class is derived from the CVPCLTransDataAdmin base class and implements the Accumulators Review functionality.

Class Name :

25 CVPCLAccumReview

Data :

Member Functions :

```
CVPCLAccumReview();  
    EStatus InitializeTrans(TVPosParamsBlk *);
```

```
EStatus ExecuteTrans(TVPosResultsBlk *);  
EStatus ShutDownTrans();
```

Clear Accumulators Class (CVPCLClearAccum)

- 5 This class is derived from the CVPCLTransDataAdmin base class and implements the Accumulators Clear functionality.

Class Name :

CVPCLClearAccum

10 **Data :**

Member Functions :

```
CVPCLClearAccum();  
EStatus InitializeTrans(TVPosParamsBlk *);  
EStatus ExecuteTrans(TVPosResultsBlk *);  
15 EStatus ShutDownTrans();
```

VPOS Configuration Data Administration Class (CVPCLConfigDataAdmin)

- 20 This is an abstract base class and is used to derive classes which implement the functionality for managing the VPOS configuration data. The class is derived from the CVPCLLocalTrans base class.

Class Name :

CVPCLConfigDataAdmin

25 **Data :**

Member Functions :

**Acquirer Data or the Host Definition Table Review Class
(CVPCL_HDTReview)**

This class is derived from the CVPCLConfigDataAdmin class and implements the Host Definition Table Review functionality.

Class Name :

5 **CVPCL_HDTReview**

Data :

Member Functions :

CVPCL_HDTReview();

EStatus InitializeTrans(TVPosParamsBlk *);

10 EStatus ExecuteTrans(TVPosResultsBlk *);

EStatus ShutDownTrans();

Issuer Data or the Card Definition Table Review Class

(CVPCL_CDTReview)

15 This class is derived from the CVPCLConfigDataAdmin class and implements the Card Definition Table Review functionality.

Class Name :

CVPCL_CDTReview

Data :

20 **Member Functions :**

CVPCL_CDTReview();

EStatus InitializeTrans(TVPosParamsBlk *);

EStatus ExecuteTrans(TVPosResultsBlk *);

25 EStatus ShutDownTrans();

Communication Parameters Table Review Class (CVPCL_CPTReview)

This class is derived from the CVPCLConfigDataAdmin class and implements the Communications Parameters Table Review functionality.

Class Name :**CVPCL_CPTReview****Data :**

5

Member Functions :

CVPCL_CPTReview();

EStatus InitializeTrans(TVPosParamsBlk *);

EStatus ExecuteTrans(TVPosResultsBlk *);

10

EStatus ShutDownTrans();

Terminal Configuration Table Review Class (CVPCL_TCTReview)

This class is derived from the CVPCLConfigDataAdmin class and implements the Terminal Configuration Table Review functionality.

15

Class Name :**CVPCL_TCTReview****Data :**20 **Member Functions :**

CVPCL_TCTReview();

EStatus InitializeTrans(TVPosParamsBlk *);

EStatus ExecuteTrans(TVPosResultsBlk *);

25

EStatus ShutDownTrans();

Acquirer Data or the Host Definition Table Update Class**(CVPCL_HDTUpdate)**

This class is derived from the CVPCLConfigDataAdmin class and implements the Host Definition Table Update functionality.

Class Name :

CVPCL_HDTUpdate

5 **Data :**

Member Functions :

CVPCL_HDTUpdate();

EStatus InitializeTrans(TVPosParamsBlk *);

EStatus ExecuteTrans(TVPosResultsBlk *);

10 EStatus ShutDownTrans();

**Issuer Data or the Card Definition Table Update Class
(CVPCL_CDTUpdate)**

15 This class is derived from the CVPCLConfigDataAdmin class and implements the Card Definition Table Update functionality.

Class Name :

CVPCL_CDTUpdate

Data :

Member Functions :

20 CVPCL_CDTUpdate();

EStatus InitializeTrans(TVPosParamsBlk *);

EStatus ExecuteTrans(TVPosResultsBlk *);

EStatus ShutDownTrans();

25 **Communications Parameters Table Update Class (CVPCL_CPTUpdate)**

This class is derived from the CVPCLConfigDataAdmin class and implements the Communications Parameters Table Update functionality.

Class Name :

CVPCL_CPTUpdate**Data :****Member Functions :**

5 CVPCL_CPTUpdate();
 EStatus InitializeTrans(TVPosParamsBlk *);
 EStatus ExecuteTrans(TVPosResultsBlk *);
 EStatus ShutDownTrans();

10 **Terminal Configuration Table Update Class (CVPCL_TCTUpdate)**

This class is derived from the CVPCLConfigDataAdmin class and implements the Terminal Configuration Table Update functionality.

Class Name :

15 **CVPCL_TCTUpdate**

Data :**Member Functions :**

 CVPCL_TCTUpdate();
 EStatus InitializeTrans(TVPosParamsBlk *);
20 EStatus ExecuteTrans(TVPosResultsBlk *);
 EStatus ShutDownTrans();

Batch Class (CVPCLBatch)

25 This class defines the batch record and the operations which are performed on the batch.

Class Name :**CVPCLBatch****Data :**

Batch Record Structure (TVPosBatchRec)

// Definition of the TVPosBatchRec is as below,

typedef struct _VPosBatchRec

{

```

5      char szTransAmt[];
      char szTransDate[];
      char szTransTime[];
      char szRetrievalRefNum[];          // Trans. Ref. No. sent by
the host
10     char szAuthId[];                  // Approval Code sent by the
host
      char szOrigAmt[];                  // Original amount for -
Adjust
      char szPurchOrderNum[];
15     char szBatchNum[];
      EPCLTransType TransType;
      EPCLPmtInst PmtInst;
      EPCLCurrency CurrencyType;
      EPCLDecimals NumDecDigits;
20     unsigned int nTransRefNum;        // Running Ref. Number gen.
by the                                //VPOS for every
approved txn.                        unsigned long lnSTAN;          // Sys.
Trace Number incr. by VPOS
                                     // for every trans. that is
25  trans. to host
      TPmtInstData PayInstData;
} TVPosBatchRec;

```

Member Functions :

CVPCLBatch();

```

    EStatus SetTransType(const EPCLTransType);
    EStatus SetRetRefNum(const char *);
    EStatus SetAuthId(const char *);
    EStatus SetPurchOrderNum(const char *);
5    EStatus SetTransRefNum(const long);
    EStatus SetTransAmt(const char *);
    EStatus SetBatchNum(const char *);
    EStatus SetSTAN(const long);
    EStatus SetDateMMDDYYYY(const char *);
10    EStatus SetTimeHHMMSS(const char *);
    EStatus SetPmtInst(const EPCLPmtInst);
    EStatus SetCCAcctNum(const char *);
    EStatus SetCCExpDate(const char *);
    EStatus SetOrigAmt(const char *);
15    EStatus GetBatchRec(TVPosBatchRec *);
    EStatus InitBatch();
    EStatus OpenBatch(const char *, FILE **, const char *);
    EStatus CloseBatch(FILE *);
    EStatus AddBatchRec ();           // Adds a record to the
20    batch
    EStatus GetBatchRec (const long); // Gets a record from the
    batch
    EStatus UpdateBatchRec (const long); // Update batch record
    with NR
25    EStatus DeleteBatchRec (const long); // Deletes the batch record

```

Accumulator Class (CVPCLAccum)

This class defines the Accumulator record and the operations on the accumulators.

Class Name :**CVPCLAccum****Data :**

Credit Amount (char szCreditAmt[AMT_SZ + 1])
 5 Credit Count (int nCreditCnt)
 Debit Amount (char szDebitAmt[AMT_SZ + 1])
 Debit Count (int nDebitCnt)

Member Functions :

int OpenAccum(int fHandle);
 10 int GetAccum (int nAccumType, int *pnAccumCnt, char
 *pszAccumAmt);
 int CloseAccum(int fHandle);
 int CleanAccum();

15 **Host Definition Table Class (CVPCL_HDT)**

This class defines the Host Definition Table record and the operations on the table.

Class Name :**CVPCL_HDT**20 **Data :**

Host Definition Table Record Structure (TVPosHDTRec)

The TVPosHDTRec structure contains the following fields,

typedef struct _VPosHDTRec

{
 25 char szTermId[];
 char szMerchId[];
 char szBatchNum[];
 char szTPDU[];
 char szNII[];

```

        char szHostName[];
        EPCLHostProtType HostProtType;
        EPCLHostProtSubType HostProtSubType;
        // Data Capture Required Flags
5      VPosBool fAuthOnlyDC;
        VPosBool fAuthCaptDC;
        VPosBool fForcedPostDC;
        VPosBool fAdjustDC;
        VPosBool fReturnDC;
10     VPosBool fOfflineAuthDC;
        VPosBool fVoidDC;
        VPosBool fPreAuthDC;
        VPosBool fPreAuthCompDC;
        unsigned int nNumAdv; // Max. No. of piggy-back trans.
15     allowed
        unsigned int nTransRefNum;
        unsigned long lnSTAN; // Systems Trace Number
    } TVPosHDTRec;

20 Member Functions :
    CVPCL_HDT();
    EStatus CleanHDT();
    EStatus LoadHDTRec(const int);
    EStatus SaveHDTRec(const int);
25     EStatus GetNumRecs(int *);
    EStatus GetHDTRec(TVPosHDTRec *);
    EStatus GetTermId(char *);
    EStatus GetMerchId(char *);
    EStatus GetBatchNum(char *);

```

```
EStatus GetTransRefNum(unsigned int *);
EStatus GetTPDU(char *);
EStatus GetNII(char *);
EStatus GetHostName(char *);
5  EStatus GetHostProtType(EPCLHostProtType *);
EStatus GetHostProtSubType(EPCLHostProtSubType *);
EStatus GetNumAdv(unsigned int *);
EStatus GetSTAN(unsigned long *);
EStatus GetAuthOnlyDC(VPosBool *);
10 EStatus GetAuthCaptDC(VPosBool *);
EStatus GetAdjustDC(VPosBool *);
EStatus GetReturnDC(VPosBool *);
EStatus GetForcedPostDC(VPosBool *);
EStatus GetOfflineAuthDC(VPosBool *);
15 EStatus GetVoidDC(VPosBool *);
EStatus GetPreAuthDC(VPosBool *);
EStatus GetPreAuthCompDC(VPosBool *);
EStatus SetHDTRec(TVPosHDTRec *);
EStatus SetTermId(const char *);
20 EStatus SetMerchId(const char *);
EStatus SetBatchNum(const char *);
EStatus SetTransRefNum(const unsigned int);
EStatus SetTPDU(const char *);
EStatus SetSTAN(const unsigned long);
25 EStatus SetNII(const char *);
EStatus SetHostName(const char *);
EStatus SetHostProtType(const EPCLHostProtType);
EStatus SetHostProtSubType(const EPCLHostProtSubType);
EStatus SetNumAdv(const int);
```

```

    EStatus SetAuthOnlyDC(const VPosBool);
    EStatus SetAuthCaptDC(const VPosBool);
    EStatus SetAdjustDC(const VPosBool);
    EStatus SetReturnDC(const VPosBool);
5   EStatus SetForcedPostDC(const VPosBool);
    EStatus SetOfflineAuthDC(const VPosBool);
    EStatus SetVoidDC(const VPosBool);
    EStatus SetPreAuthDC(const VPosBool);
    EStatus SetPreAuthCompDC(const VPosBool);

```

10

Card Definition Table Class (CVPCL_CDT)

This class defines the Card Definition Table record and the operations on the table.

Class Name :

```

15   CVPCL_CDT

```

Data :

Card Definition Table Record Structure (TVPosCDTRec)

The TVPosCDTRec structure contains the following fields,

typedef struct _VPosCDTRec

20

```

{

```

```

    char  szPANLo[];

```

```

    char  szPANHi[];

```

```

    char  szCardLabel[];

```

```

    int   nHostIndex;

```

25

```

    int   nMinPANDigit;

```

```

    int   nMaxPANDigit;

```

```

    // Transaction Allowed Flags

```

```

    VPosBool fAuthOnlyAllwd;

```

```

    VPosBool fAuthCaptAllwd;

```

```

        VPosBool fForcedPostAllwd;
        VPosBool fAdjustAllwd;
        VPosBool fReturnAllwd;
        VPosBool fOfflineAuthAllwd;
5      VPosBool fVoidAllwd;
        VPosBool fPreAuthAllwd;
        VPosBool fPreAuthCompAllwd;
    } TVPosCDTRec;

```

10 **Member Functions :**

```

    CVPCL_CDT();
    EStatus CleanCDT();
    EStatus LoadCDTRec(const int);
    EStatus SaveCDTRec(const int);
15  EStatus GetNumRecs(int *);
    EStatus GetCDTRec(TVPosCDTRec *);
    EStatus GetPANLo(char *);
    EStatus GetPANHi(char *);
    EStatus GetCardLabel(char *);
20  EStatus GetCDTHostIndex(int *);
    EStatus GetMinPANDigit(int *);
    EStatus GetMaxPANDigit(int *);
    EStatus GetAuthOnlyAllwd(VPosBool *);
    EStatus GetAuthCaptAllwd(VPosBool *);
25  EStatus GetAdjustAllwd(VPosBool *);
    EStatus GetReturnAllwd(VPosBool *);
    EStatus GetOfflineAuthAllwd(VPosBool *);
    EStatus GetVoidAllwd(VPosBool *);
    EStatus GetPreAuthAllwd(VPosBool *);

```



```

    EStatus GetPreAuthCompAllwd(VPosBool *);
    EStatus GetForcedPostAllwd(VPosBool *);
    EStatus SetCDTRec(TVPosCDTRec *);
    EStatus SetHostIndex(const int);
5   EStatus SetMinPANDigit(const int);
    EStatus SetMaxPANDigit(const int);
    EStatus SetPANLo(const char *);
    EStatus SetPANHi(const char *);
    EStatus SetCardLabel(const char *);
10  EStatus SetAuthOnlyAllwd(const VPosBool);
    EStatus SetAuthCaptAllwd(const VPosBool);
    EStatus SetAdjustAllwd(const VPosBool);
    EStatus SetReturnAllwd(const VPosBool);
    EStatus SetForcedPostAllwd(const VPosBool);
15  EStatus SetOfflineAuthAllwd(const VPosBool);
    EStatus SetVoidAllwd(const VPosBool);
    EStatus SetPreAuthAllwd(const VPosBool);
    EStatus SetPreAuthCompAllwd(const VPosBool);

```

20 **Communications Parameters Table Class (CVPCL_CPT)**

This class defines the communications parameters table and the operations on the table.

Class Name :

25 **CVPCL_CPT**

Data :

Communications Parameters Table Record Structure (TVPosCPTRec)

The TVPosCPTRec structure contains the following fields,

```
typedef struct _VPosCPTRec
```

```

    {
        char  szAcqPriAddress[];
        char  szAcqSecAddress[];
        char  szAcqTerAddress[];

5         int  nRespTimeOut;
    } TVPosCPTRec;

```

Member Functions :

```

10     CVPCL_CPT();
        EStatus CleanCPT();
        EStatus LoadCPTRec(const int);
        EStatus SaveCPTRec(const int);
        EStatus GetNumRecs(int *);
15     EStatus GetCPTRec(TVPosCPTRec *);
        EStatus GetAcqPriAddress(char *);
        EStatus GetAcqSecAddress(char *);
        EStatus GetAcqTerAddress(char *);
        EStatus GetRespTimeOut(int *);
20     EStatus SetCPTRec(TVPosCPTRec *);
        EStatus SetAcqPriAddress(const char *);
        EStatus SetAcqSecAddress(const char *);
        EStatus SetAcqTerAddress(const char *);
        EStatus SetRespTimeOut(const int);

```

25

Terminal Configuration Table Class (CVPCL_TCT)

This class defines the VPOS terminal configuration parameters table and the operations on the table.

Class Name :**CVPCL_TCT****Data :**

Terminal Configuration Table Record Structure (TVPosTCTRec)

5 The TVPosTCTRec structure contains the following fields,

typedef struct _VPosTCTRec

{

char szMerchName[];

VPosBool fVPosLock; // VPOS Lock/Unlock Toggle

10 Flag

} TVPosTCTRec;

Member Functions :

CVPCL_TCT();

15 EStatus LoadTCTRec();

EStatus SaveTCTRec();

EStatus CleanTCT();

EStatus GetTCTRec(TVPosTCTRec *);

EStatus GetMerchName(char *);

20 EStatus GetVPOS Lock(VPosBool *);

EStatus SetMerchName(const char *);

EStatus SetVPOS Lock(const VPosBool);

Amount Class (CVPCLAmount)

25 This class defines the amount data items and the operations on them.

Class Name :**CVPCLAmount****Data :**

Amount (char[])

Currency Type (EPCLCurrency)

Member Functions :

```
CVPCLAmount();
5  EStatus Initialize(const CPCLAmount&);
   EStatus Initialize(const char *);
   EStatus Initialize(const long);
   void operator = (const char *);
   void operator = (const long);
10  EStatus GetAmount(char *);
   operator const char * () const;
   operator const long ();
```

Payment Instruments Class (CPCLPmtInst)

15 This section defines the Payment Instrument Class hierarchy. Figure 16 illustrates a transaction class hierarchy in accordance with a preferred embodiment.

Class Name :

20 **CPCLPmtInst**

Data :

Payment Instrument Type (EPCLPmtInst)

Member Functions :

```
CPCLPmtInst();
25  EStatus GetPmtInstType(EPCLPmtInst *);
```

Bank Cards Class (CPCLBankCard)

This class is derived from the CPCLPmtInst class and implements the bank cards class.

Class Name :**CPCLBankCard****Data :**

5 Account Number (char[])
 Expiration Date (CPCLDateTime)
 Index into the CDT table (int)

Member Functions :

 CPCLBankCard();
10 EStatus Initialize();
 EStatus SetAcctNum(const char *);
 EStatus SetExpDate(const char *);
 EStatus GetAcctNum(char *);
15 EStatus GetExpDate(char *);
 EStatus ValidateCard();
 int GetCDTIndex();
 VPosBool DoLuhnCheck();
 VPosBool DoCardRanging();
20 EStatus DoValidateExpDate();

Credit Cards Class (CPCLCreditCard)

This class is derived from the CPCLBankCard class and has the same data and the methods as the CPCLBankCard class.

25 **Class Name :**

CPCLCreditCard**Data :****Member Functions :**

CPCLCreditCard();

Debit Cards Class (CPCLDebitCard)

This class is derived from the CVPCLBankCard class and implements the
5 debit card class.

Class Name :

CPCLDebitCard

Data :

10 Card Holder Encrypted PIN (char[])

Member Functions :

CPCLDebitCard();

EStatus GetEncryptedPIN(char *);

EStatus SetEncryptedPIN(char *);

15

VPOS Class Library Interface and API Definition

This section explains the classes which provide the interface to the VPOS
class library.

20

Data Structures required for the VPOS Interface Class

Transaction Parameters Structure (TVPosParamsBlk) - This structure is a
subset of all the transaction parameters required for the different
transactions.

25

```
typedef struct _VPosParamsBlk
```

```
{
```

```
    char szTransAmt[];    // Without decimal point.
```

```

// Left most two digits implied to be decimal
digits
    char szPurchOrderNum[];
    char szRetRefNum[];
5    char szBatchNum[];
    char szNewBatchNum[];
    char szOrigAmt[];
    char szCPSData[] ;
    char szAuthId[];    // Auth Id for offline auth-only
10 transaction
    int HostIndex;
    unsigned int nTransRefNum;
    VPosBool fVPosLock;
    ECPSDataType eCPSType ;
15    EPCLTransType TransType;
    EStatus TransResult;
    EPCLPmtInst PmtInst;
    EPCLCurrency CurrencyType;
    EPCLDecimals NumDecDigits;
20    EVPCLAccumType AccumType;
    TPmtInstData PayInstData;
    union _VPosConfigData
    {
        TVPosHDTRec srHDTRec;
25        TVPosCDTRec srCDTRec;
        TVPosCPTRec srCPTRec;
        TVPosTCTRec srTCTRec;
    } VPosConfigData;
    void *Context;    // Context from the calling interface
```

```
EStatus (*VPosCallBack)(TVPosResultsBlk *, void *);
```

```
} TVPosParamsBlk;
```

- 5 Transaction Results Structure (TVPosResultsBlk) - This structure contains all the fields returned from the host and other fields which are required for doing terminal data capture.

```
typedef struct _VPosResultsBlk
10 {
    char szNewBatchNum[];
    int nHostIndex;
    EStatus TransResult;
    TVPosBatchRec srBatchRec;
15 TVPosAccumRec srAccumRec;
    char szCardLabel[];
    TVPosHDTRec srHDTRec;
    TVPosCDTRec srCDTRec;
    TVPosCPTRec srCPTRec;
20 TVPosTCTRec srTCTRec;
} TVPosResultsBlk;
```

The various status codes for the enumeration EStatus are detailed below.

25 **VPOS Interface Class (CVPosInterface)**

This class provides the interface to the VPOS Transaction Class Library.

Class Name :

CVPosInterface

Data :

Member Functions :

```

    CVPosInterface();
    // Creates the Transaction Object, takes care
    // of other initialization and executes the transaction.
5   CVPCLTransaction *pclTransFactory(TVPosParamsBlk *);
    EStatus DestroyTrans(CVPCLTransaction *);

```

VPOS API Definition

10 This section explains in the VPOS API which are required for interfacing with the VPOS Class Library. All the different VPOS transactions can be initiated using the API defined in this section.

VPosInitialize - Initialize VPOS

15 This API is used to start and initialize the VPOS. The API definition is disclosed below.

API Definition :

```
VPosBool VPosInitialize(void);
```

Parameters :

20 None

Returns :

TRUE or FALSE indicating whether the function call was a success.

VPosExecute - Execute a VPOS Transaction

25 This API is used to execute a particular VPOS transaction.

API Definition :

```
VPosBool VPosExecute(TVPosParamsBlk *, TVPosResultsBlk *)
```

Parameters :

Pointer to the Parameters Structure (TVPosParamsBlk)

Pointer to the Results Structure (TVPosResultsBlk)

Returns :

TRUE or FALSE indicating whether the function call was a success.

5 **VPosShutDown - Shutdown the VPOS**

This is used to shutdown the VPOS.

API Definition :

VPosBool VPosShutDown(void)

Parameters :

10 None

Returns :

TRUE or FALSE indicating whether the function call was a success.

VPOS Status Codes

15 This section details the different status codes (listed under the enumeration EStatus) which the VPOS returns for the different operations performed.

enum EStatus

{

	eSuccess = 0,	// Function call or operation successful
20	eFailure,	// General failure
	eVPosLocked,	// Vpos locked, transaction not allowed
		// Transaction related error codes
	ePmtInstNotSupported,	// Payment Instrument not supported
	eTransNotSupported,	// Transaction type not supported
25	eTransInitErr,	// Transaction Initialization Failed
	eAdjustNotAllwd,	// Adjust not allowed on this
	transaction	
	eVoidNotAllwd,	// Void not allowed on this transaction

```

        eForcedPostNotAllwd,          // Forced Post not allowed on this
transaction
        ePreAuthCompNotAllwd,        // Pre-Auth. not allowed on this
transaction
5      eAmtErr,                       // Error in the amount passed
        eHDTLoadErr,                 // Error during loading the HDT table
        eCDTLoadErr,                 // Error during loading the CDT table
        eCPTLoadErr,                 // Error during loading the CPT
table
10     eTCTLoadErr,                   // Error during loading the TCT
table
        eHDTWriteErr,                // Error during writing to the HDT
table
        eCDTWriteErr,                // Error during writing to the CDT
15   table
        eCPTWriteErr,                // Error during writing to the
CPT table
        eTCTWriteErr,                // Error during writing to the
TCT table
20     eTCTFieldErr,                  // Error handling a TCT table
field
        eLuhnErr,                    // Luhn check failed on the account
        eRangingErr,                 // Card range not found
        ePANLenErr,                  // PAN length error
25     eExpiredCard,                  // Card expired
        eInvalidMonth,                // Invalid month in the expiration date
        eFileOpenErr,                 // General file open error
        eFileCloseErr,                // General file close error

```

VPOS Terminal Architecture

Figure **25** is a block diagram of the vPOS Terminal Architecture in accordance with a preferred embodiment. The Internet **2500** provides the communication processing necessary to enable the VPOS Terminal architecture. The terminal interface CGI **2520** communicates via the internet to provide information to the VPOS OLE Server **2550** which formats information in accordance with the VPOS API DLL **2560** which uses the protocol class DLL **2570** to flesh out the message for delivery to the Gateway Server **2580**. The collection of the VPOS OLE Server **2550**, VPOS API DLL **2560** and the Protocol Class DLL **2570** make up the VPOS Software Development ToolKit (SDK) which are used to enable VPOS applications for interfacing with an Operator **2540**.

VPOS/VGATE Architecture

The architecture of the Virtual Point of Sale (VPOS) and Virtual Gateway (VGATE) architecture maintains SET compliance while providing support for additional message types that are not enabled in SET. The architecture includes isolation of cryptographic details in a single module to facilitate single version government approval while maximizing the flexibility of the system for customization and facilitating transfer of updated versions on an acquirer specific basis. Figure **18** is a block diagram of the extended SET architecture in accordance with a preferred embodiment. Processing commences at function block **1800** for a consumer-originated transaction via the World Wide Web (WWW) or **1810** for a merchant-originated transaction on the internet. In either case control passes immediately to the WWW server **1820** for the transaction to be appropriately formatted and the appropriate interface page presented, whether the transaction is a store front **1822**, shopping cart **1824**, pay page **1826**, standard terminal administration **1828-1830** transaction, or an extended terminal transaction

- 1834.** If processing requires authentication of the transaction, then control passes through the Virtual Point of Sale (VPOS) Application Programming Interface (API) library **1840** for SET compliant transactions and through the VPOS API extensions library for extensions to the SET protocol. Then, at
- 5 function block **1842**, if the transaction is SET compliant, and function block **1864** if the transaction is not SET compliant, a library of protocol stack information is used to conform the message before it is transmitted to a Gateway site for ultimate delivery to a bank host **1874** for authorization.
- 10 Extended SET messages are processed at the Gateway site on a two track basis with the division criteria being SET compliance (which will change over time as more functionality is put into SET) or SET extensions. Set compliant messages are processed via the protocol stack library **1862**, while SET extensions are processed via the protocol stack extension library **1864**.
- 15 Then, at function block **1870** the gateway engine processes SET and Host specific code including gateway administration extensions **1872** that bypass the normal processing and flow directly from the merchant and consumer server **1820** to the gateway administration extensions **1872** to the Gateway Engine **1870**.

20

As described above, there are three channels by which messages are exchanged between VPOS **1846** and VGATE **1856**.

1. Standard SET messages

- 25 The standard SET messages are originated by the merchant software either via a pay page **1826** directly controlled by the consumer, or via an operator interface consisting of a set of HTML pages and associated executables launched by the pages (e.g. pay page **1826** and standard terminal administration **1828-1830**.)

Each SET message type (e.g., authorization v. capture) transmits a different set of data and each requires a different Protocol Data Unit (PDU) to describe its encoding. Examples of how Standard SET messages are encoded are
5 given in the SET documentation previously incorporated by reference.

2. Extended SET messages

The Extended SET messages are utilized as an "escape mechanism" to implement acquirer-specific messages such as settlement/reconciliation,
10 employee logon/logoff, and parameter download. The messages are developed as a set of name-value pairs encapsulated in a PKCS-7 wrapper and wrapped in Multipurpose Internet Mail Extensions (MIME), described in a book by N. Borenstein & N. Freed, "RFC 1521: MIME (Multipurpose
15 Internet Mail Extensions) Part One: Mechanisms for Specifying and Describing the Format of Internet Message Bodies" (Sep. 1993). The name-value pairs can have arbitrary (8-bit) data, so arbitrary items can be passed through the extended SET channel, including executable programs and Dynamic Load Libraries (DLL)s.

20 Figure **18B** illustrates a multipart MIME message with one Extended SET message and one Standard SET authorizing message. Mime is utilized as an outer wrapper **1890** to allow an Extended SET message **1891** to be transmitted as a compon of messages embedded in one MIME multipart message. In this manner, a standard SET message can be sent with an
25 Extended SET message in one VPOS/VGATE communication transaction.

Embedding the Extended SET messages in a PKCS-7 wrapper enables the same message authentication to occur as in standard SET messages. Thus,

for SET-compliant and non-SET-compliant messages, the same mechanism may be used to restrict which entities the vPOS or vGATE will trust in any communications. An important concept in Extended SET is that all messages, of any type, are sent in a uniform name/value pair format, thus allowing a single Protocol Data Unit to suffice for any type of message sent through the Extended SET channel. Since arbitrary data may be sent this way, a mechanism must be provided to preclude the use of the Extended SET channel by parties other than approved financial institutions. If this is not ensured, then the NSA and the US Department of Commerce will not approve the software for export.

SET itself to some degree ensures that this Extended SET channel is used only by financial institutions. The protocol stack extension library only processes messages that have been signed by a financial institution SET certificate that is in turn signed by a payment instrument brand certificate (such as Visa or MasterCard). Stronger control over the Extended SET channel can be achieved by further restricting processing of messages to those signed (either instead of or in addition to the financial institution SET certificate) by a second certificate belonging to a third-party agency, either governmental or private (e.g., VeriFone, as manufacturer of the software).

In this way, a particular set of Extended SET messages can be implemented by Bank X, and a different set of messages by Bank Y. If a vPOS has an extended terminal transaction interface as shown in Figure 18A at block 1834 for Bank X, and has been configured to only accept messages from a vGate with Bank X's certificate, then it will be able to communicate those messages to a vGate that has the certificate for Bank X, and accepts

messages of the types in Bank X's message set. The vPOS will not be able to connect to the Bank Y gateway, or to any other system that purports to communicate via Extended SET. This restriction is further secured by utilizing a public key

- 5 certificate that is "hard wired" into vPOS, and which is distributed only to gateways that use the Extended SET mechanism and which have been approved for export by the US Commerce Department.

Figure **18C** is an example flowchart of message processing in accordance
10 with a preferred embodiment. Processing commences at function block **1880** when a message is received by an HTTPS server or other listener and passed to decision block **1883** to determine if the sending VPOS has transmitted an authentic message and if the VPOS is authorized to communicate with this gateway. If the message is not authentic, then the
15 message is logged as an error and the error is handled as shown in function block **1889**. If the message is authentic, then the message is decrypted at function block **1884** and the PDU parses the message into name / value pairs. Then, based on the message type and the extended SET version information, the remaining message is parsed at function block **1885** and
20 the message is checked for conformance to the appropriate specification as shown at decision block **1887**. If the message does not conform, then it is logged and the error handled at function block **1889**. If the message conforms to the proper specification in decision block **1887** then the message is translated into the appropriate host format and sent to the host
25 as shown in function block **1888**. Thus, when a gateway receives an incoming message from a vPOS and parses the Extended SET portion of the message, a single MIME message can transmit a SET message and/or an Extended Set Message.

An export license for the encryption can be obtained on a case-by-case basis, and since there will be potentially millions of VPOS's, it is desirable to obtain a commodities jurisdiction for the vPOS, to enable a single version of the VPOS (rather than one version for each bank) to be supported by the VPOS architecture. The architecture described here ensures that the single version of VPOS, no matter how it is configured with extended terminal transaction interfaces, cannot be used to communicate any data other than that contained in the extended SET messages that have been approved for export by the US government to be used exclusively for a specific bank.

Figure **18D** is an example of a simple message between vPOS and vGate using the Extended SET channel enabling an employee to sign on, or "logon" to a given terminal in accordance with the subject invention. The message must contain the employee's logon ID, a password to be verified by the bank host computer, and the date and time as shown at **1894**.

While the contents of the message are shown without encryption in Figure **18D**, it should be noted that the information (including the logon password) are SET encrypted inside the PKCS-7 wrapper **1894**. Certain fields may be designated as mandatory for an Extended SET message, to allow the vGate or vPOS to decide how to handle the message. For the sake of clarity, in this message **1894**, only two fields, "messagetype" and "ESETversion", are mandatory. These fields inform the vGate that this message is of type "logon," and that the vPOS is using version "1.0A" of the ESET message formats defined for the vGate. In this embodiment, the length indicator "[5]" is used to distinguish the length (in bytes) of the field of type "messagetype" in the message. In this way, there are no special end-of-data characters, and therefore arbitrary data need not have any "escaped" characters.

It should be noted that using escaped characters will work equally well.

Total message integrity is assured by the digital signatures in the PKCS-7 wrapper. This does not, however, preclude the use of other checksumming
5 schemes for additional pinpointing of transmission or encoding errors. The messagetype and ESETversion name/value pairs facilitate vGate look up of what name/value pairs are expected in the "logon" message. Some name/value pairs may be mandatory, and others may be optional.

10 Figure **18E** is an example of a simple message between vPOS and vGate using the Extended SET channel enabling an employee to sign on, or "logon" to a given terminal in accordance with the subject invention. In response to the logon request message from a vPOS, the vGate may respond with a "logon accepted" message **1894**, as depicted in Figure **18E**, which vPOS,
15 upon receipt and authentication, then uses to unlock the terminal for that user.

3. Gateway-initiated messages

Since all SET messages between a merchant and an acquirer are currently
20 merchant-initiated, there must be a separate mechanism for initiating a message from a gateway, for example to request the upload of MIB data, or to download new parameters. This is accomplished by requiring the gateway to send a message to the merchant via a MIME-encapsulated PKCS-7 message containing name-value pairs to the merchant server directly, rather
25 than to the SET module. This channel is shown in Figure **18A** at block **1860**.

The message is verified for origination from the acquirer, and is utilized to either initialize a merchant action, such as to update the merchant's

administration page (for example by blinking a message saying, "PLEASE RE-INITIALIZE YOUR TERMINAL"), or by initiating a request/response message pair originating from the merchant (for example, "HERE ARE THE CONTENTS OF MY MIB"). This is achieved by calling one of the extended terminal transaction interfaces (Figure **18A** at **1834**), which in turn indicates a SET transaction.

Gateway Customization via the Extended SET Channel

Gateway customization in extended SET is extremely powerful and a novel concept for VPOS processing. Each VPOS contains a "serial number" which is unique to each copy of the software. Once a merchant has selected an acquirer and obtained the appropriate certificates, the VPOS can be customized utilizing the communication link and messages containing customization applications.

Let us consider an example in which a Wells Fargo Bank (WFB) distributes VPOS via different sales channels. The first is direct from WFB to an existing merchant with whom WFB already has an existing relationship. In this case, a version of VPOS customized for WFB is sent to the merchant. The customizations may involve modification or replacement of, for example, a store front **1822**, shopping cart **1824**, pay page **1826**, standard terminal administration transaction interface **1828-1830** or an extended terminal transaction interface **1834**.

Using the built-in "serial number" certificate and the Test Gateway public key, it is possible to securely download customization applications to a specific VPOS application. Once the VPOS is appropriately configured, the last stage of customization download is to configure the VPOS so that it only responds to a public key certificate of the merchant's acquirer.

Thread Safe VPOS - TID Allocation

Physical terminals process a single transaction at a time since clerks are usually only able to process one transaction at a time. Web Servers can
5 process many transactions at a time, so payment requests can often occur simultaneously. Thus, the VPOS Software must have support for multi-tasking and provide support for multiple threads to be active at the same time in the same system as well as the same process. This requirement is relatively straight forward. However, the authorizing banks require that all
10 transaction requests include a Terminal ID (TID), and, for many banks, no single TID may be active in any two transaction requests that overlap in time. Thus, the VPOS requires dynamic allocation of TIDs to requesting threads.

15 To provide for this requirement, the VPOS provides a TID pool in tabular form in a database management system (DBMS). This table has two columns: TID NAME & Allocation date/time. If the TID date is null, then the TID is not in use and may be assigned. A date/time field is utilized to allow TID allocations to expire. TID requests are made utilizing a SQL query on the
20 TID Pool to find the first null or expired date/time, which is replaced with the current date/time and the TID name returned.

REMOTE VPOS

The unique architecture of the Cardholder **120**, Merchant **130** and Gateway
25 **140**, as shown in Figure **1B**, provides communication capability between the modules utilizing the internet to support linkages **150** and **170**. Since the internet is so pervasive, and access is available from virtually any computer, utilizing the internet as the communication backbone for connecting the
cardholder, merchant and access to the authorizing bank through a gateway

allows the merchant VPOS software to be remotely located from the merchant's premises. For example, the cardholder could pay for goods from any computer system attached to the Internet at any location in the world. Similarly, the merchant VPOS system could be located at a central host site where merchant VPOS systems for various merchants all resided on a single host with their separate access points to the Internet. The merchant could utilize any other computer attached to the Internet utilizing a SSL or SET protocol to query the remote VPOS system and obtain capture information, payment administration information, inventory control information, audit information and process customer satisfaction information. Thus, without having to incur the overhead of maintaining sufficient computer processing power to support the VPOS software, a merchant can obtain the information necessary to run a business smoothly and avoid hiring IS personnel to maintain the VPOS system.

15

VPOS Multi-Merchant Processing

Multiple merchant processing refers to the ability of a plurality of merchants to process their individual VPOS transactions securely on a single computer. The architecture relies on each payment page obtaining the merchant name in a hidden field on the payment page. The VPOS engine receives the merchant name with a particular transaction and synchronizes the processing utilizing a Set Merchant method. This command causes the VPOS API to look up a unique registry tree based on the merchant name. This process causes the VPOS engine to engage the appropriate configuration to process the transaction at hand utilizing a Microsoft Registry Tree. A registry tree contains Card Definition Tables (CDT)s, Acquirer Definition Tables (ADT)s, Merchant Definition Tables (MDT)s, Protocol Configuration Tables (PCT)s, etc. The CDTs point to specific ADTs since each supported card can be supplied by a distinct acquirer. This is

25

one form of split connection. Each of the ADTs in turn point to PCTs, and some acquirers can support multiple parallel gateways. A merchant's name refers to a unique database in the database management system which contains for example, TIDs.

5

So, for example, to fully qualify a particular merchant in a multi-merchant system, the Acquirer Definition Table is queried to ascertain the particular Gateway (VFITest), then if Bank of America requires verification of network communication information, the particular CardDT is accessed with for
10 example VISA. The particular merchant will service VISA transactions utilizing a particular acquirer. The particular piece of merchandise will also be detailed in a data base. Finally, the merchant Configurations will also be stored in the database to facilitate E-mail and name lookup.

15

VPOS CLIENT

The interaction between the VPOS and a client commences when a pay page solicits parameters of a transaction. Then, the parameters are validated to be sure the payment instrument, for example, cardnumber is not null. Then, a transaction object is created, eg. AUTHONLY, and the object is
20 initialized and stuffed with parameters of the transaction, eg. ao.setpan(accnum), and the object is executed. This execution invokes the VPOS engine. The VPOS engine further validates the parameters based on the particular merchant's configuration. For example, some merchants do not accept American Express Cards, but will take Visa, and all merchants
25 check the expiration date of the card. Assuming a valid and acceptable card has been tendered, then a TID is assigned (expiring, existing TIDs) or block a new TID from the TID Pool. This generates a STAN, XID, RRPID
unique tag and creates an initial record in the transaction database which is
flagged as before gateway processing in case the transaction crashes and

must be backed out. Then the protocol parameters are identified in the registry based on card type, and a particular acquirer identified. Then, a protocol object is created and executed to extract results from the protocol object and the before gateway "bit" is flipped to again flag the location of the transaction in the process as it is submitted to the Gateway.

The results received back from the Gateway are placed into a transaction object with is reported back to the pay page and ultimately back to the pay page user.

10

VPOS Merchant Pay Customization

A novel feature of the VPOS software provides payment page customization based on a merchant's preferences. This feature automatically lists cards that are accepted by a particular merchant based on the active terminal configuration. Each approved card for a particular merchant is linked to the display via an URL that provides a pointer to the credit card information supported by the merchant. Each card has an entry in a data structure referred to as the Credit Definition Table (CDT).

A preferred embodiment of the VPOS merchant pay customization software in accordance with a preferred embodiment is provided in Figure 19 which illustrates the logic utilizing a flowchart, and a listing of the source code below. Processing commences at terminal 1900 and immediately flows to function block 1910 where an index variable is initialized for stepping through each of the accepted payment instruments for the merchant's page. Then, at function block 1930, a URL key is obtained associated with the current merchant pay page and index value. The URL key is a registry key name that points to a picture of a credit card that the merchant has associated with the pay page and which the merchant accepts as payment.

At output block **1940** the card image associated with the URL key is obtained and displayed on the terminal. The CDT entry is obtained at function block **1950** utilizing the URL key. The CDT is utilized for storing information associated with each card. Then, at decision block **1960**, a test
 5 is performed to determine if the last payment method card has been processed and displayed on the merchant display. If not, then the index is incremented at function block **1920** and the loop reiterated to process the next card at function block **1930**. If all the cards have been processed, then control is returned to the merchant program for processing the transaction
 10 at terminal **1970**.

Figure **20A-20H** are block diagrams and flowcharts setting forth the detailed logic of thread processing in accordance with a preferred embodiment. Figure **20A** illustrates a prior art approach to POS processing utilized in
 15 most grocery stores and department stores today. Figure **20B** is a data structure of a POS transaction request in accordance with a preferred embodiment. Figure **20C** illustrates VPOS architecture with account requests being processed by a single acquiring bank. Figure **20D** illustrates a VPOS Transaction request data structure in accordance with a preferred
 20 embodiment. The transaction type, VPOS Terminal ID, Amount, Currency type, Digital Signature, Account number, Expiration date and other information are all stored in this record for later retrieval. Figure **20E** is a blow up of a portion of a TID allocation database in accordance with a preferred embodiment. Figure **20F-H** are flowcharts of the detailed logic in
 25 accordance with a preferred embodiment.

```
#include "rr.h"
```

```
#ifndef _NT
```

```
#define _NT
```



```

extern void _setenvp();
#endif

////////////////////////////////////
5 /
// AcquireBillHtml
// On Pay page, output form entries to acquire billing information
////////////////////////////////////
/
10 EStatus AcquireBillHtml(CWSINT& cIWSINT, int nTot, CProf& cIProfile,
    EPCLCurrency eCurrency) {
    //Current time
    time_t tNow; //figure out current year for Credit card expiry
    struct tm *tmNow;
15 char szYear[DB_YEAR_SZ + 1];
    char szAmount[FORMATTED_CURRENCY + 1];

    time(&tNow);
    tmNow = localtime(&tNow);
20 strftime(&szYear[0], (size_t)DB_YEAR_SZ + 1, "%Y", tmNow); //needs
    extra 1 for null
    int nYear = atoi(szYear);

    /*<TH>Payment Type</TH>\n<TD><INPUT SIZE = 20 NAME=b_instrument
    VALUE=\"\" \
25     << cIProfile.m_b_instrument << "\"></TD>" \
    << "*/

    cIWSINT << "<CENTER><TABLE BORDER=0><CAPTION ALIGN =
    TOP><B>Bill To</B></CAPTION>\n";
    cIWSINT << "<TR ALIGN=LEFT><TH>Account Number</TH><TD>

```

```

COLSPAN = 5><INPUT SIZE = 56 MAXLENGTH = "
    << ACCT_NUM_SZ << " NAME=b_card> </TD></TR>\n";
    clWSINT << "<TR ALIGN=LEFT><TH>Name on Card</TH><TD><INPUT
SIZE= 20 MAXLENGTH= " << NAME_SZ
5      << " NAME=b_name VALUE=\"\" << clProfile.m_b_name
    << "\"> </TD><TH>Expiration</TH><TD>Month <SELECT
NAME = b_expire_month><OPTION> 01\n <OPTION> 02\n" <<
    "<OPTION> 03\n <OPTION> 04\n<OPTION> 05\n<OPTION>
06\n<OPTION> 07\n<OPTION> 08\n<OPTION> 09\n" <<
10    "<OPTION> 10\n<OPTION> 11\n<OPTION> 12\n</SELECT>
Year <SELECT NAME = b_expire_year><OPTION>" << nYear <<
    "<OPTION>" << nYear + 1 << "<OPTION>" << nYear + 2 <<
"<OPTION>" << nYear + 3 << "<OPTION>" << nYear + 4 <<
    "</SELECT></TD></TR>\n";
15    //<TH>Expires</TH><TD>Month <INPUT SIZE=3
NAME=b_expire_month> Year <INPUT SIZE=5
NAME=b_expire_year></TD></TR>\n";
    clWSINT << "<TR ALIGN=LEFT><TH>Address Line 1</TH><TD
COLSPAN=5><INPUT SIZE=56 MAXLENGTH= " << ADDR_SZ
20    << " NAME=b_addr1 VALUE=\"\" << clProfile.m_b_addr1 << "\">
</TD></TR>\n";
    clWSINT << "<TR ALIGN=LEFT><TH>Address Line 2</TH><TD
COLSPAN=5><INPUT SIZE=56 MAXLENGTH= " << ADDR_SZ
    << " NAME=b_addr2 VALUE=\"\" << clProfile.m_b_addr2 << "\">
25 </TD></TR>\n";
    clWSINT << "<TR ALIGN=LEFT><TH>City</TH><TD><INPUT
MAXLENGTH= " << CITY_SZ << " NAME=b_city VALUE=\"\"
    << clProfile.m_b_city << "\"> </TD>" <<
    "<TH>State/Province</TH><TD><INPUT MAXLENGTH= " << STATE_SZ

```

```

        << " NAME=b_state VALUE=\"\" << clProfile.m_b_state << "\">
</TD></TR>\n";
        clWSINT << "<TR ALIGN=LEFT><TH>Country</TH><TD><INPUT
MAXLENGTH= \" << COUNTRY_SZ
5         << " NAME=b_country VALUE=\"\" << clProfile.m_b_country <<
"\"></TD><TH>Zip/Postal Code</TH><TD><INPUT MAXLENGTH= "
        << ZIP_SZ << " NAME=b_zip VALUE=\"\" << clProfile.m_b_zip <<
"\"></TD></TR>\n";
        clWSINT << "<TR ALIGN=LEFT><TH>Email</TH><TD><INPUT
10 MAXLENGTH= \" << BEMAIL_SZ << " NAME=b_email VALUE=\"\"
        << clProfile.m_b_email << "\"> </TD>\" <<
"<TH>Phone</TH><TD><INPUT MAXLENGTH= \" << BPHONE_NUM_SZ
        << " NAME=b_phone VALUE=\"\" << clProfile.m_b_phone <<
"\"></TD></TR>\n";
15     clWSINT << "</TABLE></CENTER><P>\n";

        //NPW     << " NAME=b_addr1> </TD>\" << "<TH>Payment
Instrument</TH>\n<TD><SELECT NAME =b_instrument>";
        //hack from ini (bug) which pay instruments supported
        //NPW clWSINT << "<OPTION> Credit Card\n\" << "<OPTION> Debit
20 Card\n</SELECT></TD></TR>\n";
        CurrFormat(nTot, eCurrency, szAmount);
        clWSINT << "<CENTER><FONT SIZE=5>Total = \" << szAmount <<
"</FONT></CENTER>";
25     return (eSuccess);
}

```

```

////////////////////////////////////
/

```

```

//PayButtonsHtml
// Output buttons on pay page: return to shop, pay, pay window,
// modify order
////////////////////////////////////
5 /
void PayButtonsHtml(CWSINT& ciWSINT, char* pszShopUrl, CRRReg&
ciReg) {

    char *pszHomeUrl = ciWSINT.LookUp("home_url");
10    char *pszModifyUrl = ciWSINT.LookUp("modify_url");
    char *pszSoftUrl = ciWSINT.LookUp("soft_url");

    if (!pszHomeUrl) pszHomeUrl = pszShopUrl; //Home Page
    //if (!pszModifyUrl) pszModifyUrl = pszShopUrl; //Shopping Cart
15 typically

    ciWSINT << "<CENTER><H4>By pressing the Pay! button I agree to
pay the above total amount<br> according to the card issuer
agreement<H4></CENTER>\n";

20    ciWSINT << "<CENTER>\n<A HREF = " << pszShopUrl << "> <IMG
SRC=" << ciReg.m_szReturnShop << " BORDER = 0></A>\n";
    #ifdef _SC
        ciWSINT << "<INPUT TYPE = IMAGE NAME = gso SRC = " <<
ciReg.m_szModifyOrder << " BORDER = 0>\n";
25    #else
        if (pszModifyUrl)
            ciWSINT << "<A HREF = " << pszModifyUrl << "> <IMG SRC=" <<
ciReg.m_szModifyOrder << " BORDER = 0></A>\n";
    #endif

```

```

        clWSINT << "<INPUT TYPE = HIDDEN NAME = home_url VALUE = " <<
pszHomeUrl << ">\n"
        << "<INPUT TYPE = IMAGE NAME = vpos SRC = " << clReg.m_szPay <<
" BORDER = 0>\n"
5        << "<INPUT TYPE = HIDDEN NAME = shop_url VALUE = " <<
pszShopUrl << ">\n"
        << "<INPUT TYPE = HIDDEN NAME = store VALUE = " <<
clWSINT.LookUp("store") << ">\n"; //Can't be NULL or error previously
        if (pszSoftUrl)
10        clWSINT << "<INPUT TYPE = HIDDEN NAME = soft_url VALUE =
" << pszSoftUrl << ">\n";
        clWSINT << "</CENTER>\n";
    }
    ////////////////////////////////////////////
15    /
    // DisplayPayPage
    // Outputs billing form, buttons, and static gso
    ////////////////////////////////////////////
    /
20    EStatus DisplayPayPage(CWSINT& clWSINT, CRRReg& clReg, int nError) {

        EStatus eStat;
        char szFileLine[BUFFER_SZ + 1];
        char *pszTag, *pszRefererUrl, *pszShopUrl, *pszExePath,
25    *pszServerName;
        time_t tNow;
        int nTagExist = FALSE;
        HKEY hCardsKey; //To enumerate cards
        long retCode;

```

```

    int nNoCards;
    DWORD dwtype, dwlen;
    HKEY hCardKey;
    char szCardBuf[MAX_PATH + 1], szCardPic[MAX_PATH + 1];
5
#ifdef _SC
    CPOLBk clBkGso;
#else
    char *pszTxn, *pszGsoNum, *pszGsoOpaque, *pszTot;
10 #endif

    //Shipping headers. If come from gso page and cookies are not set,
    set.

    CProf *pProfile;
15 pProfile = new CProf();
    if (!pProfile) return (eRRNewFailed);
    eStat = pProfile->Init(clWSINT);
    if (eStat != eSuccess) return (eStat); //Init failed

20 #ifdef _SC /*No session cookie for the pay page. This means the user will
    either use a long
        term cookie or type in their info each time*/
    clWSINT << "Set-Cookie: profile=" << pProfile->GetCookieLine() << ";
    path=/\n";
25 /* if (clWSINT.LookUp("Server Name"))
        clWSINT << "; domain = " << clWSINT.LookUp("Server Name") <<
        ";\n";*/
    #endif

```

```
#ifdef _SC
    //Shipping filled in?
    if (!(pProfile->m_s_name[0] && pProfile->m_s_addr1[0] && pProfile-
>m_s_city[0] && pProfile->m_s_state[0] &&
5      pProfile->m_s_zip[0] && pProfile->m_s_country[0] && pProfile-
>m_s_ship[0])) {
        eStat = DisplayGsoPage(clWSINT, clReg, ERROR_DISPLAY);
    //bug, return correct?
        return eStat;
10    }
    //Creates shopping basket from CGI/Cookies
    eStat = clBkGso.Init(clWSINT, *pProfile, clReg);
    if (eStat != eSuccess) return (eStat); //eRRBasketCreateError

15    //Cookies then other headers
    clBkGso.ToCookies(clWSINT, REGULAR);
#endif

    //clWSINT << "Pragma: no-cache\n";
20    clWSINT << "Content-type: text/html\n\n";

    //Where to position the page. if all information is filled in, here.
    if (!lnError) {clWSINT << "<A NAME=jump></A>";}

25    //Output HTML
    ifstream ifPay;
    ifPay.open(clReg.m_szPayTemplate, ios::in | ios::nocreate);
    if (ifPay.fail()) return (eRRCantOpenPayTemplate); //couldn't read pay
template file
```

```

//HTML Template
while (ifPay) {
    ifPay.getline(szFileLine, BUFFER_SZ);
5    if (!(pszTag = strstr(szFileLine, DYNAMIC_TAG)))
        clWSINT << szFileLine << "\n";
    else {
        nTagExist = TRUE;
        //Null the tag, Output the beginning of the line,
10        //make the dynamic basket call, output the rest of the
        line
        if (strlen(szFileLine) == strlen(DYNAMIC_TAG))
            pszTag[0] = NULL;
        else {
15            pszTag[0] = (char) NULL;
            pszTag += strlen(DYNAMIC_TAG) + 1; //was 9
        }
        clWSINT << szFileLine;
        //Dynamic call
20        pszRefererUrl = clWSINT.LookUp("Referer");
        if (!pszRefererUrl) return (eRRNoRefererUrl);
        pszExePath = clWSINT.LookUp("Executable Path");
        if (!pszExePath) return (eRRNoExePath);
        pszServerName = clWSINT.LookUp("Server Name");
25        if (!pszServerName) return (eRRNoServerName);
        clWSINT << "<FORM METHOD = POST ACTION = http";
        if (clReg.m_nUseSSL)
            clWSINT << "s";
        clWSINT << "://" << pszServerName << pszExePath <<

```



```

"#jump>";

/*cIWSINT << "<FORM METHOD = POST ACTION = " <<
pszExePath << "#jump>";*/

5
//Setting Long Cookies
cIWSINT << "<CENTER>If you wish to have billing and
shipping defaults set in your browser, check this box "
<< "<INPUT TYPE = CHECKBOX
10 NAME=long_cookies></CENTER>\n";
//Fill it in message
if (nError) {
cIWSINT << "<A NAME=jump></A>";
cIWSINT << "<CENTER><H4>You must fill in
15 <I>all</I> of the billing information except for <I>address line 2</I> and
<I>email</I>.</H4></CENTER>";
}
//GsoNum

#ifdef _SC
20 time(&tNow); //For multithreading, append instantiation
number

cIWSINT << "<TABLE ALIGN=RIGHT><TR><TH>Order
Number</TH><TD>" << tNow
<< "</TD></TR></TABLE><BR
25 CLEAR=ALL>\n<INPUT TYPE=HIDDEN NAME=b_gso_num VALUE = " <<
tNow << ">\n";
#else
//Pay page API: transaction type, GSO #, gso opaque
pszGsoNum = cIWSINT.LookUp("b_gso_num");

```

```

        if (pszGsoNum)
            clWSINT << "<TABLE
ALIGN=RIGHT><TR><TH>Order Number</TH><TD>" << pszGsoNum
            << "</TD></TR></TABLE><BR
5  CLEAR=ALL>\n<INPUT TYPE=HIDDEN NAME=b_gso_num VALUE = " <<
    pszGsoNum << ">\n";
        else {
            time(&tNow); //For multithreading, append
instantiation number
10        clWSINT << "<TABLE
ALIGN=RIGHT><TR><TH>Order Number</TH><TD>" << tNow
            << "</TD></TR></TABLE><BR
CLEAR=ALL>\n<INPUT TYPE=HIDDEN NAME=b_gso_num VALUE = " <<
tNow << ">\n";
15        }
        //Some pay page only specifics: transaction to execute,
gso opaque
        pszTxn = clWSINT.LookUp("transaction");
        if (pszTxn)
20        clWSINT << "<INPUT TYPE=HIDDEN
NAME=transaction VALUE = " << pszTxn << ">\n";

        pszGsoOpaque = clWSINT.LookUp("gso_opaque");
        if (pszGsoOpaque)
25        clWSINT << "<INPUT TYPE=HIDDEN
NAME=gso_opaque VALUE = \"\" << pszGsoOpaque << "\">\n";
        #endif

#ifdef _SC

```

```

        //Bill to information & Payment Instrument
        eStat = AcquireBillHtml(clWSINT, clBkGso.GetTot(),
*pProfile, (EPCLCurrency) clReg.m_eDefaultCurrency);
    #else
5        //Pay Page alone requires a total
        pszTot = clWSINT.LookUp("total");
        if (!pszTot) return (eRRNoPayTotal);
        eStat = AcquireBillHtml(clWSINT, atoi(pszTot), *pProfile,
(EPCLCurrency) clReg.m_eDefaultCurrency);
10        clWSINT << "<INPUT TYPE=HIDDEN NAME=total VALUE =
" << pszTot << ">\n";
    #endif

        if (eStat != eSuccess) return (eStat); //error from db?
    within AcquireBillHtml
15        clWSINT << "<P>\n";

        //Output Buttons on Form

        pszShopUrl = clWSINT.LookUp("shop_url");
20        if (!pszShopUrl)
            PayButtonsHtml(clWSINT, pszRefererUrl, clReg);
        else
            PayButtonsHtml(clWSINT, pszShopUrl, clReg);

25        //Registry Card LookUp
        clWSINT << "<CENTER><TABLE CELLSPACING =
5><TR><TH>Cards Accepted:</TH>";
        RegOpenKeyEx(clReg.m_hStoreKey, "API\\CDT", 0,
KEY_READ, &hCardsKey);

```

```

        dwlen = sizeof(int);
        RegQueryValueEx(hCardsKey, "NoOfRows", 0, &dwtype,
(LPBYTE)&nNoCards, &dwlen);
        -for (int i = 0; i < nNoCards; i++) {
5             RegEnumKey(hCardsKey, i, szCardBuf, MAX_PATH
+ 1);

                RegOpenKeyEx(hCardsKey, szCardBuf, 0,
KEY_READ, &hCardKey);
                dwlen = MAX_PATH + 1;
10             retCode = RegQueryValueEx(hCardKey,
"CardPicture", 0, &dwtype, (LPBYTE)szCardPic, &dwlen);
                if (retCode != ERROR_SUCCESS) return
eRRRegistryFailure;

                cIWSINT << "<TD><IMG SRC = " << szCardPic <<
15         "></TD>";

                RegCloseKey(hCardKey);
        }
        RegCloseKey(hCardsKey);
        cIWSINT << "</TR></TABLE></CENTER>";
20         cIWSINT << "</FORM>\n<HR>\n";

#ifdef _SC
        //Output static HTML Table
        cIBkGso.ToHtml(cIWSINT, NOEDIT);
25         //Output static Shipping information
        StaticShipHtml(cIWSINT, *pProfile); //Also NO_EDIT
        cIWSINT << "<HR>\n";

#else
        //Pay page alone takes and passes through a gso

```

```

        if (pszGsoOpaque)
            clWSINT << pszGsoOpaque << "\n";
    #endif

    -//Rest of Line from template file
5      if (pszTag)  clWSINT << pszTag;
        }
    }
    if (nTagExist != TRUE)
        return(eRRNoDynamicTag);
10    else
        return (eSuccess);
    }

    //////////////////////////////////////
15  //Receipt Page
    //////////////////////////////////////
    //////////////////////////////////////#ifdef _SC
    //////////////////////////////////////
    /
20  // StaticShipHtml
    // On Pay page, output Static table of shipping information
    // based on cookies set in prior page
    //////////////////////////////////////
    /
25  void StaticShipHtml(CWSINT& clWSINT, CProf clProfile) {
        clWSINT << "<CENTER><TABLE CELLSPACING=10><CAPTION ALIGN
= TOP><B>Ship To<B></CAPTION>\n";
        clWSINT << "<TR><TH ALIGN=LEFT>Name</TH><TD>" <<
        clProfile.m_s_name << "</TD>" <<

```

```

        "<TH ALIGN=LEFT>Address Line 1</TH><TD>" <<
clProfile.m_s_addr1 << "</TD></TR>\n";
        clWSINT << "<TR><TH ALIGN=LEFT>Address Line 2</TH><TD>" <<
clProfile.m_s_addr2 << "</TD>" <<
5         "<TH ALIGN=LEFT>City</TH><TD>" << clProfile.m_s_city <<
"</TD></TR>\n";
        clWSINT << "<TR><TH ALIGN=LEFT>State/Province</TH><TD>" <<
clProfile.m_s_state << "</TD>" <<
        "<TH ALIGN=LEFT>Zip/Postal Code</TH><TD>" <<
10 clProfile.m_s_zip << "</TD></TR>\n";
        clWSINT << "<TR><TH ALIGN=LEFT>Country</TH><TD>" <<
clProfile.m_s_country << "</TD>" <<
        "<TH ALIGN=LEFT>Shipping Method</TH><TD>" <<
clProfile.m_s_ship << "</TD></TR>\n";
15 clWSINT << "</TABLE></CENTER><P>";
    }
    #endif

20 ///////////////////////////////////////////////////////////////////
    /
    // StaticBillHtml
    // On Receipt page, output static table of billing information
    ///////////////////////////////////////////////////////////////////
25 /
    void StaticBillHtml(CWSINT& clWSINT, CProf clProfile) {

        /*<TH>Payment Type</TH>\n<TD>" << clProfile.m_b_instrument
        << "</TD>*/

```

```

        clWSINT << "<CENTER><TABLE CELLSPACING=10><CAPTION ALIGN
= TOP><B>Bill To<B></CAPTION>\n";
        clWSINT << "<TR ALIGN=LEFT><TH>Account Number</TH><TD
COLSPAN=3>" << clProfile.m_b_card << "</TD></TR>\n";
5        clWSINT << "<TR ALIGN=LEFT><TH>Name on Card</TH><TD>" <<
clProfile.m_b_name <<
        "</TD><TD><B>Expires:</B><I>Month</I>" <<
clProfile.m_b_expire_month << "<I>Year</I>" << clProfile.m_b_expire_year
<< "</TD></TR>\n";
10        clWSINT << "<TR ALIGN=LEFT><TH>Address Line 1</TH><TD
COLSPAN=3>" << clProfile.m_b_addr1 << "</TD></TR>\n";
        clWSINT << "<TR ALIGN=LEFT><TH>Address Line 2</TH><TD
COLSPAN=3>" << clProfile.m_b_addr2 << "</TD></TR>\n";
        clWSINT << "<TR ALIGN=LEFT><TH>City</TH><TD>" <<
15 clProfile.m_b_city << "</TD>"
        << "<TH>State/Province</TH><TD>" << clProfile.m_b_state <<
"</TD></TR>\n";
        clWSINT << "<TR ALIGN=LEFT><TH>Country</TH><TD>" <<
clProfile.m_b_country <<
20        "</TD><TH>Zip/Postal Code</TH><TD>" << clProfile.m_b_zip
<< "</TD></TR>\n";
        clWSINT << "<TR ALIGN=LEFT><TH>Email</TH><TD>" <<
clProfile.m_b_email << "</TD>"
        << "<TH>Phone</TH><TD>" << clProfile.m_b_phone <<
25 "</TD></TR>\n";
        clWSINT << "</TABLE></CENTER><P>\n";
}

```

////////////////////////////////////

```

/
//VposReceipt
//Generates a receipt from the return block and profile info.
////////////////////////////////////
5 /
#ifdef VPOS_OLE
    #ifdef _SC
        void VposReceipt(CWSINT& clWSINT, /* CVPCLFinCCTrans */
        CVPCL_OleCCAAuthOnly *pTxn, CProf& clProfile, CRRReg& clReg, CPOLBk&
10 clBkGso) {
            #else
                void VposReceipt(CWSINT& clWSINT, /* CVPCLFinCCTrans */
                CVPCL_OleCCAAuthOnly *pTxn, CProf& clProfile, CRRReg& clReg) {
                    #endif
15 #else
                #ifdef _SC
                    void VposReceipt(CWSINT& clWSINT, CVPCLFinCCTrans *pTxn,
                    CProf& clProfile, CRRReg& clReg, CPOLBk& clBkGso) {
                        #else
20 void VposReceipt(CWSINT& clWSINT, CVPCLFinCCTrans *pTxn,
                    CProf& clProfile, CRRReg& clReg) {
                            #endif
                        #endif
//Set Long cookies (if applicable)
25 struct tm *tmNow;
char szDate[32]; //what is the max date? in this format/ bug
time_t tNow;
time(&tNow);
tNow += clReg.m_nProfileLife * 86400; //ini constant for length of

```



```

cookie stay
    tmNow = localtime(&tNow);
    strftime(szDate, (size_t)31, "%a, %d-%b-%y %H:%M:%S GMT",
tmNow);
5     if (clWSINT.LookUp("long_cookies"))
        clWSINT << "Set-Cookie: cust_profile=" <<
clProfile.GetCookieLine() << "; expires="
        << szDate << "; path=/\n"; //Profile cookies

10    #ifdef _SC //Shopping cart sets local cookies on receipt
        clWSINT << "Set-Cookie: profile=" << clProfile.GetCookieLine() <<
        "; expires="
        << szDate << "; path=/\n"; //Profile cookies
    #endif
15    /*clWSINT << "; domain = " << clWSINT.LookUp("Server Name") <<
        "\n";*/

    #ifdef _SC
20        //Delete shopping basket
        clBkGso.ToCookies(clWSINT, EXPIRE);
    #endif

        clWSINT << "Pragma: no-cache\n";
        clWSINT << "Content-type: text/html\n\n";
25    clWSINT << "<HTML><BODY " << clReg.m_szBackgroundString <<
        ">\n";
        clWSINT << "<A NAME=jump></A>\n";
        clWSINT << "<CENTER><IMG SRC=" << clReg.m_szReceiptBanner <<
        "></CENTER>\n";

```

clWSINT << "<CENTER><H2>This is your receipt. Please save it using
the <I>Save As</I> option from the <I>File Menu</I> in your
browser</H2></CENTER>";

```

5      //Vpos Return Block
      char szGso[PURCH_ORDER_NUM_SZ + 1];
      char szTransAmt[AMT_SZ + 1];
      char szDisplayTransAmt[FORMATTED_CURRENCY + 1]; //Extra point
for decimal
10      enum EPCLCurrency eCurr;// = (EPCLCurrency)
      clReg.m_eDefaultCurrency;
      enum EPCLDecimals eDec;// = eTwoDecDigits;
      char szTime[TRANS_TIME_SZ + 1];
      char szPan[ACCT_NUM_SZ + 1];
15      char szExpDate[EXP_DATE_SZ + 1];
      char szRetRefNum[RET_REF_NUM_SZ + 1];
      pTxn->GetRespTransAmt(szTransAmt, AMT_SZ + 1, &eCurr, &eDec);
      pTxn->GetPurchOrderNum(szGso, PURCH_ORDER_NUM_SZ + 1);
      pTxn->GetRespTransDate(szDate, TRANS_DATE_SZ + 1);
20      pTxn->GetRespTransTime(szTime, TRANS_TIME_SZ + 1);
      pTxn->GetRetRefNum(szRetRefNum, RET_REF_NUM_SZ + 1);
      pTxn->GetPAN(szPan, ACCT_NUM_SZ + 1);
      pTxn->GetExpDate(szExpDate, EXP_DATE_SZ + 1);

25      clWSINT <<"<CENTER><TABLE BORDER=0
      CELLSPACING=10><CAPTION><B>" << clReg.m_szShopName
      << " - Order Number</B> - " << szGso
      << "</CAPTION>\n<TR ALIGN=LEFT><TH>Time</TH><TD>" <<
szTime[0]

```

```

        << szTime[1] << ":" << szTime[2] << szTime[3] << ":" <<
&szTime[4] << "</TD><TH>Date</TH><TD>"
        << szDate[0] << szDate[1] << "/" << szDate[2] << szDate[3] << "/"
<< &szDate[4] << "</TD></TR>"
5         << "<TR ALIGN=LEFT><TH>Account Number</TH><TD
COLSPAN=3><B>" << szPan << "</B></TD></TD>"
        << "<TR ALIGN=LEFT><TH>Authorization Code</TH><TD>" <<
"No Auth?"
        << "</TD><TH>Reference Number</TH><TD>" << szRetRefNum
10 << "</TD></TR>"
        << "</TABLE></CENTER>";
        CurrFormat(atoi(szTransAmt), eCurr, szDisplayTransAmt);
        clWSINT << "<CENTER><FONT SIZE=5>Total = " <<
szDisplayTransAmt << "</FONT></CENTER><HR>\n";
15
        //transtype, time, date, acct #, expire, vpos id, transaction type, auth
code, ref#, amount

        //Soft goods fulfillment
20 char *pszSoftUrl = clWSINT.LookUp("soft_url");
        if (pszSoftUrl)
            clWSINT << pszSoftUrl << "<HR>";

#ifdef _SC
25 //Static Gso, placeholder crap until do LnGrp
        clBkGso.ToHtml(clWSINT, NOEDIT);
        clWSINT << "<HR>";
        //Static Billing
        StaticBillHtml(clWSINT, clProfile);

```

```

        clWSINT << "<HR>";
        //Static Shipping
        StaticShipHtml(clWSINT, clProfile);
        clWSINT << "<HR>";
5    #else
        //Static passed gso if it exists
        char *pszGso = clWSINT.LookUp("gso_opaque");
        if (pszGso) clWSINT << pszGso;
        //Static Billing
10    StaticBillHtml(clWSINT, clProfile);
        clWSINT << "<HR>";

    #endif
        //Merchant Signature Block (if/when applicable)
15
        //Buttons
        char *pszHomeUrl = clWSINT.LookUp("home_url");
        char *pszShopUrl = clWSINT.LookUp("shop_url");
        clWSINT << "<CENTER>\n<A HREF = " << pszShopUrl
20    << "> <IMG SRC=" << clReg.m_szReturnShop << " BORDER =
        0></A>\n"
        << "<A HREF = " << pszHomeUrl << "> <IMG SRC=" <<
        clReg.m_szHome << " BORDER = 0></A>\n"
        << "</CENTER><HR>\n";
25

        //Acquirer Banner
        char szPANLo[ACCT_NUM_SZ + 1], szPANHi[ACCT_NUM_SZ + 1],
        szBuf[MAX_PATH + 1];
        char szTruncPAN[ACCT_NUM_SZ+1];

```

```

HKEY hCardsKey, hCardKey;
DWORD dwtype, dwlen;
int nNoCards, nPANLen;
long retCode;
5   RegOpenKeyEx(clReg.m_hStoreKey, "API\\CDT", 0, KEY_READ,
    &hCardsKey);
    dwlen = sizeof(int);
    RegQueryValueEx(hCardsKey, "NoOfRows", 0, &dwtype,
    (LPBYTE)&nNoCards, &dwlen);
10   for (int i = 0; i < nNoCards; i++) {
        RegEnumKey(hCardsKey, i, szBuf, MAX_PATH + 1);
        RegOpenKeyEx(hCardsKey, szBuf, 0, KEY_READ, &hCardKey);
        dwlen = ACCT_NUM_SZ + 1;
        retCode = RegQueryValueEx(hCardKey, "PANLo", 0, &dwtype,
15   (LPBYTE)szPANLo, &dwlen);
        if (retCode != ERROR_SUCCESS) return;
        dwlen = ACCT_NUM_SZ + 1;
        retCode = RegQueryValueEx(hCardKey, "PANHi", 0, &dwtype,
    (LPBYTE)szPANHi, &dwlen);
20   if (retCode != ERROR_SUCCESS) return;
        nPANLen = strlen(szPANLo);
        strncpy(szTruncPAN, szPan, nPANLen);
        szTruncPAN[nPANLen] = '\0';
        if((atoi(szTruncPAN) >= atoi(szPANLo) ) && (atoi(szTruncPAN) <=
25   atoi(szPANHi))) {
            char szAcquirer[MAX_PATH + 1],
            szAcquirerBanner[MAX_PATH + 1];
            szAcquirer[0] = NULL; szAcquirerBanner[0] = NULL;
            HKEY hAcquirersKey, hAcquirerKey;

```

```

        int nNoAcquirers = 0;
        dwlen = MAX_PATH + 1;
        RegQueryValueEx(hCardKey, "Acquirer", 0, &dwtype,
(LPBYTE)szAcquirer, &dwlen);
5         RegOpenKeyEx(clReg.m_hStoreKey, "API\\ADT", 0,
        KEY_READ, &hAcquirersKey);
        dwlen = sizeof(int);
        retCode = RegQueryValueEx(hAcquirersKey, "NoOfRows",
0, &dwtype, (LPBYTE)&nNoAcquirers, &dwlen);
10         for (int j = 0; j < nNoAcquirers; j++) {
            retCode = RegEnumKey(hAcquirersKey, j, szBuf,
MAX_PATH + 1); //Get jth Acquirer subkey in szbuf
            if (retCode != ERROR_SUCCESS) break;
            if (!strcmp(szBuf, szAcquirer)) {
15                 RegOpenKeyEx(hAcquirersKey, szBuf, 0,
                KEY_READ, &hAcquirerKey);
                dwlen = MAX_PATH + 1;
                retCode = RegQueryValueEx(hAcquirerKey,
"AcquirerBanner", 0, &dwtype, (LPBYTE)szAcquirerBanner, &dwlen);
20                 if (retCode != ERROR_SUCCESS) break;
                clWSINT << "<CENTER><IMG SRC=" <<
szAcquirerBanner << "></CENTER>\n";
                RegCloseKey(hAcquirerKey);
                break;
25             }
        }
        RegCloseKey(hAcquirersKey);
        break;
    }

```

```

        RegCloseKey(hCardKey);
    }
    RegCloseKey(hCardsKey);
    clWSINT << "</HTML>";
5   }

////////////////////////////////////
10  /
    // VposPay
    // Create a PO object and invoke the vpos
    //////////////////////////////////////
    /
15  EStatus VposPay(CWSINT& clWSINT, CRRReg& clReg) {

    EStatus eStat;
    EPCLTransType eTxn;
    char *pszTxn = clWSINT.LookUp("transaction");
20    char szBuf[MAX_CGL_VAR + 1]; //used for cgi variable tstore and for
    number later
    #ifdef _SC
        CPOLBk clBkGso; //GSO data structure
    #else
25    //Total for transaction
        char *pszTotal = clWSINT.LookUp("total");
        if (lpszTotal) return(eRRNoPayTotal);
    #endif

```

```
//Profile object
CProf *pProfile;
pProfile = new CProf();
if (!pProfile)-return (eRRNewFailed);
5   eStat = pProfile->Init(clWSINT);
    if (eStat != eSuccess) return (eStat);

    //Check billing information
    if (! (pProfile->m_b_name[0] && pProfile->m_b_addr1[0] && pProfile-
10  >m_b_city[0] && pProfile->m_b_state[0] &&
        pProfile->m_b_zip[0] && pProfile->m_b_country[0] && pProfile-
        >m_b_phone[0] &&
        pProfile->m_b_card[0] && pProfile->m_b_expire_month[0] &&
        pProfile->m_b_expire_year[0])) {
15      eStat = DisplayPayPage(clWSINT, clReg, TRUE);
      return eStat;
    }

    //Payment transaction for a credit card
20   #ifdef VPOS_OLE
        CVPCL_OleCCAAuthOnly *pTxn;
    #else
        CVPCLFinCCTrans *pTxn;
    #endif
25   if (pszTxn) {
        eTxn = eNumTransTypes;
        if (!strcmp("authonly", pszTxn))
            eTxn = eTransAuthOnly;
```



```
/*      if (!strcmp("authcapture", pszTxn))
          eTxn = eTransAuthCapture;
      if (!strcmp("offlineauth", pszTxn))
          eTxn = eTransOfflineAuth;*/
5      }
      else
          eTxn = clReg.m_eDefaultAuthTrans;

      //Create Transaction object
10      switch (eTxn) {
      case eTransAuthOnly:
          #ifdef VPOS_OLE
              pTxn = new CVPCL_OleCCAuthOnly();
          #else
15              pTxn = new CVPCL_CCAuthOnly();
          #endif
          if (!pTxn) return eFailure; // Transaction Init Failure

          break;
          default:
20              return eRRIllegalTransaction;
      }

      //Transaction Initialize
      char *pszMerchant = clWSINT.LookUp("store");
25      sprintf(szBuf, "MerchName=");
      strncat(szBuf, pszMerchant, (MAX_CGI_VAR-10)); //The 10 is for
      MerchName=

-----

      // Connect to the OLE Automation Server
```

```

#ifdef VPOS_OLE
    eStat = pTxn->CreateDispatch() ;
    if (eSuccess != eStat) {
        return eFailure ;
5      }
#endif

    eStat = pTxn->InitTrans(szBuf);
    if (eStat != eSuccess) return eFailure; //eRRTxnInitFailed

10    //GSO Number
    char* b_gso_num = clWSINT.LookUp("b_gso_num");
    if (!b_gso_num) return (eRRNoGsoNum);
    //Compose Gso object
15    //CPOLPO clPO(&b_gso_num);
    //Creates shopping basket from CGI/Cookies. This information is
    borrowed by
    //Line Group class. For each item in the basket, put it in the PO
    object. We use a member function
20    //That others using the library cannot use because they may not have
    a basket object at their disposal.
    //Those others must use the Set methods directly
    //Then get prices from database. If prices differ, error code

#ifdef _SC
25    eStat = clBkGso.Init(clWSINT, *pProfile, clReg);
    if (eStat != eSuccess) return (eStat);
    //    eStat = clPO.InitFromBk(clBkGso);
    if (eStat != eSuccess) return (eStat);
    #endif

```

```

        //set all stuff from profile object
        //set custcookie
        //set cust id
        //set personal message
5        //Pay Page standalone. Call an integrator function, execute vpos
stuff, call an ending function.
        //The calls before and after are for the integrator to reconcile his
database with the VPOS.

10        //GSO VERIFICATION suggestions
        //Check to see if this purchase order exists in the database & if it is
linked properly with this price
        //Insert GSO and line items into db with before VPOS Txn status
        //eStat = GsoVerify(b_gso_num, pszTotal); //For integrator to fill in.
15        //if (eStat != eSuccess) return eStat; //Failed lookup check

#ifdef _SC
        int nTot;
        /*      nTot = clBkGso.GetTot() * 100;
20        if (((clBkGso.GetTot() * 100) - nTot) >= .5)
            ++nTot;
        sprintf(szBuf, "%.2f", nTot/100.0) ; //Transaction Amount, hack to
get past 2 digits*/
        //erase szBuf below. Lose precision by flooring this integer. need to
25        define round up/down
            sprintf(szBuf, "%d", (int)clBkGso.GetTot());
            pTxn->SetReqTransAmt(szBuf, (EPCLCurrency)
clReg.m_eDefaultCurrency, eTwoDecDigits);
        #else

```

```
//Amount
NumClean(pszTotal);
pTxn->SetReqTransAmt(pszTotal, (EPCLCurrency)
clReg.m_eDefaultCurrency, eTwoDecDigits);
5  #endif

    //GSO Num
    pTxn->SetPurchOrderNum(b_gso_num);

    //Retry Counter
    pTxn->SetRRPid(1); //The first time a transaction is executed this
10 must be set to 1

    //AVS Data
    if (clReg.m_nAVS) {
        char avs_zip[ZIP_SZ + 1];
        strncpy(avs_zip, pProfile->m_b_zip, ZIP_SZ);
15     avs_zip[ZIP_SZ] = NULL;
        NumClean(avs_zip);
        pTxn->SetAVSData(avs_zip);
    }

    pTxn->SetBName(pProfile->m_b_name);
20     pTxn->SetBStreetAddress1(pProfile->m_b_addr1);
    pTxn->SetBStreetAddress2(pProfile->m_b_addr2);
    pTxn->SetBCity(pProfile->m_b_city);
    pTxn->SetBStateProvince(pProfile->m_b_state);
    pTxn->SetBZipPostalCode(pProfile->m_b_zip); //Insert as is zip into
25     db

    pTxn->SetBCountry(pProfile->m_b_country);
    pTxn->SetBEMail(pProfile->m_b_email);
    pTxn->SetBDayTimePhone(pProfile->m_b_phone);
```

```
//Card Number and expiry date
NumClean(pProfile->m_b_card);
char szDate[DB_MONTH_SZ + DB_YEAR_SZ + 1];
strncpy(szDate, pProfile->m_b_expire_month, DB_MONTH_SZ);
5  szDate[DB_MONTH_SZ] = NULL;
    strncat(szDate, pProfile->m_b_expire_year, DB_YEAR_SZ);
    pTxn->SetPAN(pProfile->m_b_card);
    pTxn->SetExpDate(szDate);

10  //Execute Transaction
    eStat = pTxn->ExecuteTrans();
    if (eStat != eSuccess) return eStat; //DB or Internal Error of some
kind

15  //Transaction Shutdown
    eStat = pTxn->ShutDownTrans();
    if (eStat != eSuccess) return eFailure; //eRRTxnShutFailed

    //Gso after for integrator to fill in
20  //Gso_reconcile(success or failure, gso_number);

    //Delete cookies GSO. Set shipping/billing cookies. Send receipt -
member function of PO object.
#ifdef _SC
25  VposReceipt(clWSINT, pTxn, *pProfile, clReg, clBkGso); //This should
be PO object
#else
    VposReceipt(clWSINT, pTxn, *pProfile, clReg); //Use Get Methods for
Receipt
```

```
#endif
#ifdef VPOS_OLE
    // Disconnect from the server
    pTxn->ReleaseDispatch() ;
5  #endif
    return (eSuccess);
```

Default Gateway Configuration

10 The VPOS is initially shipped enabled to connect to a default gateway with a single instance of a gateway defined that accesses a predefined site for testing of an installation before bringing it online in a production mode. The test installation contacts and converses with an actual gateway that simulates live transactions. After the installation checks out utilizing a set
15 of test transactions, the test gateway downloads the pre-checked customizations to the installation so that it can switch over to the production acquirer. This download processing is enabled in extensions to SET.

Internet Transaction Gateway

20 Payment methods that issue cards for conducting business utilize four major entities. These entities are the issuer, consumer, merchant and the acquirer. The issuing bank that provides the consumer with a credit card are usually not the same bank as the acquiring bank that serves the
25 merchant. When the consumer utilizes a credit card to pay for a purchase, the merchant swipes the card through the POS terminal which makes a connection to the merchant's acquirer via the telephone network and transmits an authorization request with data read from the magnetic stripe. The acquirer's host processor, depending on the card number, will either

perform local processing or switch the request to the correct issuing bank's host processor through the interchange network. In a few seconds, the authorization response is returned to the originating POS indicating either an approval or a rejection.

5

The Internet is a viable infrastructure for electronic commerce. Ubiquitous browser software for the World Wide Web provides around-the-clock access to a large base of information content provided by Web servers. Utilizing a preferred embodiment, consumers using browsers can shop at virtual stores and malls presented as Web pages managed by the merchants' servers. Consumers can make purchases and pay for them using credit cards or other digital payment instruments in a secure manner. For such Internet-based payments to be authorized, a "gateway" is necessary at the back end to channel transactions to legacy processors and interchange networks.

15

Figure **21** is a detailed diagram of a multithreaded gateway engine in accordance with a preferred embodiment. Processing commences when a TCP transaction **2100** is received by a HTTPS Server **2102** and parsed to an appropriate Web Adaptor **2104** which posts an encrypted set transaction to the multithreaded gateway engine **2110**. The encrypted SET request is received at a decryptor **2120** and decrypted into a standard SET transaction for converting by the forward converter **2124**. The converted transaction is passed to the socket multiplexor **2130** to communicate via an existing communication link **2140** to a host computer. A security logger **2150** is also utilized for passing security records back via a database server **2160** to a database administration application **2190**. A transaction logger **2155** also utilizes the database server **2160** to capture transaction logs in a database.

25

2180. Other system administration tasks **2195** include a web server administration task **2190** which logs web hits in a log **2170**.

Figure **22** is a flow diagram in accordance with a preferred embodiment.

- 5 Processing flows from customers **2200** that are paying for products over the internet or other communication medium utilizing HTTPS or other protocols to one or more merchants **2210**, **2220** or **2230** to a gateway **2240** which directs transactions to a particular host processor **2250** for authorization processing in accordance with the present invention.

10 ***Internet Payment Authorization***

- The Gateway is a secure computer system that mediates transactions between the merchants' servers and a payment processor. The Gateway supports secure communications between merchants using the Internet on one side, and a processor using standard secure financial networks on the
- 15 other side. Between the two interfaces, the Gateway maintains a detailed log of all transactions, whether in-progress, completed, or failed. The Gateway accepts transactions from merchants and converts them to Internet compatible formats before forwarding them to the host processor. Responses from the host, after the reverse conversions, will be returned to
- 20 the originating merchants.

The Gateway performs many functions, including:

- Receives encrypted credit card transactions from the merchants via the Internet
- Unwraps and decrypts transactions
- 25 • Authenticates digital signatures of transactions based on certificates
- Supports all transaction types and card types

- Accepts concurrent transactions from each of the merchant servers
- Converts transaction data to internet formats; forwards the mapped requests
(in the clear) to a payment processor
- 5 • Converts transaction responses, correlates them with the original requests, and sends the mapped responses back to the merchants
- Provides logging, monitoring, reporting, and system administration

Figure **23** illustrates a Gateway's **2330** role in a network in accordance with a preferred embodiment. The Gateway **2330** strictly conforms to all SET
10 stipulations regarding certificate management, PKCS signed data encapsulation, PKCS encrypted data encapsulation, ASN.1 representation, DER encoding, MIME encapsulation, and message sequencing. A merchant server **2300** communicates via the Internet **2310** using the SET protocol **2320** through a gateway server **2330** using a network interface processor
15 **2340** to communicate to a legacy network **2360** in, for example the X.25 protocol **2350**. The legacy host **2370** ultimately receives and processes the transaction from the merchant server **2300** without modification to its code.

Internet Communication Protocols

As discussed above, the TCP/IP protocol suite is utilized at the transport
20 level. At the application level, in compliance with SET, all requests arrive at the Gateway in HTTP format. Similarly, all responses from the Gateway to the merchant servers will be transferred in HTTP. The HTTP protocol stipulates that a request-response pair will go through the same TCP connection and that the originator, in this case a merchant server, will
25 establish a connection to send the request and will take down the connection when it has received the response.

Host Payment Protocols

Message conversions performed by the Gateway will be significantly more than format transliterations: per-protocol differences in data elements and message semantics must be considered carefully. The various transaction types that are supported are listed below.

Transaction Types
Credit card sale with capture
Credit card sale without capture
Credit card sale with capture including AVS (MasterCard and VISA)
Credit card sale without capture including AVS (MasterCard and VISA)
Credit card return (Credit)
Credit card post authorization (Force Post)
Credit card post authorization (Force Post) with partial reversal support, enhanced authorization data, and AVS result code (VISA)
Credit card sale with capture – Void
Credit card return (Credit) – Void
Totals request (for balancing)

Host Communications Protocols

A virtual, private network between the Gateway and the host processor is established to expedite host communication. In addition, two Network Interface Processors (NIP)s – a “near end” NIP that interfaces to the Gateway

and a "far end" NIP that interfaces to the host. The NIPs will handle virtual connections between themselves. The far-end NIP will take care of specific communication details. The near-end NIP is an IP-addressable device that converts between-TCP messages and packets. It is installed on the Red Net

5 **2330**, which is a LAN outside the corporate firewall. The Gateway, on the Blue Net **2330**, utilizes TCP/IP **2320** to communicate with the near-end NIP.

GATEWAY FEATURES

Because the Gateway must sustain reliable operations and enable graceful evolution, it is designed with some important attributes, including:

10 Security, Availability, Performance, Scalability, and Manageability.

Security

Channel Security

At the application level, SET provides signed and encrypted data encapsulations of payment information portions of the transaction

15 messages. Transport-level encryption of the entire message packet is required for additional security. The HTTPS protocol – i.e., HTTP over SSL 3.0 – is utilized between the merchants and the Gateway. The virtual connections between the near-end NIP and the host are part of a private network. The termination will occur outside the firewall. Data between the

20 Gateway and the host is sent in the clear with no encryption. In this network configuration, a transaction between a merchant's VPOS and the host will cross the firewall four times: SET request from VPOS to Gateway, legacy request from Gateway to NIP, LEGACY response from NIP back to Gateway, and SET response from Gateway back to VPOS.

25 *Certificate Management*

Payment Protocol Certificates

The Gateway uses certificates to authenticate the two parties involved in each MOSET transaction. Through a Certificate Authority, one certificate is issued for the Gateway and one certificate for each of the merchant servers.

Secure Channel Certificates

- 5 SSL will require separate certificates for the Gateway and the merchants.

Availability

- Site redundancy and location redundancy allows the Gateway to sustain service through virtually instantaneous recovery from internal failures or external disasters that cause physical damages to the system. Minimum-
10 outage recovery is possible with redundant configurations of important components.

Site Redundancy

The Gateway supports connections to a proprietary bank network and supports mirrored disk arrays.

- 15 **Location Redundancy**

The Gateway architecture supports location redundancy where a secondary remote system is connected to the primary system via dedicated WAN links for software-driven database duplication.

Scalability

- 20 The Gateway software architecture, the choice of third-party software components, and the selection of hardware platforms enable the system to gracefully adapt and evolve to take on new demands in different dimensions.

The Gateway resides on an HP 9000 that is housed in a standard 19" EIA rack.

Gateway Hardware Configuration

Server Hardware Description	
K-Class SMP Server - Model K420 - Standard Configuration	
120 MHz PA-RISC 7200 CPU	
128 MB ECC RAM	
Built-in I/O includes Fast/Wide/Differential SCSI-2, EtherTwist 802.3 LAN, AUI, RS-232C Connectors, Centronics Parallel Port, and Internal Modem	
650 MB CD-ROM Drive	
HP-UX 10.10 Operating System (with two-user license)	
4 HP-PB Slots	
Additions	
1	SCSI-2 Disk Controller <i>to support disk mirroring over dual SCSI-2 buses</i>
1	2 GB Internal SCSI-2 Disk Drive, 20MB/s transfer rate, not mirrored <i>for systems software and swap space</i>
1	4 GB External High-Availability Disk Arrays <i>for databases - total of 4 x 2 MB modules required</i>
1	4 GB DAT drive with data compression
1	HP-PB Slot Expansion Option <i>provides 4 additional HP-PB slots for peripheral controllers</i>
2	FDDI interface cards (each card uses 2 HP-PB slots)

1	Option for eight-user license for HP-UX
---	---

Cryptographic Hardware

The encryption and decryption algorithms used in processing SET/SSL messages require significant computational power. A "security processor" is
5 deployed with the Gateway to boost the performance of cryptographic algorithms. The processor is a networked peripheral device to the HP 9000 server. It provides cryptographic services suitable for SET/SSL processing, and its services are accessible via calls to software libraries running on HP-UX. Figure **24** is a block diagram of the Gateway in accordance with a
10 preferred embodiment.

Gateway Architecture

Operating System Software

The Gateway runs under the HP-UX Version 10.10 operating system and is upgraded to support future significant system releases. HP-UX 10.10
15 conforms to major standards, including:

- X/Open UNIX 95 (conforming with the Single UNIX Specification, SPEC 1170)
- X/Open Portability Guide Issue 4 Base Profile (XPG4) OSF AES
- IEEE POSIX 1003.1 and 1003.2
- 20 • AT&T System V Interface Definition (SVID3 base and kernel extensions subset) Level 1 API support

- UC Berkeley Software Distribution 4.3 (BSD 4.3) including such features as job control, fast file system, symbolic links, long file names, and the C shell

- System V.4 File System Directory Layout

- 5 This compliance with various software standards assures that while a preferred embodiment of the invention is disclosed in association with a best mode of practicing the invention other similar software and hardware environments can be readily substituted without undue experimentation.

Relational Database Management System (RDBMS) Software

- 10 The Gateway uses Oracle7 Server version 7.3 as the RDBMS and will be upgraded to use future significant system releases. The multi-threaded, multi-server architecture of Oracle7 provides applications with scalability to high-volume transaction workloads. When deployed with the HP 9000 K-Class platform, Oracle7 performs a symmetrically parallel database
- 15 operation across all available processors. In addition, Oracle7 includes options for creating high-availability systems:

- The Oracle7 *Parallel Server* option extends the reliability of applications by transparently harnessing the power of clustered computers in a single logical processing complex that can tolerate individual machine failures.
- 20 • Oracle7 *Symmetric Replication* provides high data availability. Data can be replicated from the primary system to one or more alternative sites.

HTTP Server

The Gateway utilizes Netscape's Enterprise Server 2.0 as the HTTP server.

The server is designed for large-scale Internet commerce deployment,

- 25 Enterprise Server 2.0 achieves performance and reliability with such

features as optimized caching, SMP support, enhanced memory management, and SNMP-based performance monitoring. Efficient process management features minimize system load and increase server reliability. Security features are provided using the SSL 3.0 protocol.

5

Protocol Stacks

Internet and LAN - The TCP/IP protocol stack will be provided as part of the HP-UX operating system.

Other Application-Level Protocols

Application-level protocols enable client-server interoperability. Each of the
10 following protocols are transported using TCP or UDP.

- **HTML.** HTML will be used to define screens for Gateway system administration.
- **HTTP.** The HTTP layer is part of Enterprise Server 2.0. The server is administered with a Web browser.
- 15 • **SQL*Net.** The Gateway's Oracle7 database can be accessed by administration clients using SQL*Net. Administration software can establish database connectivity to retrieve data for generating transaction reports.
- **SNMP.** Enterprise Server 2.0 can be monitored using SNMP. The
20 Gateway utilizes SNMP for remote system management.

Transaction Performance Monitoring and Measurement

- The "hits" performance indicators are available from the Web server. Statistics can be generated at any time to highlight the load pattern or to pinpoint the time when the server was most active.

- Gateway statistics about transaction requests (by transaction type) and transaction results (e.g., success, failed due to host, failed due to authentication, etc.) can be determined at any time for a particular time interval by generating a report.
- 5 The Gateway is upgradeable to interoperate with a real-time event monitoring system such as OpenVision's Performance Manager.

Basic Request/Response Mappings

The following table shows the basic request/response mapping between the SET protocol and the LEGACY protocol.

10

SET Request / Response Pair	LEGACY Request/Response Pair and Transaction Code
AuthReq, AuthRes	LEG/CTR (05)
AuthRevReq, AuthRevRes	not supported
CapReq, CapRes	LEG/CTR (42 or 44)
CapRevReq, CapRevRes	LEG/CTR (41)
CredReq, CredRes	LEG/CTR (40)
CredRevReq, CredRevRes	not supported
BalReq, BalRes	CTA/CTL (48)

Detailed Message Field Mappings

The following sections map the fields in LEGACY messages to fields in SET messages. The names of the SET fields are the names used in the SET ASN.1 specification. The full scope of the SET fields is listed in order to remove any ambiguity (but does not necessarily reflect actual naming conventions in source code).

LEGACY - Authorization Request Record (LEG)

LEGACY - Authorization Request Record	Place in SET request to get LEGACY request data
(a) Host Processing Address	hard-coded at Gateway to "VERI"
(b) Record Type	hard-coded at Gateway to "LEG"
(c) Control	hard-coded at Gateway to "6"
(d) Originating Merchant Number	from Merchant Certificate in unwrapped SET request
(e) Sequence Number	generated at Gateway
(f) Original Sequence Number	generated at Gateway
(g) Date and Time of Original Transaction	
<i>05 - CC Authorization Request</i>	AuthReq . AuthReqDate
<i>40 - CC Capture Credit</i>	CredReq . CredDate
<i>41 - CC Capture Void</i>	CapRevReq . CapRevDate

LEGACY - Authorization Request Record	Place in SET request to get LEGACY request data
<i>42 - CC Capture Post (non AVS)</i>	CapReq . CapDate
<i>44 - CC Capture Post (AVS)</i>	CapReq . CapDate
<i>76 - CC Authorization Reversal</i>	This transaction code will not be used.
(h) Device ID - part 1	hard-coded at Gateway to binary zeros.
(i) Device ID - part 2	The Terminal-id generated by Merchant System and delivered to the Gateway software as a result of decoding the SET request.
(j) Transaction Code	
<i>05 - CC Authorization Request</i>	AuthReq received
<i>40 - CC Capture Credit</i>	CredReq received
<i>41 - CC Capture Void</i>	CapRevReq received
<i>42 - CC Capture Post (non AVS)</i>	CapReq received (if CapReq . RespData . AVSResult is blank)
<i>44 - CC Capture Post (AVS)</i>	CapReq received (if CapReq . RespData . AVSResult is non-blank)
<i>76 - CC Authorization Reversal</i>	This transaction code will not be used.
(k) Alphabetic Card	computed at Gateway from PAN

LEGACY - Authorization Request Record	Place in SET request to get LEGACY request data
Issuer Code	
<i>05 - CC Authorization Request</i>	AuthReq . PI . PANData . PAN
<i>40 - CC Capture Credit</i>	CredReq . RespData . CapToken . TokenOpaque . PAN
<i>41 - CC Capture Void</i>	CapRevReq . RespData . CapToken . TokenOpaque . PAN
<i>42 - CC Capture Post (non AVS)</i>	CapReq . RespData . CapToken . TokenOpaque . PAN
<i>44 - CC Capture Post (AVS)</i>	CapReq . RespData . CapToken . TokenOpaque . PAN
<i>76 - CC Authorization Reversal</i>	This transaction code will not be used.
(I) Authorization Amount	
<i>05 - CC Authorization Request</i>	AuthReq . AuthReqAmt
<i>40 - CC Capture Credit</i>	CredReq . CredReqAmt (could be different than CapToken)
<i>41 - CC Capture Void</i>	CapRevReq . CapRevAmt
<i>42 - CC Capture Post (non AVS)</i>	CapReq . CapReqAmt
<i>44 - CC Capture Post (AVS)</i>	CapReq . CapReqAmt

LEGACY - Authorization Request Record	Place in SET request to get LEGACY request data
<i>76 - CC Authorization Reversal</i>	This transaction code will not be used.
(m) Cash Back Amount	hard-coded to "00000000" (EBCDIC)
(n) Card or Driver's License Data	
<i>05 - CC Authorization Request</i> Account Number Expiry Date	AuthReq . PI . PANData . PAN AuthReq . PI . PANData . CardExpiration
<i>40 - CC Capture Credit</i> Account Number Expiry Date	CredReq . RespData . CapToken . TokenOpaque . PI . PAN CredReq . RespData . CapToken . TokenOpaque . PI . CardExp
<i>41 - CC Capture Void</i> Account Number Expiry Date	CapRevReq . RespData . CapToken . TokenOpaque . PI . PAN CapRevReq . RespData . CapToken . TokenOpaque . PI . CardExp
<i>42/44 - CC Capture Post (non AVS or AVS)</i> Account Number Expiry Date	CapReq . RespData . CapToken . TokenOpaque . PI . PAN CapReq . RespData . CapToken .

LEGACY - Authorization Request Record	Place in SET request to get LEGACY request data
	TokenOpaque . PI . CardExp
<i>76 - CC Authorization Reversal</i>	This transaction code will not be used.
(o) Additional Data	
<i>05 - CC Authorization Request</i> ZIP Code	AuthReq . AVSData . ZIPCode (if VISA Card) blank (if non VISA Card)
<i>40 - CC Capture Credit</i> WFB Reference Number	CredReq . RespData . LogRefID
<i>41 - CC Capture Void</i> WFB Reference Number	CapRevReq . RespData . LogRefID
<i>42 - CC Capture Post Authorization</i> Code	CapReq . RespData . AuthCode
<i>44 - CC Capture Post AVS</i> (p) CPS ACI Flag (q) CPS Transaction ID (r) CPS Validation Code	CapReq . RespData . CapToken . TokenOpaque . CPSAciFlag CapReq . RespData . CapToken . TokenOpaque . CPSTransId CapReq . RespData . CapToken . TokenOpaque . CPSValCode

LEGACY - Authorization Request Record	Place in SET request to get LEGACY request data
(s) Visa Response Code	CapReq . RespData . CapToken . TokenOpaque . VisaRespCode
(t) Merchant Category Code	CapReq . RespData . CapToken . TokenOpaque . MerchantCatCode
(u) Entry Mode (v) Original Authorization Amount	CapReq . RespData . CapToken . TokenOpaque . EntryMode CapReq . RespData . CapToken . AuthAmt
(w) AVS Result Code	CapReq . RespData . AVSResult CapReq . RespData . AuthCode
(x) Authorization Code	
76 - CC Authorization Reversal	This transaction code will not be used.

LEGACY - Authorization Request Response (CTR)

The field **Settlement Date** is returned by the host in a LEGACY

- 5 Authorization Request Response (when a transaction is force posted).

This **Settlement Date** field contains the day that a posted transaction will be settled between the Merchant and the Acquiring Bank. Since WFB wishes that this date be made available to the Merchant for the purposes of financial record keeping this field must be returned to VPOS.

This field is not currently returned in any SET response message. The Payment Protocols Team must make a recommendation on how this data is to be returned by the Gateway to VPOS.

LEGACY - Authorization Request Response	Place in SET response to put LEGACY data returned from host
(a) Host Processing Address	echoed by host, not included in SET response
(b) Record Type	echoed by host, not included in SET response
(c) Control	echoed by host, not included in SET response
(d) Settlement Date	TBD by Payment Protocols Team
(e) Sequence Number	echoed by host, not included in SET response
(f) Original Sequence Number	echoed by host, not included in SET response
(g) Account Indicator	not included in SET response
(h) Device ID - part 1	echoed by host, not included in SET response
(i) Device ID - part 2	echoed by host, included in SET response in a location to be determined by the Payment Protocols Team. The value echoed is the terminal-id as delivered in the SET request.
(j) Action Code	The Action code returned in the LEGACY response will be combined with the Error

LEGACY - Authorization Request Response	Place in SET response to put LEGACY data returned from host
	Code (if present) and translated to a canonical list of error codes. See section 0 for exactly where this canonical error code will be returned for each transaction type.
(k) Transaction Code	echoed by host, not included in SET response
(l) Authorization Amount	
<i>05 - CC Authorization Request</i>	AuthResPayload . AuthAmt (if SalesInd = False) SaleResPayload . CapAmt (if SalesInd = True)
<i>40 - CC Capture Credit</i>	CredRes . CredResSeq . CredResItem . CredActualAmt
<i>41 - CC Capture Void</i>	CapRevRes . CapRevSeq . CapRevResItem . CaptureAmt
<i>42 - CC Capture Post (non AVS)</i>	CapRes . CapRevSeq . CapResItem . CapResultPayload . CapAmt
<i>44 - CC Capture Post (AVS)</i>	CapRes . CapRevSeq . CapResItem . CapResultPayload . CapAmt
<i>76 - CC Authorization Reversal</i>	This transaction code will not be used.
(m) Authorization Code	
<i>05 - CC Authorization</i>	AuthResorSale . RespData . AuthCode (if

LEGACY - Authorization Request Response	Place in SET response to put LEGACY data returned from host
<i>Request</i>	SalesInd=False) AuthResorSale . RespData . AuthCode (if SalesInd=True)
(n) AVS Result Code	AuthResorSale . RespData . AVSResult
(o) Reference Number	AuthResorSale . RespData . LOGRefId
AVS Result Data only received if transcode = 05 and VISA and approved but not captured	
(p) CPS ACI Flag	AuthResorSale . RespData . CapToken . TokenOpaque . CPSAciFlag
(q) CPS Transaction Id	AuthResorSale . RespData . CapToken . TokenOpaque . CPSTransId
(r) CPS Validation Code	AuthResorSale . RespData . CapToken . TokenOpaque . CPSValCode
(s) Visa Response Code	AuthResorSale . RespData . CapToken . TokenOpaque . VisaRespCode
(t) Merchant Category Code	AuthResorSale . RespData . CapToken . TokenOpaque . MerchantCatCode
(u) Entry Mode	AuthResorSale . RespData . CapToken . TokenOpaque . EntryMode

Error Code Location in SET response messages

The following table shows the explicit SET field in which the canonical error code will be returned in SET response messages.

5

SET Response Message	Location of Canonical Error Code
AuthRes	AuthResorSale . RespData . RespCode (if SalesInd = False) AuthResorSale . RespData . RespCode (if SalesInd = True)
AuthRevRes	AuthRev will not be supported by the Gateway
CapRes	CapRes . CapResSeq . CapResItem . CapCode
CapRevRes	CapRevRes . CapRevResSeq . DraftCaptureStatus
CredRes	CredRes . CredResSeq . CredResItem . CredCode
CredRevRes	CredRev will not be supported by the Gateway
BalRes	to be defined by Payment Protocols Team

Error Code Values in SET response messages

The following table itemizes the proposed mapping of LEGACY specific action codes and error code pairs to the canonical error codes that will be sent in the SET response-messages.

- 5 The canonical error response code values and descriptions were taken directly from "ISO 8583 : 1987 section 4.3.8 Table 7".

VeriFone Proprietary SET Extensions

- 10 The SET protocol currently has no provisions to support "Balance Inquiry" requests. Balance Inquiry requests are used by the Merchant to query its Acquiring Bank as to various totals for the current days or past days transaction totals.

- The following two sections detail a proposed mapping between the LEGACY
15 protocol and two new VeriFone proprietary SET extensions: *Ballnq* (Balance Inquiry) and *BalRes* (Balance Response). The *Ballnq* request is used by VPOS to query the Gateway as to the transaction totals and *BalRes* is the response sent by the Gateway to VPOS.

LEGACY - Administrative Inquiry Record (CTA)

20

LEGACY - Administrative Inquiry Record	Place in SET request to get LEGACY request data
(a) Host Processing Address	hard-coded at Gateway to "VERI"
(b) Record Type	hard-coded at Gateway to "LEG"
(c) Control	hard-coded at Gateway to "ACY"

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LEGACY - Administrative Inquiry Record	Place in SET request to get LEGACY request data
(d) Merchant Number	from Merchant Certificate in unwrapped SET request
(e) Device ID - part 1	hard-coded at Gateway to null-data
(f) Device ID - part 2	The Terminal-id generated by the Merchant System and delivered to the Gateway as a result of decoding the SET request.
(g) Date and Time of Inquiry	BalReq . InquiryTime
(h) Sequence Number	generated at Gateway
(i) Transaction Code	hard-coded at Gateway to "48"
(j) Feedback Level 10 - Totals online and offline for the Merchant 20 - Totals online and offline for the Chain	BalReq . FeedbackLevel
(k) Feedback Day 0 - Today 1 - Yesterday 2 - Two Days Back 3 - Three Days Back	BalReq . FeedbackDay
(l) Feedback Type 00 - All combined Visa and MasterCard Sales 10 - MasterCard Net Totals	BalReq . FeedbackType

LEGACY - Administrative Inquiry Record	Place in SET request to get LEGACY request data
20 - Visa Net Totals 40 - Discover Totals 50 - Amex Totals	
(m) Feedback ID Level 10: 7 Digit Merchant Level 20: 5 Digit Chain	BalReq . FeedbackId

LEGACY - Administrative Response Record (CTL)

LEGACY - Administrative Response Record	Place in SET response to put LEGACY data returned from host
(a) Host Processing Address	echoed by host, not included in SET response
(b) Record Type	echoed by host, not included in SET response
(c) Control	echoed by host, not included in SET response
(d) Settlement Date	BalRes . SettlementDate
(e) Sequence Number	echoed by host, not included in SET response
(f) Device ID - part 1	echoed by host, not included in SET response
(g) Device ID - part 2	The Terminal-id generated by the Merchant System and delivered to Gateway as a result of decoding the SET request.
(h) Action Code (O,D or E)	used to determine Error Code below
(i) Transaction Code	echoed by host, not included in SET response
Additional Data	
(j) Error Code	BalRes . BalInqResCode (see section 0)
(k) Total Item Count	BalRes . TotalItemCount
(l) Total Sales Amount (Credit	BalRes . TotalCCSalesAmount

LEGACY - Administrative Response Record	Place in SET response to put LEGACY data returned from host
Card) (m) Totals Sales Item Count (n) Total Credits Amount (Credit Card) (o) Total Credits Item Count (Credit Card)	BalRes . TotalSalesItemCount BalRes . TotalCCCreditsAmount BalRes . TotalCCCreditsItemCount

Gateway Analysis for SET Message Handling

This section tackles general design considerations of the Gateway software and is not limited to LEGACY (unless specifically mentioned). The complete
5 functional behavior of the Gateway will be described in a separate document.

Replay Attack Handling

A replay attack at the Gateway is a request where either:

- 10 a) the request is *stale*; the request was received "too late" with respect to the **reqdate** in the request. This window is specified by a configurable Gateway policy.
- 15 b) the request is not stale but the exact **rrpid** (Request/Response Pair Id) has already been seen before in a request and still logged in the Gateway database. The **<xid, mid, rrpId>** tuple will be the primary key that determine whether a request had already been received. This will allow the possibility of the same **rrpid** to be generated from the same merchant but for a **xid** and also allow the same **rrpid** to be generated by a totally different merchant.

New Attempt vs. Retry Attempt

It is possible that messages sent between the VPOS and Gateway may be lost in transit. This could happen either because of hardware/software problems in the Internet or for hardware/software reasons local to the Gateway or Merchant System.

The question is then "How does a Gateway recognize an honest retry attempt from an initiator?" First a little background into the nature of a SET request. All SET requests have the following fields:

	<i>xid</i>	merchant's transaction id
10	<i>mid</i>	merchant id (contained in certificate)
	<i>tid</i>	terminal id (from Merchant System)
	<i>rrpid</i>	request response pair id
	<i>reqdate</i>	request date (from Merchant System)
	<i>reqdata</i>	request specific data

Let the following tuple represent a generic SET request:

<xid, mid, tid, rrpId, reqdate, reqdata>

The merchant establishes the ***xid*** during the shopping phase with the consumer. The same ***xid*** is used for both the *AuthReq* and the *CapReq* and subsequent *CreditReq* requests. Using the same ***xid*** for many requests makes it impossible for the Gateway to distinguish between repeated transactions vs. new transactions.

For example, how could a Gateway possibly determine whether two valid *CredReq* requests were to be interpreted as two individual credits or a retry of a single request.

(perhaps a *CredReq* for \$10.00)

request 2: $\langle \mathbf{xid}_1, \mathbf{mid}_m, \mathbf{tid}_t, \mathbf{rrpid}_2, \mathbf{reqdate}_2, \mathbf{reqdata}_1 \rangle$

(perhaps a new *CredReq* for \$10.00)

5 could also be interpreted as...

request 1: $\langle \mathbf{xid}_1, \mathbf{mid}_m, \mathbf{tid}_t, \mathbf{rrpid}_1, \mathbf{reqdate}_1, \mathbf{reqdata}_1 \rangle$ (perhaps a
CredReq for \$10.00)

request 2: $\langle \mathbf{xid}_1, \mathbf{mid}_m, \mathbf{tid}_t, \mathbf{rrpid}_2, \mathbf{reqdate}_2, \mathbf{reqdata}_1 \rangle$ (perhaps a retry
 10 of above)

The **reqdates** are different in both cases because the date is generated along with the **rrpid** to thwart replay attacks. In this example the Gateway will not be able to determine whether the second *CreditReq* should be performed
 15 or whether it is simply a retry to **request 1** with **rrpid₁**. The Gateway must know whether or not to apply a new credit or to deliver a response that it may already have from the host (it may have come too late for the first attempt or have been lost on the way to VPOS). If no response was logged from the host for **request 1**, the Gateway could repeat its original request to
 20 the host when receiving **request 2**. In a sense, the Gateway will act as an **intelligent request/response cache**.

The Gateway splits the **rrpid** number space into two parts. One main part that will remain the same for the same request across all its retry attempts
 25 and a smaller portion to indicate the number of retry attempts. Then,

$$\mathbf{rrpidRetryCount} \equiv \mathbf{rrpid} \bmod \mathbf{MAXRETRIES} + 1 \text{ (0 for initial request, } >0 \text{ for a retry)}$$

NOTE : The initial **rrpids** generated by VPOS software are equal to 0 MOD MAXRETRIES + 1 and in subsequent retries the lower order digits are incremented by one for each retry attempt. This requires extra stored in the VPOS application. The VPOS software must persistently store the **rrpid** used (which contains the retry count of the transaction) so that repeated attempts will follow the correct semantics.

In general the Gateway will support the following logic [assuming the second request is fresh and not a replay attack]:

If two requests,

request 1 : $\langle xid_1, mid_m, tid_t, rrp_{id_1}, reqdate_1, reqdata_1 \rangle$

request 2 : $\langle xid_1, mid_m, tid_t, rrp_{id_2}, reqdate_2, reqdata_1 \rangle$

are received at t_1 and t_2 (where $t_2 > t_1$) and,

$(rrp_{id_1} - (rrp_{id_1} \text{ MOD } MAXRETRIES + 1)) \equiv (rrp_{id_2} - (rrp_{id_2} \text{ MOD } MAXRETRIES + 1))$

then the Gateway will interpret the second request as a **retry** request.

But if,

$(rrp_{id_1} - (rrp_{id_1} \text{ MOD } 100)) \neq (rrp_{id_2} - (rrp_{id_2} \text{ MOD } MAXRETRIES + 1))$

then the Gateway will interpret the second request as a **new** request.

In addition to being able to distinguish between a retry and a new request, the proposed **rrpid** scheme can be used to determine how many VPOS requests got lost in the Internet. This is a useful value-added service for system management.

Robustness and Error Handling Issues

There are several robustness issues that need to be addressed. The basic flow is that VPOS sends a request to the Gateway, the Gateway logs the SET key

fields from the incoming attempt in the database. The Gateway then generates a host request which it logs completely in the database. The host handles the request and generates a response that is directed towards the Gateway which, when received is logged completely in the Gateway
5 database. Finally the Gateway generates an SET response to VPOS, the contents of which is not logged in the database.

If the Gateway has not received the request or receives the request but is not able to log the request in the database it is easily handled by a VPOS retry
10 attempt. This recovery action needs no further discussion. In general, if the VPOS does not receive a reply to a request it has sent to the Gateway it must retry persistently until a response is received. All retry attempts from VPOS for the same request must have the same base portion of the **rrpid** but a different value in the retry counter.

15 The Gateway must handle replay attacks as outlined previously in this document.

If the Gateway receives a request that it has already received from VPOS there could be several possible dispositions:

- 20 a) the request had already been handled completely with the host and a host response is in the Gateway database. In this case the Gateway can simply translate the host response to a SET response and send it to VPOS.
- 25 b) the request had been sent to the host before (as determined by a database field) but a response from the host is not on file. In this case the Gateway must retry the host request.

If the VPOS times-out for any reason, it must retry later using an **rrpid** that indicates a retry attempt. If the Gateway receives a late-response (after

VPOS has given up) it simply logs it in the database for that retry attempt (if no retry attempt for the transaction is still outstanding at the host). There is a glare situation where the original response could arrive so late that it could be confused with the response from a currently outstanding retry attempt with the host. This situation is logged and the first response not sent back to VPOS.

A response from the host indicating a successful transaction may get lost on the way back to the Gateway or not be able to be logged in persistent storage in the Gateway. In either case VPOS is in a situation where the retry request when received by the host may result in a response from the host indicating that the request is a duplicate. The VPOS software must be able to handle this. In the LEGACY case when a duplicate post is received by the host the second one automatically causes the first one to void and the second transaction fails too. In this case VPOS should retry the transaction under a new *rrpid*. If the transaction goes through end-to-end all effects of the previous transactions will not matter.

TokenOpaque Contents

The Gateway requires information captured at the time of an *AuthReq* that must be repeated to the host at the time of the associated *CapReq*. The mechanism of choice (built into SET) for this is enabled utilizing this data in the *TokenOpaque* token of the *CapToken* which is sent in an *AuthRes*. This *CapToken* is stored at the Merchant system and represented to the Gateway at the time of the *CapReq*. The format of an *TokenOpaque* is an *OctetString*. The following general format (not specific to LEGACY) is proposed for capturing this information:

Field Nam	Field Data Type	Explanation/Example
VersionName	char(8)	e.g. "LEGACY"
VersionRevision	char(8)	e.g. "1.0" (generally <major, minor>)
PILength	integer	length of PI data
PI	unsigned char(PILength)	strongly encrypted
HostSpecDataLength	integer	length of host specific data
HostSpecData	unsigned char(HostSpecDataLength)	host specific data

Host Specific Data (LEGACY-only)

For "LEGACY" version "1.0", it is proposed that newline separated

- 5 "name=value" pairs be used to store the host specific data. A null character will terminate the host specific data. The following host specific data (name value pairs) will need to be included:

	BrandID
10	CPSACIFlag
	CPSTransactionId
	CPSValidationCode
	VisaResponseCode
	MerchantCategoryCode
15	EntryMode

NOTE: *PI* contains *PAN* and *ExpiryDate*.

Proposal for AVS Data Encoding

The "Address Verification" data element for the "Address Verification Service" (AVS) is defined in SET as an *IA5String*. Each host may require different data to be sent to use the AVS feature. The Gateway will need to be able to
5 extract the information from this to inter-work with the legacy systems. A well-defined format for this data is required, an *IA5String* blob is insufficient.

The following data structure is utilized to deliver the AVS data.\

```
10      StreetAddress1=800 El Camino Real\n
      StreetAddress2=Suite 400\n
      City=Menlo Park\n
      StateProvince=CA\n
      Country=USA\n
15      PostOfficeBox=\n
      ZipPostalCode=94025\n
      \n
```

An empty line indicates the end of *AVSData*.

20 The detailed information that is available for the Address Verification Service depends on the Payment Window that captures the data from the consumer. The Merchant Systems Team defines the **names** that are used and the same names selected used globally.

25 **AVS Data (LEGACY-only)**

For "LEGACY" version "1.0" only the *ZipPostalCode* name value pair is required. The Gateway will only use the first 5 characters of this value.

Transaction Replay Attacks

The processing of Internet-based payment transactions is a coordinated interaction between the Internet Transaction Gateway and the VPOS servers that is based on the following principles. A VPOS terminal, as the initiator of the payment transaction, is responsible for the round-trip logical closure of the transaction. VPOS will retry a transaction that has been initiated with the Gateway but where the response for the request was never received from the Gateway. A VPOS terminal selects -- out of a pre-assigned range -- a **Terminal-Id** that is to be used by the Gateway in a request to the host processor. This data element must be transported from the VPOS to the Gateway along with the payment-related information. The **Terminal-Ids** must be unique among the concurrent VPOS instances on a VPOS server system. However, the **Terminal-Ids** have no history. For example, a subsequent Force Post transaction need not use the same **Terminal-Id** as the original Authorization transaction. The VPOS will be responsible for making sure that only one request is outstanding for the same **<Merchant-id, Terminal-id>** data elements from a VPOS server system. The Gateway does not know that a response was successfully received by VPOS. This means that the VPOS must be responsible for initiating any retry attempts. The Gateway never initiates a retry attempt with the host processor without an explicit retry request from VPOS. The Gateway when asked to retry a request with the host, performs a relational database look-up and delivers a response that has already been received from the host processor but was previously missed by VPOS. This behavior of the Gateway is also known as the "transaction response cache." The Gateway will need to know that a VPOS request is a retry of something already sent. The prior request may or may not have been received. A solution for determining the difference between a retry attempt and a new request is described later in this document. VPOS must understand the "canonical" error codes that it will

receive via the Gateway and be able to initiate the proper recovery action and/or generate the appropriate user-interface dialog.

Certificate Processing

5 Merchants require a mechanism for verifying legitimate cardholders is of valid, branded bankcard account numbers. A preferred embodiment utilizes technology to link a cardholder to a specific bankcard account number and reduce the incidence of fraud and thereby the overall cost of payment processing. Processing includes a mechanism that allows cardholder
10 confirmation that a merchant has a relationship with a financial institution allowing it to accept bankcard payments. Cardholders must also be provided with a way to identify merchants they can securely conduct electronic commerce. Merchant authentication is ensured by the use of digital signatures and merchant certificates.

15 In a preferred embodiment, a holder of a payment instrument (cardholder) surfs the web (internet) for required items. This is typically accomplished by using a browser to view on-line catalog information on the merchant's World Wide Web page. However, order numbers can be selected from paper
20 catalogs or a CD-ROM and entered manually into the system. This method allows a cardholder to select the items to be purchased either automatically or manually. Then, the cardholder is presented with an order form containing the list of items, their prices, and totals. The totals could include shipping, handling and taxes for example. The order form is delivered
25 electronically from the merchant's server or created on the cardholder's computer by electronic shopping software. An alternative embodiment supports a negotiation for goods by presenting frequent shopper identification and information about a competitor's prices.

Once the price of goods sold and the means of payment has been selected, the merchant submits a completed order and the means for payment. The order and payment instructions are digitally signed by cardholders who possess certificates. The merchant then requests payment authorization
5 from the cardholder's financial institution. Then, the merchant sends confirmation of the order, and eventually ships the goods or performs the requested services from the order. The merchant also requests payment from the cardholder's financial institution.

- 10 Figure **1C** is a block diagram of a payment processing system in accordance with a preferred embodiment. The Certificate Issuance at the Bank Web Site **162** resides at the bank web site **182**. It is utilized for issuing SET complaint / X.500 certificates to consumers. The implementation of this system may vary from one bank to another. However, the system gathers consumer's
15 personal information, and after processing the information, the system issues a certificate along with a payment instrument to the consumer.

- The Single Account Wallet **160** at the bank web site **182** represents the MIME message that is created by the Certificate Issuance system. This MIME
20 message contains a VeriFone wallet. The VeriFone wallet contains a single payment instrument and the certificate associated with it. For security reasons, the private key is not included in the wallet. The has to specify a private key before using the instrument for payment. When the consumer is issued the certificate, this MIME message is sent to the browser. The
25 browser launches the Certificate Installation application **174, 144** which is defined as a helper application in the browser. The Certificate Installation application **174, 144** reads the MIME message and install the wallet into the wallet database **158**.

Various helper applications **198, 172, 174, 176** are provided to make the consumer's shopping experience easy and efficient including the following helper applications. The Paywindow helper application **188** is utilized by the consumer to authorize the payment to the merchant, to administer their
5 wallets, to review their previously completed payment transactions and to perform housekeeping activities on the wallets. This application is defined as a 'helper' application on the consumer's desktop. The browser launches this application when the merchant system sends a MIME message requesting payment.

10

The PayWindow Setup Helper application **172** is used by the consumer to install helper applications and other modules from the web site onto the consumer desktop. When a consumer attempts to install an application for a first time, the consumer does not have a helper application on the
15 desktop. Thus, the first time installation of an application requires a consumer to perform two steps. First the user must download the system package to their desktop and then the user must run setup to decompress and install the system. Thereafter, whenever the consumer gets a new release of system software, the browser launches this helper application
20 which in turn installs the appropriate other system modules.

The Certificate Installation Helper Application **174** is utilized to install a wallet that is issued by a bank. When the bank's certificate issuance web system sends the MIME message containing the VeriFone wallet, the
25 browser launches this application. This application queries a consumer to determine if the payment instrument contained in the wallet is to be copied to an existing wallet or to be kept in the new wallet. This application then installs the payment instrument and the certificate into the wallet database
158.

The Certificate Issuance CGI scripts **162** and the Single Account Wallet **160** at the Bank Web Site **182** is processed as described in the native system. The Certificate Installation Applet of the Bank Web Site **182** is utilized by
5 the Certificate Issuance CGI scripts **162** system to deliver a consumer's certificate to the consumer's desktop.

Figure **26** is an architecture block diagram in accordance with a preferred embodiment of the subject invention. Processing commences at function
10 block **2600** where the Graphical User Interface (GUI) part of the application is initialized. The GUI application **2600** provides the consumer with support for ordering and making payments during the shopping process. There are also GUI components provided for wallet creation; importing, certificate and payment method creation and maintenance; and for transaction register
15 review and reporting. The screen designs, and their associated logic, for the helper applications and applets are individually discussed in detail below.

The Certificate Manager **2604** manages the automatic downloading of a consumer's certificate from a bank, validation of a consumer's and a
20 merchant's certificates and automatic requisition of certificate renewal.

The Payment Manager **2606** coordinates and completes the payment request that is received from the merchant system. The payment request is received via a MIME message in the native code implementation or via an applet in
25 the Java implementation. The payment request received contains the final GSO, Ship-To name, merchant certificate, merchant URL, coupons and the payment amount. The manager **2606** then communicates with the payment related GUI component to interact with the consumer to authorize and
complete the payment transaction. The manager is also responsible for

determining the payment protocol based on the consumer's payment instrument and the merchant's preferred payment protocol.

The manager **2606** includes a well defined Application Programming
5 Interface (API) which enables OEMs to interface with the payment manager **2606** to make payments to specific HTTP sites. The detailed logic associated with the payment manager **2606** is presented in Figure **27**.

The payment manager **2606** enforces standard operations in the payment
10 process. For example the receipt and the transaction record can automatically be transferred to the Wallet file once the payment is completed. The payment manager architecture in accordance with a preferred embodiment is presented in Figure **27**. A user interfaces with the payment manager **2730** via a user interface **2700** that responds to and
15 sends a variety of transactions **2710**, **2708**, **2706**, **2704** and **2702**. The transactions include obtaining the next record, payment record, receipt, acceptance of the payment instrument and GSO components. In turn, the payment manager **2730** sends transactions **2714** and receipts **2720** to the wallet manager **2722** and receives payment instruments, certificates and
20 private keys from the wallet manager **2722**.

The payment manager **2730** also sends and receives transactions to the protocol manager **2770** including a merchant's payment message **2760**, a consumer certificate and PK handle **2750**, a merchant URL **2742**, a
25 payment **2740**, a signed receipt **2734** and a GSO, Selected Payment Protocol and Selected Payment Instrument **2732**. The payment manager **2730** also accepts input from the payment applet or MIME message from the merchant as shown at function block **2780**. One aspect of the payment processing is a Consumer Payments Class Library (CPCL) **2770** which

encapsulates the payment protocols into a single API. By encapsulating the payment protocols, applications are insulated from protocol variations. A SET Protocol provides an implementation of the client-side component of the Secure Electronic Transaction (SET) Protocol. A complete implementation of the client-side component of the CyberCash micro-payment protocol is also provided.

The Wallet Manager **2722** provides a standard interface to the wallet. It defines the wallet database structures and the payment instrument data structures, controls the access to the wallet and provides concurrency checking if more than one application attempts to open the same wallet. The interface to the wallet manager **2722** is published to allow OEMs to interface with the wallet manager and access the wallet database.

The wallet manager consists of the following sub-components:

Wallet Access. This component provides an interface to read and write wallet information.

Transaction Manager. This component provides an interface to read and write transaction corresponding to a wallet into the wallet database.

Payment Instrument Manager. This component manager provides a common interface to the specific payment instrument access components.

Credit Card Access, Debit Card Access, Check Access. These components deal with a specific payment instrument.

A Data Manager provides storage and retrieval of generic data items and database records. It is assumed that data fields, index fields or entire data records can be marked as encrypted and the encryption process is largely automated. The data manager has no specific knowledge of database records appropriate to different payment methods. This layer is separated out so as to reduce changes required when new payment methods are introduced. However RSA key pairs and certificates might be considered as

"simple" data types. This component also provides an abstraction which supports wallet files on computer disk or contained in smart cards.

- 5 The Open Data Base Connectivity (ODBC)/Java Data Base Connectivity (JDBC) component provides Data Base Connectivity where formal database components are required. An embodiment of the Smart Card Wallet allows wallet data to be stored and/or secured by a cryptographic token.

- 10 A preferred embodiment includes a single file or directory of files comprising a "wallet" which contains personal information and information about multiple payment methods with the preferred implementation. These payment methods (Visa cards, debit cards, smart cards, micro-payments etc.) also contain information such as account numbers, certificates, key pairs, expiration dates etc. The wallet is envisaged to also contain all the
15 receipts and transaction records pertaining to every payment made using the wallet. A Cryptographic API component provides a standard interface for RSA and related cryptographic software or hardware. This support includes encryption, signature, and key generation. Choice of key exchange algorithm, symmetric encryption algorithm, and signature algorithm should
20 all be configurable. A base class stipulates generic behavior, derived classes handle various semantic options (e.g. software based cryptography versus hardware based cryptography.)

- 25 The Cryptographic Software portion provides RSA and DES support. This may be provided utilizing the SUN, RSA or Microsoft system components depending on the implementation selected for a particular customer.

Cryptographic Hardware creates a lower level API which can underpin the Cryptography API and be utilized to replace Cryptography Software with an off the shelf cryptography engine.

The message sequence charts describe the flow of messages/data between the consumer, the browser and/or the various major components of the Semeru system. The major components of the system are the Merchant system which includes the vPOS, the PayWindow, and the Payment

- 5 Gateway. The merchant system allows a consumer to shop, accept the payment transactions sent by the PayWindow application, and send payment transactions to the acquiring bank. The Consumer Payments Class Library (CPCL) module is a layer within the application which sends the payment transactions, securely, from the consumer to the merchant.

10

- Figure **28** is a Consumer Payment Message Sequence Diagram in accordance with a preferred embodiment of the invention. The diagram presents the flow of messages between the consumer, the browser, the merchant system, the PayWindow application, and CPCL. This message flow
- 15 describes the payment process from the time an order is completed and the consumer elects to pay, to the time the payment is approved and the receipt is returned to the consumer. The difference between the Native implementation and Java implementation of the PayWindow application is in the delivery of the order information to the PayWindow. Once the order
- 20 information is received by the PayWindow, the flow of messages/data is the same for both implementations. In the case of the Native implementation, the order information is delivered via a MIME message. This MIME message is sent to the PayWindow by the browser via a document file. In the Java
- 25 applet. The merchant system sends an applet with the order information to the browser which in turn delivers the order to the PayWindow. Once the order is received, the PayWindow interacts with the consumer and the Protocol modules for the completion of the payment process.

Enters Order and Clicks Calculate Order 2820

This message represent the consumer order entry and the clicking of the 'Calculate Order' button. The consumer's shopping experience is all condensed into this one message flow for the purpose of highlighting the payment process. The actual implementation of the shopping process varies, however, the purpose does not, which is the creation of the order.

Order 2830

This message represents the order information which is sent by the browser to the merchant via an HTML form.

Payment Applet with GSO, PPPs, AIs, merchant certificate and URL 2840

On receipt of the order, the merchant system calculates the payment amount. This message represents the HTML page which is sent by the merchant system detailing the payment amount along with the Java payment applet which contains the GSO, PPPs, AIs, merchant certificate and URL.

Run Payment Applet 2845

The Java enabled browser runs the Payment applet. The applet displays a button called "Pay" for the consumer to click. This is embedded in the HTML page delivered by the merchant.

Clicks Pay 2850

This message represents the clicking of the Pay button on the browser by the consumer after confirming the payment amount.

GSO, PPPs, AIs, merchant certificate and URL 2860

This message represents the GSO, PPPs, Als, merchant certificate and the merchant URL carried by the Java applet. The Java applet now delivers these to the PayWindow application.

5 Merchant certificate 2862

This message represents the merchant's certificate which is sent to the CPCL module for checking the validity of the merchant.

Merchant's validity 2864

- 10 The CPCL modules examines the merchant's certificate and send this message to the PayWindow indicating whether or not the merchant is a valid merchant.

Wallet, Payment Instruments 2866

- 15 This message represents the wallets and payment instruments that is displayed to the consumer. Not all payment instruments from a wallet is shown to the consumer. Only the ones accepted by the merchant is shown.

Payment Instrument 2868

- 20 This message represents the payment instrument selected by the consumer. This message is created in the current design when the user double clicks on the payment image in the "Select Payment Method" Window.

GSO 2870

- 25 This indicates that the GSO is displayed to the consumer in the "Make Payment Authorization" screen.

Authorization of Payment 2872

This message represents the authorization of the payment by the consumer. The consumer authorizes the payment by clicking the 'Accept' button on the "Payment Authorization" screen.

5 Decide Payment Protocol **2874**

Once the consumer authorizes the payment, the payment protocol is decided by PayWindow based on the merchant's Payment Protocol Preferences and the consumer selected payment instrument.

10 Payment Authorization **2875**

These messages represent the merchant's URL, the GSO, payment protocol (PP) to use, account number, certificate and the private key handle (PK) associated with the payment instrument which is sent to the protocol module.

15

GSO with Payment Authorization **2876**

This message represents the payment instructions which is sent by the protocol module to the Merchant system. The GSO, PI, consumer certificate and PK is packaged based on the payment protocol.

20

Signed Receipt **2878**

This message represents the digitally signed transaction receipt received by the protocol module from the merchant.

25 Save Receipt with hash value **2880**

The digitally signed transaction receipt is saved by the PayWindow for future reference.

Payment Successful **2882**

This indicates that the transaction receipt and the 'payment successful' have been displayed to the consumer.

Certificate Processing

5 A payment instrument must be certified by a "certificate issuing authority" before it can be used on a computer network. In the case of credit card payments, the issuer may be one of the card issuing banks, but it might also be a merchant (eg SEARS), a transaction acquiring bank or an association such as VISA or Mastercard.

10

Payment instrument information is stored in the consumer's wallet. The certificate which authorizes the payment instrument will be stored along with that data in a secured database. The process of acquiring a certificate is described below. A certificate can be delivered to a consumer in a

15 preconfigured wallet. The consumer receives a wallet which contains the certificate together with the necessary details associated with a payment instrument including a payment instrument bitmap which is authorized by a certificate issuing authority or the agencies represented by the issuing authority.

20

Obtaining a certificate

A consumer will deliver or cause to be delivered information to a certificate issuing authority. Figure 29 is an illustration of a certificate issuance form in accordance with a preferred embodiment. A user may fill out the form
25 on-line, on paper and mail it in, or get his bank or credit card company to deliver it. The consumer delivered data will usually contain a public key belonging to a security key pair generated by consumer software. This information will normally be mailed to the consumer's address and actuated by a telephone call from the consumer. The certificate authority takes this

information and uses it to validate that he is indeed entitled to use the payment method. This processing normally takes a few days to accomplish. Information will normally be exchanged with the organization issuing the payment method-in the physical space if there is one, and with credit
5 agencies. The certificate information is loaded into the consumer's software to enable payment processing to proceed online.

In some cases the consumer will be able to select details about a payment instrument holder (wallet) he desires to own. This may be the icon
10 representing a holder, the access password or other information. After creating the certificate, the issuing authority can use information received in the certificate application to create a custom payment instrument holder ready to use. This payment instrument holder will contain the following information. Payment instrument information including card number **2900**
15 and expiration date **2902**. Personal information including name **2904**, address **2906**, social security number **2908** and date of birth **2910**.

The associated certificate (eg X509 standard), an associated public key or in some cases public/private key pair (eg RSA), and an approved bitmap
20 representing the payment instrument are provided to the requesting consumer. Figure **30** illustrates a certificate issuance response in accordance with a preferred embodiment. An approved bitmap for a VISA card is shown at **3000**. Also a default payment holder **3010** and a default payment holder name are provided with the certificate issuance. After the
25 consumer acquires the payment instrument holder **3010**, the payment instrument holder is immediately visible to him in his collection of payment instrument holders. Figure **31** illustrates a collection of payment instrument holders in accordance with a preferred embodiment. The predefined payment instrument holder **3100** is the same JOHN's WALLET

that was predefined based on defaults by the certificate issuance form. Figure **32** illustrates the default payment instrument bitmap **3200** associated with the predefined payment instrument holder **3210** resulting from the consumer filling in and obtaining approval for a VISA card.

5

Figure **33** illustrates a selected payment instrument with a fill in the blanks for the cardholder in accordance with a preferred embodiment. Next time the payment instrument holder is opened in a payment context the certificate issuing authority's approved instrument bitmap can be used to select the payment instrument and utilize it to make purchases. Figure **34** illustrates a coffee purchase utilizing the newly defined VISA card in accordance with a preferred embodiment of the invention.

Figure **35** is a flowchart of conditional authorization of payment in accordance with a preferred embodiment. Processing commences at **3500** where the program initializes the connection between the cardholder and the merchant using SET or SSL for encrypted communication. Then, at function block **3510**, the cardholder selects the payment instrument for the particular transaction. Payment instruments could include VISA, **3520** MASTERCARD, AMERICAN EXPRESS, CHECK, SMARTCARD or DEBIT CARDS. The payment method is then submitted to the merchant at function block **3520**. The merchant then initializes the SET connection to the acquiring bank at function block **3530** if the connection is not already established. Then, at function block **3540**, the certificate is submitted to the merchant from the acquiring bank. The certificate includes a public key portion and a private key used as an irrefutable digital signature to authenticate the parties to the transaction. The certificate also includes information on the level of credit risk which allows a merchant to conditionally decide on the authorization or rejection of credit under a

particular payment instrument based on their risk level and the merchant's personal comfort level with the ability of the cardholder to pay. This processing has not previously been possible because the information returned from the authorizing bank did not include a level of credit risk a
5 cardholder posed, it only contained credit rejected or approved.

Figures **36-48** are screen displays in accordance with a preferred embodiment.

10

CMI process

This note describes VFI's process for creating key-pairs and obtaining the certificates which bind the identity of the key-holder to the public component of those key pairs. The same process is used both for vPOS and vGATE. Thus, the discussion focuses only on the
15 case of vPOS (i.e. the merchant) and the Certification Authority (CA).

Public key cryptography is the study and practice of encryption, decryption and authentication of messages using two forms of keys: public keys (also known as "public components of a key pairs") and private keys (also known
20 as "private components of key pairs".) Public key cryptography employs mathematical abstractions called "key pairs" which have two halves: the public component and the private component. These two corresponding halves induce mathematical transformations which are mutual inverses of each other. This allows an agent to transform a message using the public
25 component and later reverse that transformation using the private component, or vice-versa. Transformation (via the induced function) using the public component is an effective means of encryption. Reversing this transformation using the private component decrypts the message.

Transformation using the public component is an effective means of digital

signature. Reversing this transformation using the public component decrypts the message and thus verifies the signature.

If two agents on an open network are required to transmit messages back and forth to each other using public-key cryptography, then both agents will likely need their own key pair. Lets take two agents "Alice" and "Bob", with their own key pairs $\langle A_{\text{pub}}, A_{\text{priv}} \rangle$ and $\langle B_{\text{pub}}, B_{\text{priv}} \rangle$. Both Alice and Bob keep their own respective private components to themselves as a secret that no one else can know. Additionally, Alice and Bob publish (on the open network) their public components so that everyone can have access to them. Now when Alice wishes to correspond with Bob, she takes the public component of Bob and encrypts her message using B_{pub} . She sends this encrypted message to Bob who, after receiving it, decrypts the message using his private component B_{priv} . If Bob would like to sign a message M so that Alice knows that it is from him, Bob would encrypt M using B_{priv} and then send M together with the encrypted version of M to Alice. Alice would then apply B_{pub} to the encrypted version and compare it to the original message sent by Bob. If Alice finds that these two messages (the original M and the decrypted M) match, then she can conclude that only Bob could have sent the message.

The entire preceding discussion makes one crucial assumption: Alice knows that B_{pub} is in fact the public component which belongs to Bob (and vice versa.) If Alice mistakenly uses a public component which belongs not to Bob, but some malicious third party; then Alice's messages to Bob can be intercepted and read by that malefactor. Digital certificates are used in order to guarantee that agents use the correct public component. Certificates are digitally signed messages which attest to the ownership of a public component. Minimally, a certificate is a

signed message which includes the name of the owner of the key-pair, and a copy of the public component. These message are signed by a trusted third party known as a Certification Authority. The process of obtaining such certificates for vPOS and vGATE is key to the CMI process.

5

Overview of the CMI process

Five steps are used in VFI's CMI process. They are:

- 1) Creation of key pairs
 - 10 2) Storage of private components
 - 3) Secure upload of public component
 - 4) Registration
 - 5) Retrieval
- 15 All steps are performed using a browser operating in one of two modes: 1) interacting locally with a vPOS web server, or 2) remotely over the open Internet using SSL. The key aspects are that the creation, storage, and certification of key pairs is done on one host under administrative control from another host (via a browser.) This is important since it facilitates the
- 20 utilization of a public-key management scheme for vPOS which can be controlled by a browser either at the console of the machine (via local interactions with the web server) or remotely (via remote interactions with the web server.)

25

Details of the CMI process

Creation of key pairs

A user is directed to a URL on vPOS which starts a CGI program which creates a key-pair. This process must accumulate sufficient amounts of
entropy so that the key-pair is ensured to be unique.

Storage of private components

The vPOS unit then saves the private component of the key pair to disk in a secure fashion. The vPOS administrator is prompted for a password which
5 is used to secure the storage of the private component.

Secure upload of the public component

The public component of the key pair is then delivered back to the vPOS administrator (who represents the agency being certified) embedded
10 transparently in a hyperlink in the web page which serves as a response to the key-creation request. The hyperlink is created in such a way so that when the administrator clicks on it, the browser establishes an SSL link with the Certification Authority and uses it to upload the public component of the key pair.

15

Registration

Once the Certification Authority receives the public-component of the key-pair, it responds to the administrator (via the browser) with an HTML form which prompts for identifying information. This information will be used to
20 establish the true identity of the requester and thus determine his eligibility for certification. After the administrator has completely filled in the form, the Certification Authority has all information necessary to issue a certificate. If at some later point, the CA decides to issue a certificate; it may notify the
25 administrator via email or even real-time.

Download

If the CA issues a certificate to the administrator, the vPOS administrator can simply download the certificate off the web site via ftp, email, or the Web.

5

DETAILS OF THE CERTIFICATION PROCESS

Application for an account

Before the merchant receives vPOS software, the business must first establish an account with the bank. Even if the merchant has an account
10 with the bank which allows them to process credit card transactions at the physical point-of-sale, an application for an "Internet Merchant" account must be sent to the bank. The bank has policies which determine what kind of paperwork is required in order to establish an account. Minimally, the
15 paperwork must include some means by which the bank can establish the legal identity of the merchant and/or the corporation that the merchant will be running. The bank will also be asking for a variety of documents to demonstrate both credit-worthiness and the viability of the business.

The merchant sends the application to the bank via US Mail. The bank then
20 begins its evaluation of the application. If the bank approves the application, the merchant will receive two items via US Mail:

- 1) A vPOS software module (together with manuals)
 - 2) An approval letter which contains two crucial parameters:
 - 25 a) The Merchant ID number (known as the MID)
 - b) A shared secret generated by the bank which will be used as proof to the bank that this merchant has been approved.
- The precise form of this secret will vary from bank to bank.

The two parameters delivered in the letter are generated by the bank. The shared secret should not be shared with anyone except for the merchant, the bank, and the certification authority. If it somehow escapes, the security of the scheme is undermined.

5

2.0 Overall UI Flow

In this context, the term "administrator" refers to the person operating the vPOS or vGATE installation. This individual must have direct access to the console of the host in question and must necessarily be a trustworthy party.

10

The UI flow for certificate management begins on the "Certificate Management" page. This page will be referenced by the main administrative page of vPOS and vGATE. It will contain a sequence of links which will lead the administrator through all steps necessary to create key-pairs, deliver certificate requests, accept signed certificates, and install them into the database.

15

20 The steps the administrator must follow are:

- Create an administrator's password
- Generate an encryption key-pair and submit a corresponding CSR
- Generate a signature key-pair and submit a corresponding CSR
- Pickup a signed encryption certificate
- 25 -Pickup a signed signature certificate
- Load the encryption certificate into the certificate database
- Load the signature certificate into the certificate database

Once these steps, which are detailed below, have completed then the vPOS and vGATE is available to process transactions.

Password Creation

- 5 This page asks the user to create a password. The page should spell out specific guidelines as to what sort of passwords are secure, and which are not. There will also be an HTML form which will prompt the administrator for a password, and a retype of the password. Two important side-effects will result from the successful creation of a password:
- 10 1) A backup of the password will be created on a floppy disk.
 2) A checksum file will be created allowing further uses of this password to be verified against the checksum before the password is used for encryption/decryption.
- 15 The presence of a checksum file will also allow the software to understand that it has already created a password (and a backup file for this password.) This one password will be used for secure access to all sensitive data in the vPOS system. It will be used to store PANs in the database, and private components of key-pairs.

20

Creation of a Key Pair

- Once the vPOS/vGATE software is installed and the administrator has access to the Internet via an SSL capable browser, then both vPOS and vGATE have administrative interfaces which are rendered via CGI programs
- 25 accessed locally on the server. This same UI paradigm will be used for key-management functionality. The administration pages for vPOS and vGATE will both contain links to a "Create Key Pair" page that will begin the certification process. Clicking on this link initiates an HTML form which lets the user know that they are about to create a key pair. The form prompts

for the password that was already created in a previous phase. Once the administrator hits the SUBMIT button on the web page, a CGI program is invoked which begins to cut an RSA key pair. Here is what the CGI program does:

5

1) Checks to see if the password matches its checksum via the SecStorMgr interface. Reject the password with an appropriate message if it does not match.

10

2) Reserves enough system memory so that we can create a key pair of the appropriate length (usually 1024 bits.) This may be derived from a variety of system phenomena, including mouse movement.

3) Creates an RSA key pair

15

4) Stores the private component on a disk using password-based encryption (with the password that the user just typed in.) The encryption will also be performed by the SecStorMgr interface.

20

5) Creates a PKCS-10 formatted CSR. Do not include any attributes in the PKCS-10 message at all. The PKCS-10 format demands that you sign the public component using the private component.

25

6) Routes the CGI program output (via stdout) to the next page for the user to interact with. This page will contain some user-friendly text, like: "Success -- You have generated a key pair!!". It will also contain a hyper link to the CA which has (as a URL parameter) the PCKS-10 formatted, base64 encoded signed public key. The link will be of the format:

`https://www.CA.com/cgi/certify_prog?-
setpkcs10="0df87jd4jd3296aaa....`

- 5 By clicking on the link, the administrator transfers control over to the CA, while at the same time uploads the public component to the CGI program. At this point, the administrator should see a web page asking him or her to enter in a number of parameters that will go into the certificate. The page the CA displays should be an HTML form (the content of which is a
- 10 negotiated by the bank and the CA.) Filling this form in brings us to the next step.

Submitting a Certificate Signing Request

- After filling out the form completely, the administrator presses the SUBMIT
- 15 button which uploads the form data to the CA. If any of the form components are ill-formatted, or if the signed public key does not verify correctly, the requests are rejected. Among the data components that will be prompted for (outside of those required by the SET specification) is the aforementioned shared secret. This secret (known only to the bank, the
- 20 merchant, and the certification authority) is transmitted to the Certification Authority so that the bank has some means to identify valid certificate signing requests. Then, the administrator presses the SUBMIT button and receives confirmation of the receipt of valid parameters for a certificate, together with a reference number for this CSR. Now the administrator must
- 25 wait until the bank and the Certification Authority informs him/her via email that the certificate is ready for retrieval.

CA/RA processing of a Certificate Signing Request

At this point, the CA (i.e. the Certification Authority) has all the information necessary to format and sign a certificate. The bank is the ultimate authority as to which certificates are to be signed. In "Certificate-lingo" the bank's role is called the RA (i.e. the Registration Authority.) Clearly the CA and the RA must exchange information in order to allow the bank to select the certificate signing requests that it believes are valid. This exchange is done by procedures negotiated by the CA and the RA. One example of an RA-style solution allows the bank to access the CA via an SSL-based web browser using hardware cryptography. There are other ways to achieve this same functionality, but in the end this a process which VFI need not address directly. These issues are among the topics that the CA and the bank will have to negotiate. The overall idea is that the bank (by some means) determines which CSRs are legitimate and communicates this information to the CA who signs only those requests.

If the CA receives consent from the bank to issue a certificate, then the CA formats a certificate and signs it using the bank's private-label key. The CA then places the certificate out on its Web server so that it is available for download. Finally, it emails a notice to the administrator that the certificate is ready. This step of the process may take a few days to complete, depending upon the frequency that the RA checks the CA and the amount of time required by the CA to sign and post the certificate.

25 Receiving a Signed Certificate

The email sent from the Certification Authority to the administrator contains a reference number that will allow the administrator to retrieve the certificate. The email will also include an URL which points to the web site where the certificate has been posted. The administrator will then direct

his/her browser towards the URL contained in the email. A URL to the "pickup site" will also appear on the "Certificate Management" page in vPOS and vGATE. The "pickup site" page (hosted by the CA) will prompt for the reference number. Once the appropriate reference number has been entered, the administrator will see a page which contains hyperlinks which point to the certificates themselves. Clicking on these hyperlinks will prompt the server to download the certificate wrapped in a specified MIME type (application/x-set-cert.) The administrator can then save this certificate to disk in a filename of his/her choice.

10

The final act in the digital certification process is to have the administrator copy the certificate that has been saved to disk into the certificate database. This is done by specifying the location of the certificate file via a page found off of the vPOS/vGATE administration page. The software which reads this file will first verify that the certificate parses and is a valid digitally signed certificate before placing it in the database. The administrator will be able to see a decoded version of the certificate on the screen (presented in HTML) before he/she hits the SUBMIT button that sends the binary version to the database. The administrator will be doing both of these actions (obtaining and installing) both the signature certificates and the encryption certificates. This entails four separate actions in addition to the paperwork, key pair creation, and CSR submission phases.

15

20

HTTPS TRANSPORT SPECIFICATION

25

SET has a collection of messages devoted to the transport of CSRs and freshly signed certificates. In this design we have opted for a different transport mechanism for such data. The primary objective here was to streamline implementation by choosing a well-known transport mechanism which is relatively simple from the standpoint of interoperability. A secure

version of Hyper-Text Transport Protocol (HTTP via SSL, aka HTTPS) is the means by which a CSR is uploaded. This scheme combined with the shared-secret mentioned above has met with approval from a wide range of customers and alliance partners. It is difficult to give a complete analysis of the relative security of this mechanism versus the mechanism specified in SET. As of this writing, no customer or alliance partner has raised any significant objection to the security or feasibility of this approach.

Another advantage of HTTPS as a transport protocol is that it integrates seamlessly with our chosen UI idiom: HTML. An HTTPS upload can be rendered in HTML. The information necessary to begin the CSR process at the CA's site can be encapsulated in a few parameters to the POST operation. Two types of information must be conveyed to the CA in the HTTPS post which serves to begin the processing of a CSR: 1) the public component of the key pair, and 2) the type of certificate being requested. The public component of the key pair will be delivered in base 64 encoded PKCS-10 format. The certificate type will be encoded as a pre-agreed set of flags between VFI and the CA.

The PKCS-10 format allows us to express several identifying parameters to the CA. The only component of the PKCS-10 format that we must fill out is the public component. Currently, no other fields are required; the information that is missing from these fields will be supplied in the aforementioned HTML form that the CA displays to the merchant. The PKCS-10 format demands that the public key is presented in a fashion that demonstrates that the sender has knowledge of the corresponding private component. Technically speaking, this means that the private component is signed with the private component. Tool-kits exist which perform these functions automatically.

A table is provided below of the acceptable POST name value pairs that will appear in our HTML.

Name	Format of Value	Notes
- setpkcs 10	one contiguous line of double-quotes enclosed base 64 encoded pkcs-10 formatted data	CAs may request some format adjustments to the PKCS-10 payload. None are known at this point.
- cert_type	Valid values are "ms", "me", "ps", and "pe". These mean (respectively) "Merchant Signature", "Merchant Encryption", "Payment-Gateway Signature", and "Payment-Gateway Encryption"	Unsupported flag values "ma" and "pa" will eventually allow both "Encryption" and "Signature" CSRs to be created and uploaded simultaneously.

5

An example of the HTML code that can be used to deliver the PKCS-10 message appears below.. This page illustrates the code which creates a key-pair and corresponding PKCS-10 message.

```

10  <HTML>
    <HEAD>
    <TITLE> Certificate Request </TITLE>
    </HEAD>
    <form action ="https://www.CA.com/cgi-bin/cert_enroll.perl" method
15  ="post">-----

```

```

<input type ="hidden" name="-setpkcs10" value
="MIIBizCB9QIBADBOMQswCQYDVQQGEwJVUzERMA8GA1UEChMIVmVya
UZvbmUxHTAb
BgNVBAStFE1lcmNoYW50IENlcnRpZmljYXRIMQ0wCwYDVQQDEwR2UE9T
5  MIGfMA0G
CSqGSib3DQEBAQUAA4GNADCBiQKBgQDVb9da5+PrOHffmxuScbZlzbMw1
ipKR2rY
GHsQtEUvb3z88XHpXX4U94N0XBJ+25AG22iDoXeIG/8ubcsISWFoFQtPr3p
8Olij
10 RvMcyVCO7Y1Jx0jyzwP6645LiXQj57lmoxEokTMQm4TEsYan3k76E1pg6lm
J4f/
Cw9qJ8J/OQIDAQABMA0GCSqGSib3DQEBAgUAA4GBAF/IPT4jsQAqkxata6
Gf3Uht
LO9tqadQFw/NwT/mUXuS7lZ+N6BtE/LZNLzCD3uzPE0ctJnAQto2yLtvSAqq
15 HZ7f
xD32SBkL3dbFKS9GeyeY+5z4bzbHeREf8Oqy8L3wV9JgrmmY9hc6QTfo8q8Z
sjBg
KNL34tXQyG6RPiBBli0d">

20 <input type ="hidden" name ="-cert_type" value ="ms">

[content omitted for sake of brevity]

</form>

```

25

PASSWORD-BASED SECURE STORAGE

Password-based encryption is a cryptographic technique which allows us reasonably secure storage of two forms of sensitive information : private-components of RSA key-pairs, and PANs. Although hardware cryptography

would be a more secure means to store this data, we have come to the conclusion that it is not cost effective at this point for us to deploy such measures at vPOS. We will be deploying hardware cryptography as soon as possible in the vGATE code stream.

5

PBE schemes work by using symmetric key algorithms. The key is derived from a password which is not stored on the machine. The password is transformed into the symmetric key via a secure hash function. One disadvantage of this scheme is that if the user loses the password, the encrypted data becomes completely unusable. This property of PBE obviously leads us to the requirement for a backup of the password in some secure fashion. Backup of the password at an FI will probably have to happen in a manner determined by bank policy. Backup of the password at vPOS will be achieved by writing it to a floppy disk which is then ejected and stored in a safe place.

15

The PBE scheme will be used to store two classes of sensitive data (PANs and private-components of key pairs.) Since password management can be confusing (to the point of being insecure), we also have the implicit requirement that there must be one password that will work to decode all classes of sensitive data. In order to facilitate this password management requirement, this specification calls for a "checksum" file which allows the software to check successive password entries against the initial password in order to guarantee that one unique password is used across the entire system.

20
25

The security of PBE rests largely on the quality of the password chosen. If an administrator chooses a password which can be guessed by an attacker, the encryption algorithm will not be very much use. In the hacker

community, many programs exist which contain libraries of commonly used "weak" passwords. These programs help an attacker sort through these weak passwords. Clearly our interface should enforce high standards of password quality. Many banks will have such policies available for our use.

5

A C++ API presenting PBE functionality compliant with the requirements listed above is presented below. After the class level interface, I will run through a few use-cases to illustrate usage.

10 //A secure storage management interface

```
15       // This class manages a simple interface
          // to a PBE scheme which facilitates password
          // backup and persistent storage of a password
          // checksum scheme. The standard imagined use-case
          // is to first call a "create" method which establishes
          // the backup file and the checksum file. The user
          // can then close down his/her access to this class
          // and return later to first "open" the secure storage
20       // and subsequently call "encrypt" and "decrypt".
```

```
          // Obviously the password backup file should be stored on some
          // highly secure medium (say a floppy that gets put in
          // a safe.)
```

25

```
#define CPCL_SECSTOR_SUCCESS       0
#define CPCL_SECSTORE_DOES_NOT_EXIST   1
#define CPCL_SECSTOR_ERR_ALREADY_EXISTS   2
#define CPCL_SECSTOR_WRONG_PASSWORD   3
```

```

#define CPCL_SECSTOR_ERR_READING_BKUP 4
#define CPCL_SECSTOR_ERR_WRITING_BKUP 5
#define CPCL_SECSTOR_ERR_READING_CHKSUM 6
#define CPCL_SECSTOR_ERR_WRITING_CHKSUM 7
#define CPCL_SECSTOR_NOT_OPEN 8
#define CPCL_SECSTOR_ENCRYPT_FAILED 9
#define CPCL_SECSTORE_DECRYPT_FAILER 10

```

```

#define CHECKSUM_TEST "Version 1.0/test"

```

```

class CPCLSecStorageMgr

```

```

{

```

```

    //Password storage

```

```

    unsigned char *sz_password;

```

```

public:

```

```

    ///////////////////////////////////

```

```

    //standard ctors/dtor

```

```

    ///////////////////////////////////

```

```

    CPCLSecStorageMgr();

```

```

    CPCLSecStorageMgr(const CPCLSecStorageMgr &x);

```

```

    virtual ~CPCLSecStorageMgr();

```

```

    ///////////////////////////////////

```

```

    //Storage management primitives. These

```

```

    //are virtual so that if you need to

```

```

    //implement storage semantics differently,

```

```

    //you may do so.

```

////////////////////////////////////

```

//Create two files: a backup file and a checksum
//file. I recommend that the checksum file be
5 //the PBE of a fixed known test string CHECKSUM_TEST.
//This means that you able to validate against
//the checksum if and only if you know the password.
//Return CPCL_SECSTOR_ERR_ALREADY_EXISTS if it exists.
virtual int create(unsigned char *sz_StorMgrname,
10 unsigned char *sz_new_password,
unsigned char *sz_backup_filename) = 0;

//Destroy the checksum file. I recommend that you
15 //first verify that the password matches with the
//checksum.
virtual int destroy(unsigned char *sz_StorMgrname,
unsigned char *sz_new_password) = 0;

20 //Check to see if the checksum file exists and matches
// the password. If it does return CPCL_SECSTOR_SUCCESS.
// else, return CPCL_SECSTORE_DOES_NOT_EXIST.
virtual int exists(unsigned char *sz_StorMgrname,
25 unsigned char *sz_new_password) = 0;

//This is basically a "create" but you leave out the
//part where you create a backup file.
virtual int restore(unsigned char *sz_StorMgrname,
```



```

        unsigned char *sz_new_password,
        unsigned char *sz_backup_filename) = 0;

5      //Obtain access to an already "create"d checksum
      //file. Minimally, this must check for
      //the existance of the password checksum
      //file, and then check the password against the checksum.
      //We must also strcpy the password into "sz_password".
10     //One way to define this is just:
      // {
      //   exists(unsigned char *sz_StorMgrname, password);
      //   strcpy(sz_password, password);
      //   return CPCL_SECSTOR_SUCCESS;
15     // }

    virtual int open(unsigned char *sz_StorMgrname, password) = 0;

      // Key hygiene and datastore maintenance.
      // This must memset out the password to nulls
20     // Anything else is up to the implementor.

    virtual int close() = 0;

    ////////////////////////////////////////////
    //Once a StorageMgr has been created and opened, you can use
25 //it to encrypt or decrypt with these methods. Both of these
    //methods should check to make sure that the sz_password field
    //is non-null. If it is null, that means you have not "open"d
    //the StorageMgr. In this case, the routines should return
    // CPCL_SECSTOR_NOT_OPEN. Contrary to what the name

```

//of the class suggests, there are no methods which
 //actually *store* the bulk-encrypted data. That is
 //up to you.

////////////////////////////////////

5 //

//INPUT

//OUTPUT

encrypt(unsigned char *sz_cleartext, unsigned char *sz_ciphertext);

10 //INPUT

//OUTPUT

decrypt(unsigned char *sz_ciphertext, unsigned char *sz_cleartext);

};

//End of class definition

15

This interface will be used at the time the user creates a password and at
 the time a software component requires storage or retrieval of sensitive data.
 In order to create a password, the program would prompt for the password
 (and for a re-type of the password.) After checking that the password was
 20 sufficiently strong and that the re-typed password matches the original, the
 program would then:

//Create a SecStorMgr

CPCLSecStorageMgr myMgr;

25

//call the create method

myMgr.create("LogicalStorageName", sz_usertypedpassword,

"a:\backup.txt");

```

////////////////////////////////////
//This method creates the checksum file and saves the backup.
//Presence of the checksum file is an indicator that a password
//has already been created.
5  //////////////////////////////////////

```

Later on, when the program needs to encrypt or decrypt the data, the program would prompt for the password and then:

```

//Create a SecStorMgr
10      CPCLSecStorageMgr myMgr;

//invoke the open method
////////////////////////////////////
//The password checksum file. If the password passes
15 //the checksum criteria, then the class prepares itself for
//encryption by copying the password into the private
//class variable sz_password.
////////////////////////////////////
      myMgr.open("LogicalStorageName", sz_usertypedpassword);
20

//Now we can call encrypt/decrypt

      myMgr.encrypt(sz_Secret, sz_EncryptedSecret);
25

```

KEY MANAGEMENT

There are two very important security sensitive aspects RSA key-pairs that the vPOS/vGATE must address: 1) key pair creation, and 2) secure storage

of the private component. Two possible interfaces exist for RSA key pair generation:

- BCERT's GenerateRSAKeyPair (from RSA)
- SMAPI's CPCLKeyPairGenOp (written here at VFI)

5

Either of these two interfaces will be sufficient for the first deployment since they invoke the same BSAFE interfaces. At some point a switch to the CPCLKeyPairGenOp will enable the removal of a dependency on BSAFE (we have a requirement to be CAPI capable as well as hardware-crypto enabled.)

10

SMAPI was designed to abstract away from specific implementations of cryptographic interfaces, so we should move in the direction of SMAPI at our earliest convenience. Outside of the raw interfaces for key-pair generation, we must also worry about the random numbers supplied to the underlying routines. Much care must be taken in order to ensure that the byte streams

15

supplied to key-generation routines are sufficiently "random". Without sufficient care, key-pairs can be predicted by attackers who apply reverse engineering techniques to the software. It is possible to measure the entropy of various system phenomena in a fashion which allows us to supply lower bounds on the number of bits of randomness we can expect to

20

accumulate per second. By adding conservative estimates from all measured phenomena, we can acquire an overall understanding of how much time we need in order to accumulate a given level of randomness. This analysis, or some similar technique must be applied to help ensure that our key generation software is secure.

25

The second security sensitive aspect of key pair management is the storage of the private component. Once the key-pair has been generated, the private component must be stored on disk for later use. PBE schemes (covered

above) will be used to store this data. A single routine is required to store this data. It has the following declaration:

```

int StorePrivateComponent(
5      CPCLKey *privComp,      //Private Component to be stored
      unsigned char *sz_password, //Password used to store (via the
      SecStorMgr)
      unsigned char *sz_SMname,  //Logical name of the SecStorMgr
      unsigned char *sz_path);   //File location in which to store the key
10

```

The semantics assume the caller retains deletion responsibility for all parameters. A similar function will be used to restore this data:

```

int FetchPrivateComponent(
15      CPCLKey **privCompPtr,    //Priv. Component to be fetched
      (creates memory!)
      unsigned char *sz_password, //Password used to retrieve (via the
      SecStorMgr)
      unsigned char *sz_SMname,  //Logical name of the SecStorMgr
20      unsigned char *sz_path);  //File location from which to read the
      key

```

The semantics here assume the caller retains deletion responsibility for the last three parameters, and receives the responsibility to delete the newly created CPCLKey which is pointed to by *privCompPtr when they are through using that key. Here is pseudo-code for FetchPrivateComponent:

```

FetchPrivateComponent(privComp, sz_password, sz_SMname, _____
sz_path)

```

- 1) Create a CPCLSecStorMgr and call its "open" method with password "sz_password" and logical name "sz_SMname".
- 2) Open the file referred to by "sz_path" and do an fgets on this file in order to extract the first CRLF-terminated line named.
5 Convert this text into an integer, and assign it to a variable named "outputlen".
- 3) Do another fgets on this file in order to extract the encrypted private component. Name this string "EncryptedPrivComp". Take a strlen on this string and assign the result to
10 "inputlen".
- 4) Obtain string storage space for a string of length "outputlen". Name this string "ClearTextPrivComp".
- 5) Call the "decrypt" method of the CPCLSecStorMgr as follows: mySecStorMgr->decrypt(EncryptedPrivComp,
15 inputlen, ClearTextPrivComp, outputlen);
- 6) Create a new CPCLKey from ClearTextPrivComp and outputlen. Assign a pointer to this new CPCLKey to *privCompPtr.
- 7) Return.

20

Although it is implicit in the discussion above, the file format for encrypted private components will resemble:

<ascii representation of length of cleartext>CRLF
25 <encrypted version of private component>CRLF

Once we have a key pair, we must store the private component in the fashion described above and produce a PKCS-10 message from the public

component. Example code for this operation can be found in the BCERT demo inside the "GenerateCertRequest" procedure.

Files that store private-components adopt the following conventions:

5

Type of Private Component	File/Table name
Merchant encryption private component for a merchant named <name>	<name>.epc epc == Encryption Private Component
Merchant signature private component for a merchant named <name>	<name>.spc spc == Signature Private Component
Gateway signature certificate	gateway.epc
Gateway signature certificate	gateway.spc

10

CERTIFICATE DELIVERY AND INSTALLATION

After the CA signs a certificate, an email message is sent to the requester informing them that their certificate is ready to be picked up. As described above, the administrator of the system will use their browser to download the certificate to the disk. The administrator will then use the certificate management interface to load the certificate into the certificate database. As mentioned above, the software will prompt for a filename (which is the location that the user downloaded the certificate to) and then displays a confirmation screen to the administrator before installing the certificate into the database. The confirmation screen should display the contents of the certificate in human readable form together with some indication as to

20

whether the certificate passes the chain validation tests. This section describes the certificate database API that will be employed by the software that loads certificates.

- 5 There has already been extensive discussion of a generic database API for certificate services. The API below presents functionality necessary to deploy vPOS and vGATE. Although many needs are left unaddressed by this API. Many basic business process issues have yet to settle down completely, leaving many of the market requirements for this API in flux. It would be
 10 unwise at this point to attempt complete coverage of every foreseeable need at this juncture given the uncertainty surrounding issues such as CRLs, certificate renewal, and thumbprint support. When we see demonstrable market need for such services, this API will have to evolve and adapt to those requirements. This API is defined as an abstract base class so that
 15 different implementations on vPOS and vGATE can go their separate ways.

Note that this scheme does not require storage of multiple certificates per file/table. This aspect simplifies the implementation profile greatly since no DB schema is necessary. Again, it is my position that as demonstrable
 20 market need for more complete certificate services arise; we will be in a better position to understand storage and data-maintenance requirements. At that point we can re assess our requirements and re-implement on top of a true schema.

25 class CertDataStore

{

public:

----- //SEMANTICS:-----

// 1) Check to see that certificate passes chain-validation test


```
// 2) copy sz_filename to <fixedpath>/"sz_tablename".enc
virtual int InsertEncCert(
    unsigned char *sz_filename,
    unsigned char *sz_tablename) = 0;

5
//SEMANTICS:
// 1) Check to see that certificate passes chain-validation test
// 2) copy sz_filename to <fixedpath>/"sz_tablename".enc
virtual int InsertSigCert(
10    unsigned char *sz_filename,
    unsigned char *sz_tablename) = 0;

    //Except for administrative purposes this will never
    //be used by the gateway. This will be used quite often
15    //by the vPOS in order to send the certificate to the gateway
    //so that it can encrypt data back to the merchant.
    //SEMANTICS: Read <fixedpath>/"sz_tablename".enc and place in
    buf
    virtual int GetMyEncCert(
20    unsigned char buf[],
    int buflen,
    unsigned char *sz_tablename) = 0;

    //Both vPOS and vGATE will make extensive use of this cert.
25    //SEMANTICS: Read <fixedpath>/"sz_tablename".sig and place in buf
    virtual int GetMySigCert(
    unsigned char buf[],
    int buflen,
    unsigned char *sz_tablename) = 0;
```

```

//This seems quite unnatural, but the vPOS has to have
//access to this certificate in order to encrypt material
//to the gateway. The Gateway in fact does not need this
5  function
    //since it can call GetMyEncCert. The vPOS must have this
function
    //since calling "GetMyEncCert" will fetch the encryption
certificate
10    //of the vPOS itself, not of the gateway.

//SEMANTICS:
//  1) Check to see that the certificate passes chain-validation test
//  2) Read <fixedpath>/gateway.enc and place in buf
15 virtual int GetGatewayEncCert(
    unsigned char buf[],
    int buflen) = 0;

20 };

```

Files that store certificates (or sequences of certificates) should adopt the following conventions:

Certificate Type	File/Table name	Location	Source	Notes
Merchant encryption certificate for a merchant named	<name>.enc	vPOS only	CA	Signed by bankroot.crt

<name>				
Merchant signature certificate for a merchant named <name>	<name>.sig	vPOS only	CA	Signed by bankroot.crt
Gateway signature certificate	gateway.enc	vPOS and vGATE	CA	Signed by bankroot.crt
Gateway signature certificate	gateway.sig	vGATE only	CA	Signed by bankroot.crt
Wells Fargo Brand CA certificate	bankroot.crt	vGATE and vPOS	Installation	Signed by CA root key
CA root key	NOT APPLICABLE	vGATE and vPOS source code (and binaries) at time of build	Installation	not signed

SECURITY NOTE:

- If a hacker breaks into a merchant's site, many security compromises are possible. It is not clear how many measures we can take to prevent
- 5 malfeasance once the site is compromised. One attack that is possible in this situation is to replace components of the certificate hierarchy so that the merchant is sending data (securely) to a recipient who is not the bank. This is the reason we have the CA root key hard-wired into the software. In order for this attack to succeed, the attacker must alter the vPOS
- 10 executable. It is my position that this is the most we can reasonably do (short of hardware crypto.)

KEY IGNITION

Key ignition is the process of decrypting sensitive keying material and
5 loading it into a process space. Both vPOS and vGATE will require two
private components to be loaded into memory via this key ignition
procedure. Both vPOS and vGATE have a persistent process which either
calls down onto PCL or spawns a process which calls down onto PCL. In
this process, three global variables should be defined:

10

```
unsigned char sz_password[MAXPASSWORDLEN];  
CPCLKey *SigPrivComp=NULL;  
CPCLKey *EncPrivComp=NULL;
```

15

Shortly after the persistent process boots up, the password should be
passed into the process (via a UI prompt) and assigned to the sz_password
variable. Before processing any transactions, the persistent process should
execute the following code fragment precisely once:

20

```
int sig_retval, enc_retval;
```

```
    //Caller is responsible for deleting SigPrivComp and  
    EncPrivComp
```

25

```
    sig_retval = IgniteSigKey(&SigPrivComp, sz_password);  
    enc_retval = IgniteEncKey(&EncPrivComp, sz_password);  
    memset(sz_password, NULL, MAXPASSWORDLEN);
```

It should be obvious from context that the implementation of IgniteSigKey and IgniteEncKey are implementable using constructors for CPCLKey and the routine FetchPrivateComponent mentioned above. The return values must be checked, if non-zero the caller must report the failure and shut
5 down the process. Failure modes include: failure to find file, failure to read file, failure to decrypt data, and wrong password.

While various embodiments have been described above, it should be
10 understood that they have been presented by way of example only, and not limitation. Thus, the breadth and scope of a preferred embodiment should not be limited by any of the above described exemplary embodiments, but should be defined only in accordance with the following claims and their equivalents.

CLAIMS

What is claimed is:

- 1 1. A method for certifying a party in communication with a first application
2 resident on a first computer, said first computer in communication with
3 a second computer with a certification authority resident thereon, said
4 first and second computers coupled by a network, comprising the steps
5 of:
 - 6 (a) creating a name-value pair for certification processing on said first
7 computer;
 - 8 (b) transmitting a message containing the name-value pair to an appropriate
9 certification authority on said second computer;
 - 10 (c) transmitting other certification information, including identity
11 information, from said first computer to said certification authority on
12 said second computer; and
 - 13 (d) creating a certificate comprising said name-value pair and said other
14 certification information by said certification authority on the second
15 computer.
- 1 2. The method as recited in claim 1, in which the certification information is
2 formatted in conformance with PKCS-10.
- 1 3. The method as recited in claim 1, wherein a browser is used to transmit
2 and receive messages from the network.
- 1 4. The method as recited in claim 1, including the step of storing the name-
2 value pair in a secure storage at said first computer.

1 5. The method as recited in claim 1, including the step of transmitting the
2 certificate to said application resident on said first computer utilizing the
3 network.

1 6. The method as recited in claim 1, wherein the network is a public
2 network.

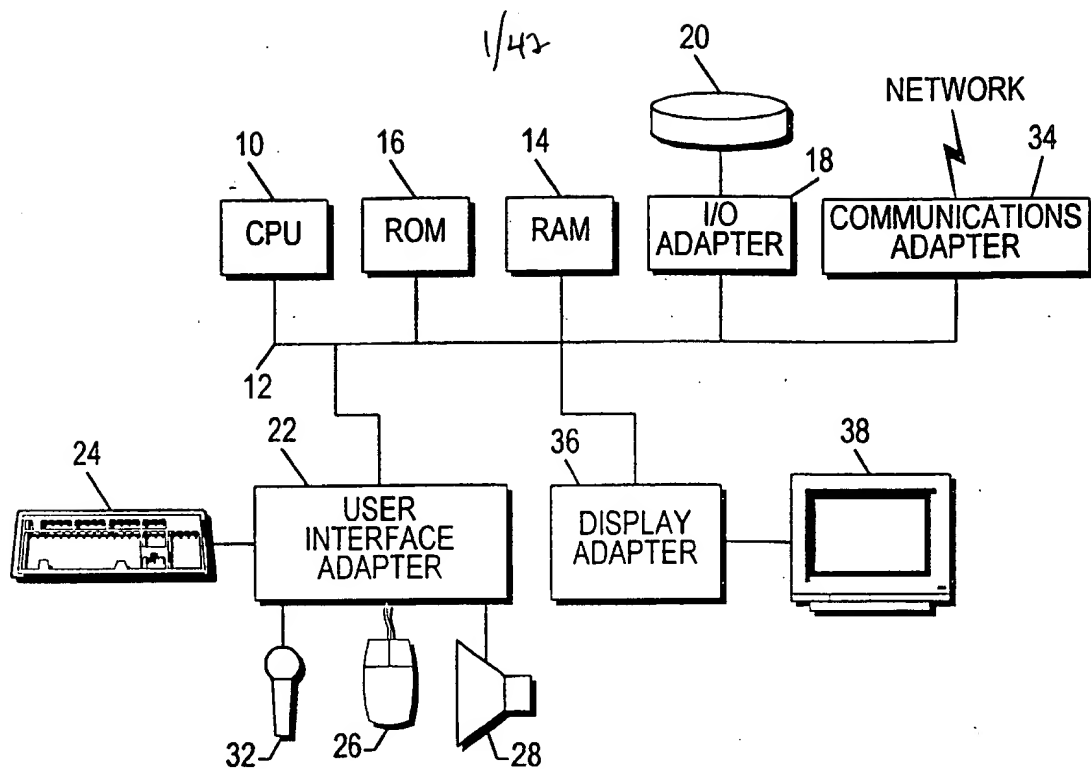
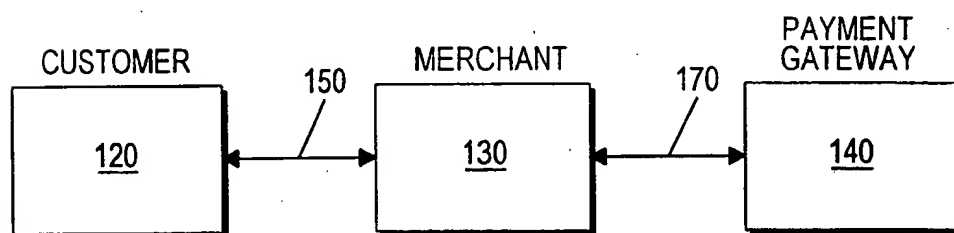
1 7. The method as recited in claim 1, including the step of storing
2 certification authority rules at the second computer and tailoring said
3 certification authority rules based on said certification information
4 transmitted by said administrative function resident on said third
5 computer.

- 1 8. Apparatus for certifying a party in communication with a first
2 application resident on a first computer, said first computer in
3 communication with a second computer with a certification authority
4 resident thereon, said second computer in communication with a third
5 computer utilizing an administrative function resident thereon, said first,
6 second and third computers connected by a network, comprising:
- 7 (a) first computer software that is resident in said first computer and creates
8 a name-value pair for certification processing on said first computer;
- 9 (b) third computer software that is resident in said third computer and
10 transmits the name-value pair to said administrative function on said
11 third computer for routing to the appropriate certification authority on
12 said second computer;
- 13 (c) fourth computer software that is resident in said third computer and
14 transmits other certification information from said administrative
15 function to said certification authority on said second computer; and
- 16 (d) fifth computer software that is resident in said second computer and
17 creates a certificate comprising said name-value pair and said other
18 certification information by said certification authority on the second
19 computer.
- 1 9. The apparatus as recited in claim 8, in which the certification
2 information is formatted in conformance with PKCS-10.
- 1 10. The apparatus as recited in claim 8, wherein a browser is used to
2 transmit and receive messages from the network.
- 1 11. The apparatus as recited in claim 8, including a storage in which the
2 name-value pair is securely deposited at said first computer.

- 1 12. The apparatus as recited in claim 8, including communication software
2 that transmits the certificate to said application resident on said first
3 computer utilizing the network.
- 1 13. The apparatus as recited in claim 8, wherein the network is a public
2 network.
- 1 14. The apparatus as recited in claim 8, including certification authority
2 rules stored at the second computer and tailored based on said
3 certification information transmitted by said administrative function
4 resident on said third computer.

- 1 15. A computer program embodied on a computer-readable for certifying a
2 party in communication with a first application resident on a first
3 computer, said first computer in communication with a second computer
4 with a certification authority resident thereon, said second computer in
5 communication with a third computer utilizing an administrative
6 function resident thereon, said first, second and third computers
7 connected by a network, comprising:
- 8 (a) first computer software that is resident in said first computer and creates
9 a name-value pair for certification processing on said first computer;
- 10 (b) third computer software that is resident in said third computer and
11 transmits the name-value pair to said administrative function on said
12 third computer for routing to the appropriate certification authority on
13 said second computer;
- 14 (c) fourth computer software that is resident in said third computer and
15 transmits other certification information from said administrative
16 function to said certification authority on said second computer; and
- 17 (d) fifth computer software that is resident in said second computer and
18 creates a certificate comprising said name-value pair and said other
19 certification information by said certification authority on the second
20 computer.
- 1 16. The computer program as recited in claim 15, in which the certification
2 information is formatted in conformance with PKCS-10.
- 1 17. The computer program as recited in claim 15, wherein a browser is used
2 to transmit and receive messages from the network.

- 1 18. The computer program as recited in claim 15, including a storage in
2 which the name-value pair is securely deposited at said first computer.
- 1 19. The computer program as recited in claim 15, including communication
2 software that transmits the certificate to said application resident on said
3 first computer utilizing the network.
- 1 20. The computer program as recited in claim 15, wherein the network is a
2 public network.
- 1 21. The computer program as recited in claim 15, including certification
2 authority rules stored at the second computer and tailored based on said
3 certification information transmitted by said administrative function
4 resident on said third computer.

**FIG.-1A****FIG.-1B**

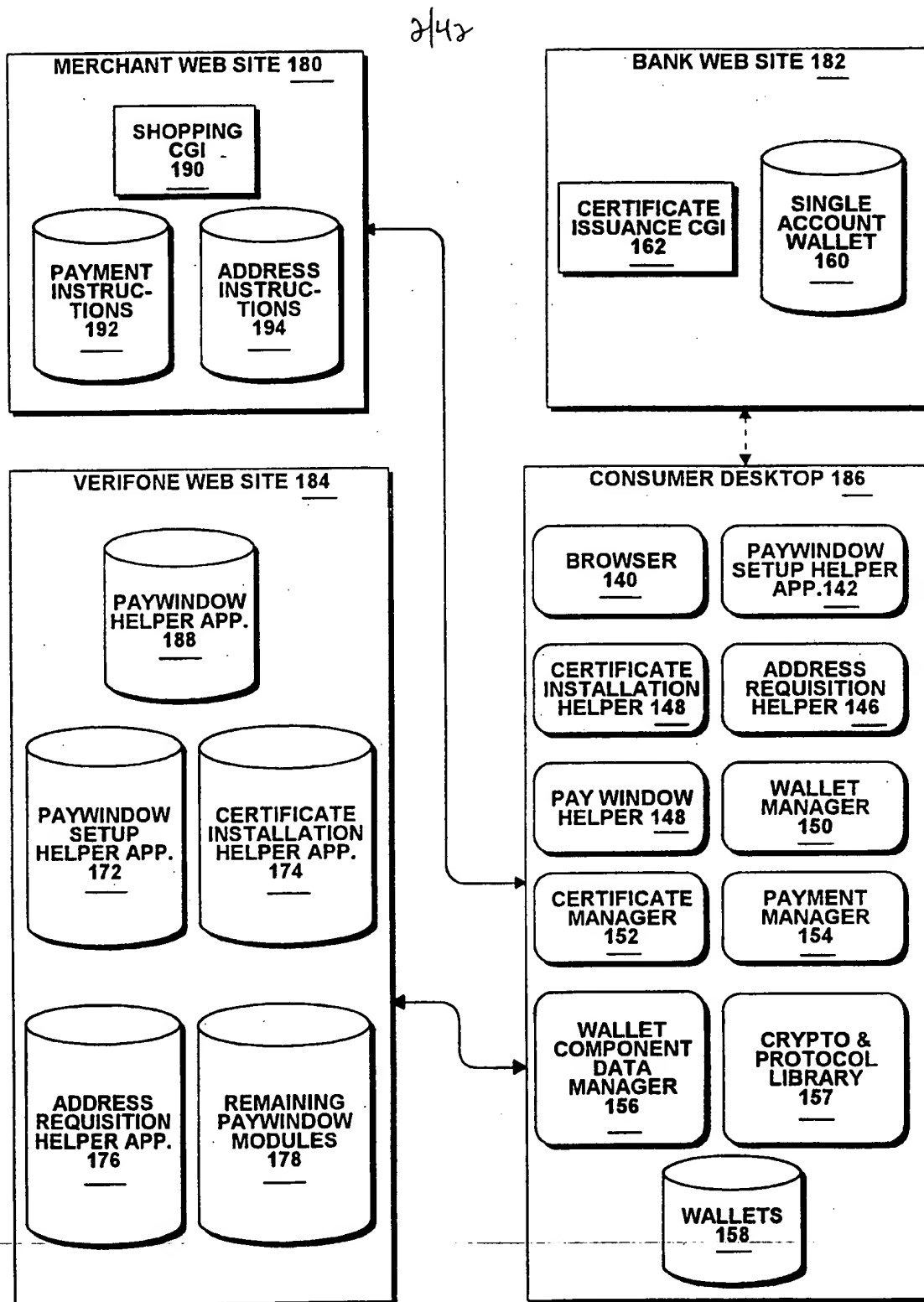
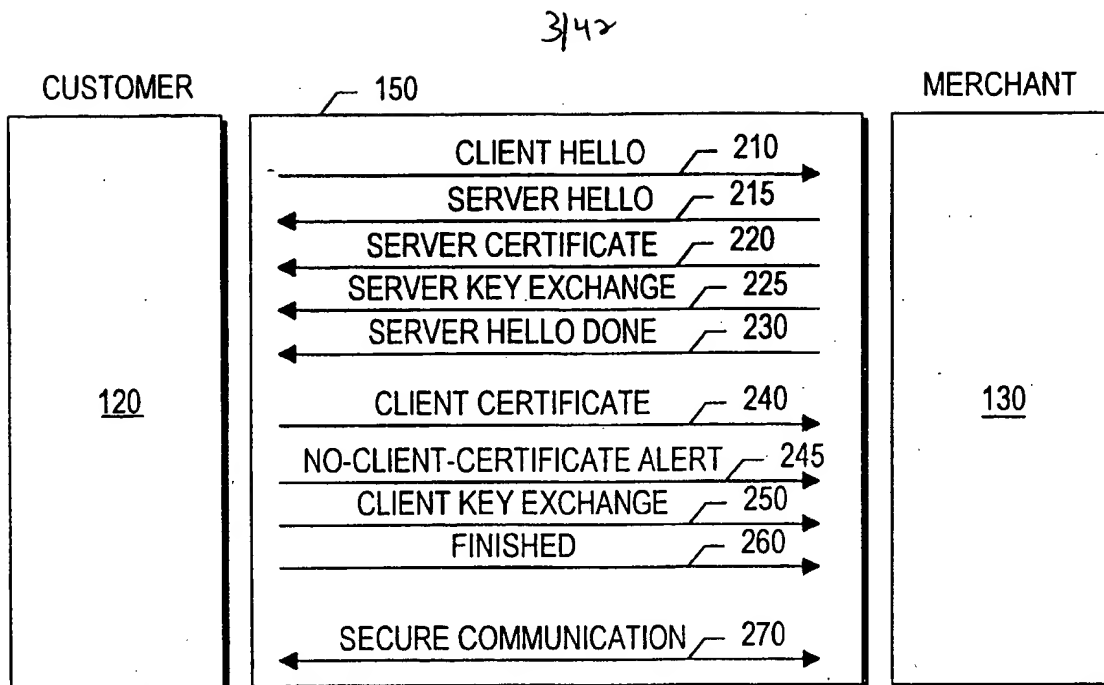
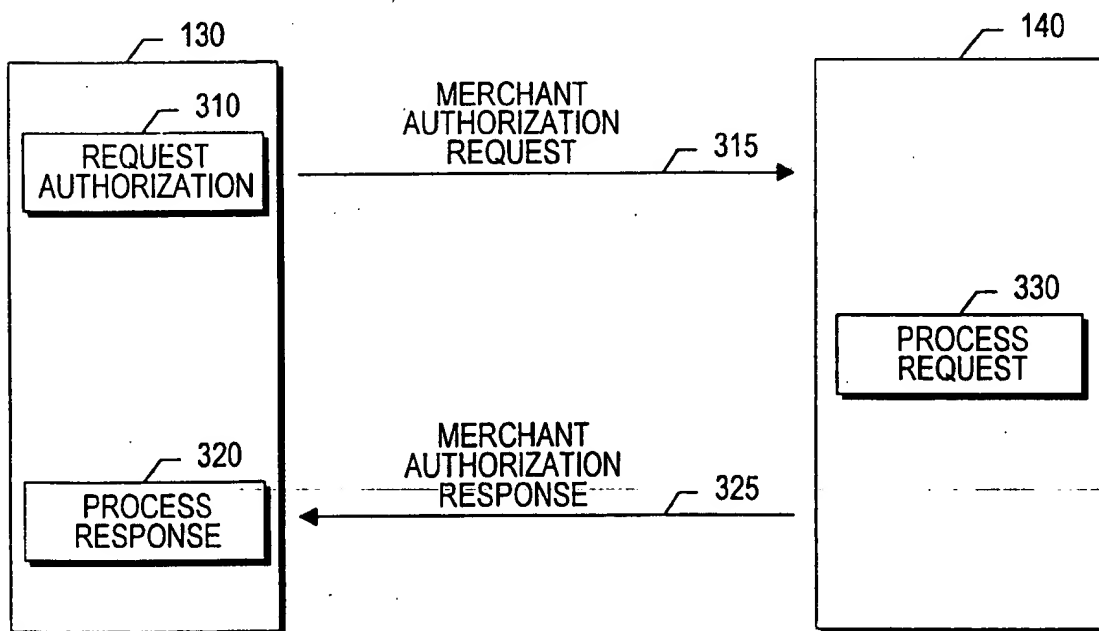


FIG.-1C

**FIG.-2****FIG.-3**

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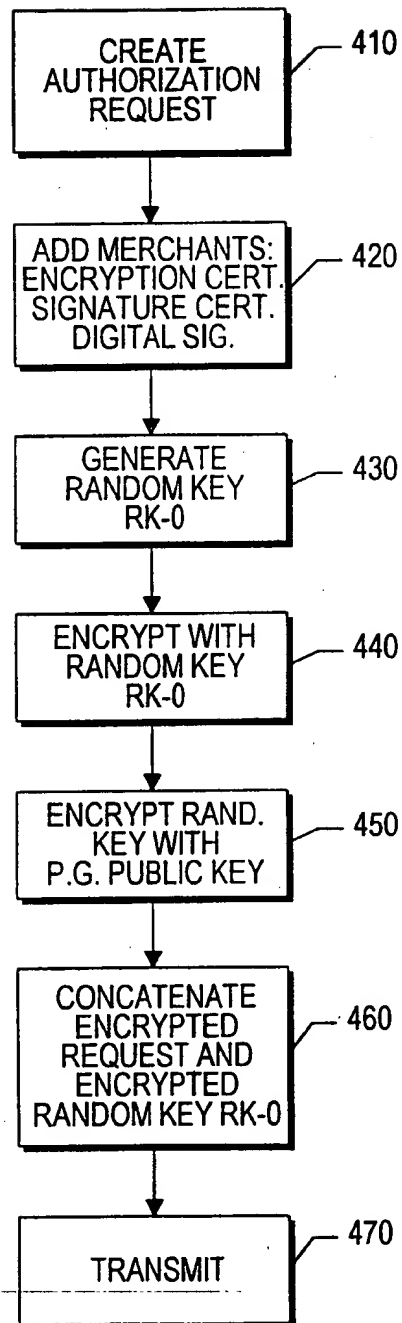
**FIG.-4**



FIG.-5A

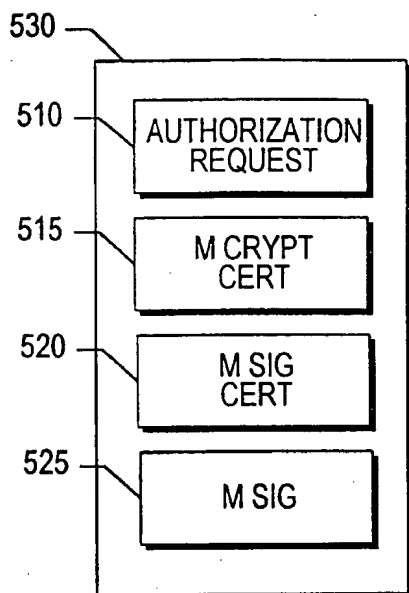


FIG.-5B

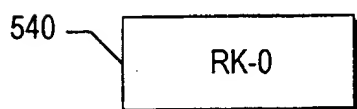


FIG.-5C

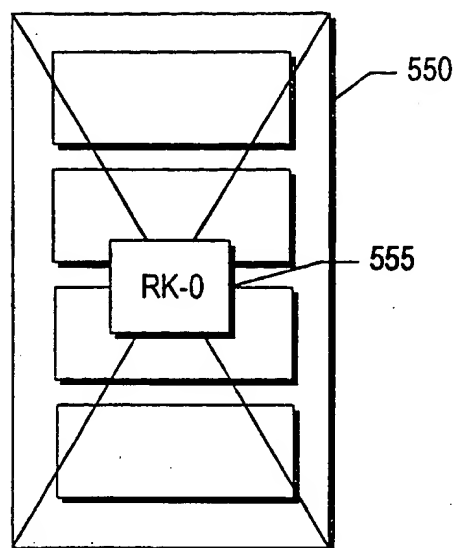


FIG.-5D

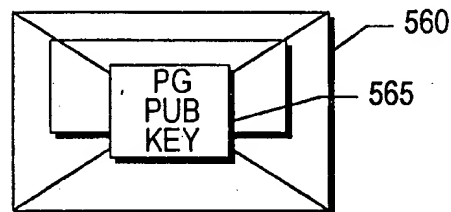


FIG.-5E

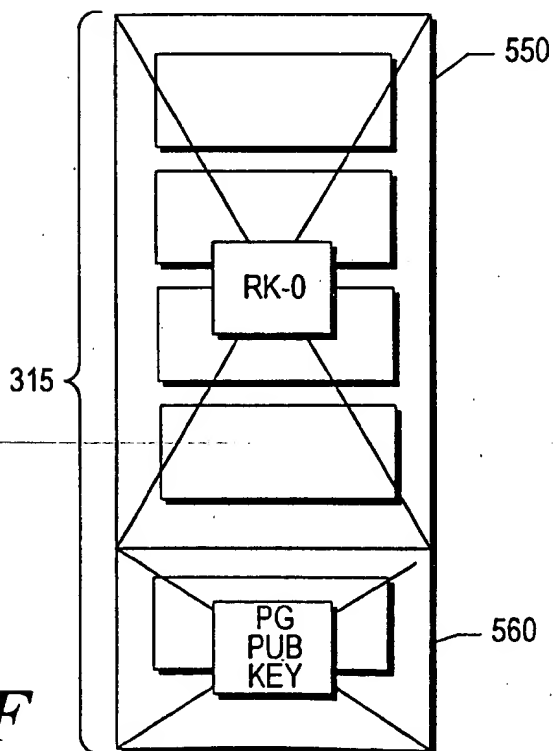


FIG.-5F

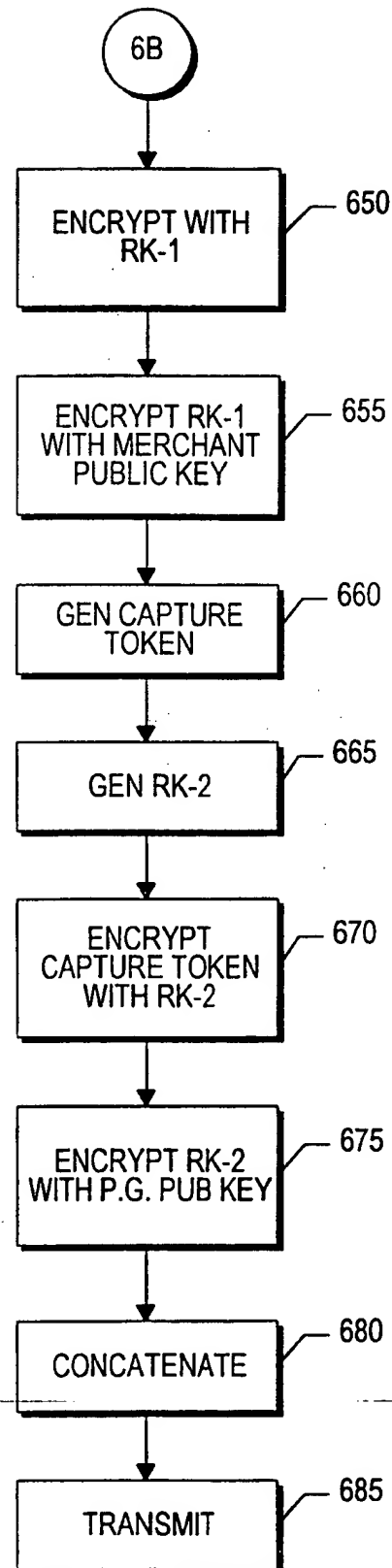
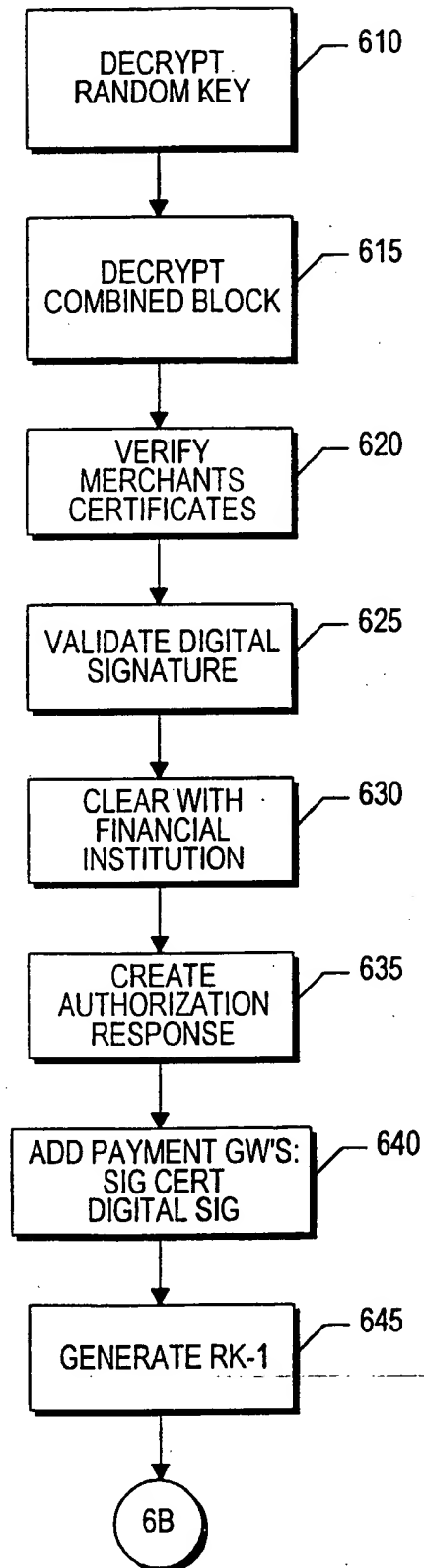




FIG.-7A

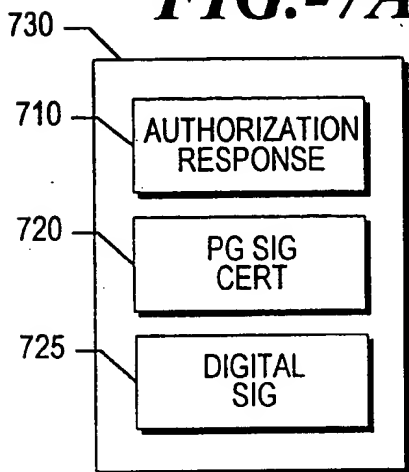


FIG.-7B



FIG.-7C

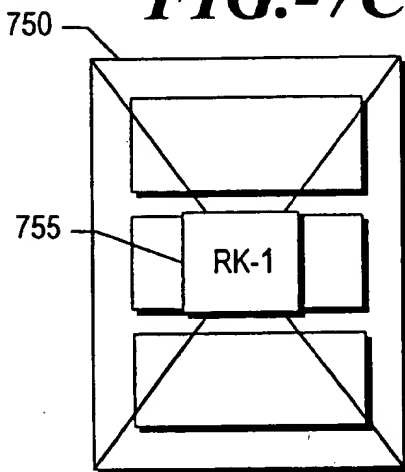


FIG.-7D

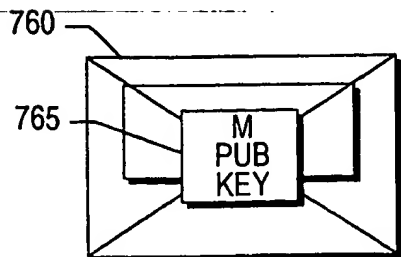


FIG.-7E

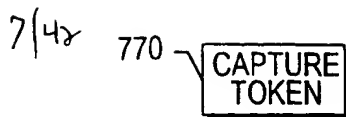


FIG.-7F



FIG.-7G

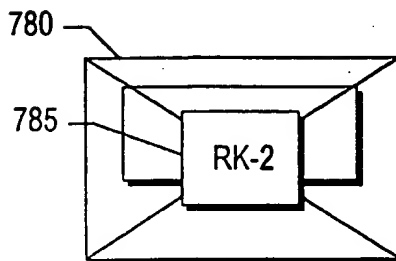


FIG.-7H

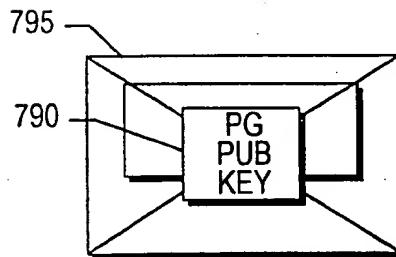


FIG.-7I

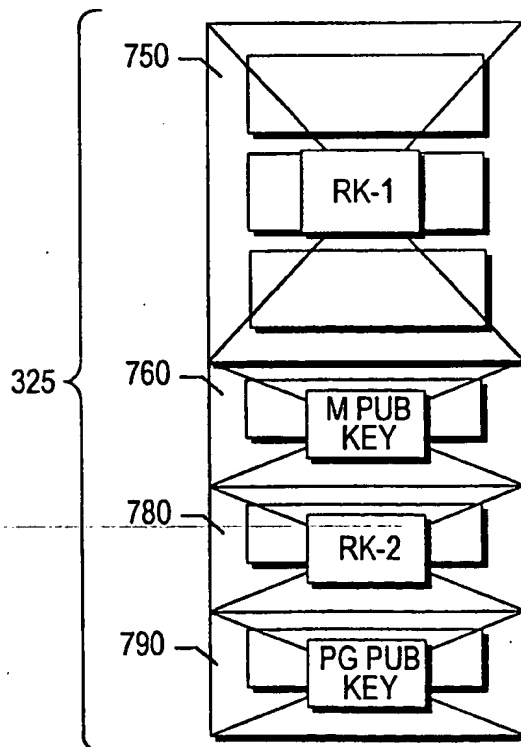
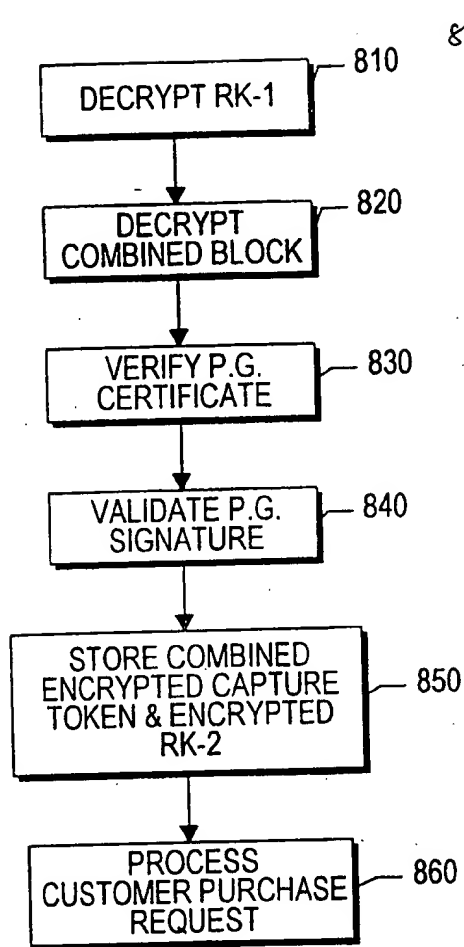
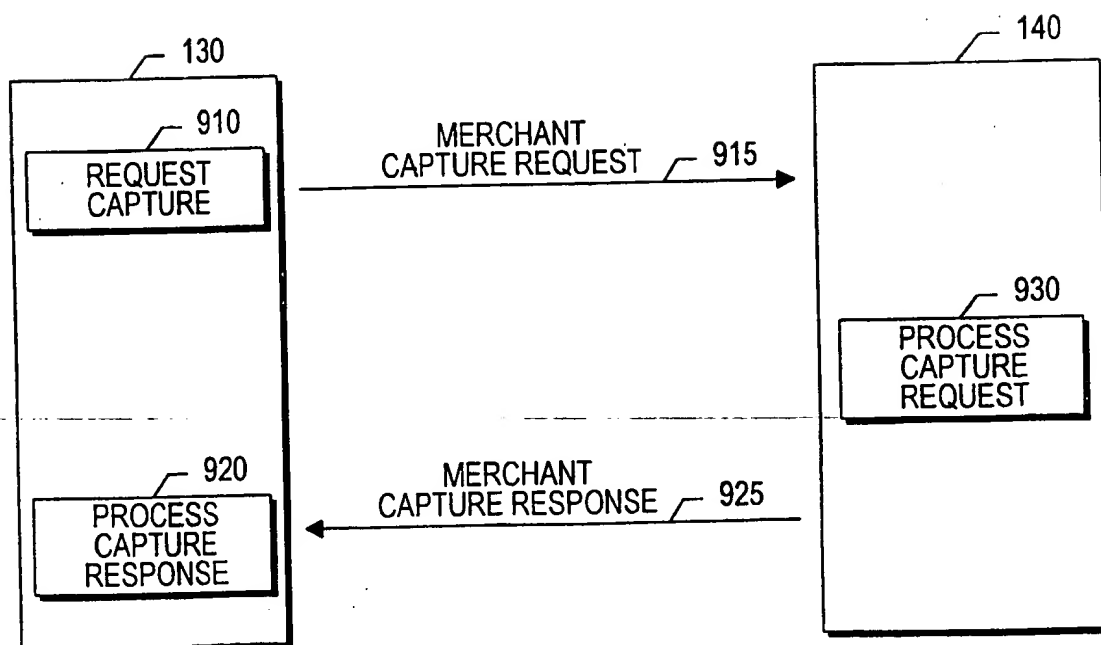
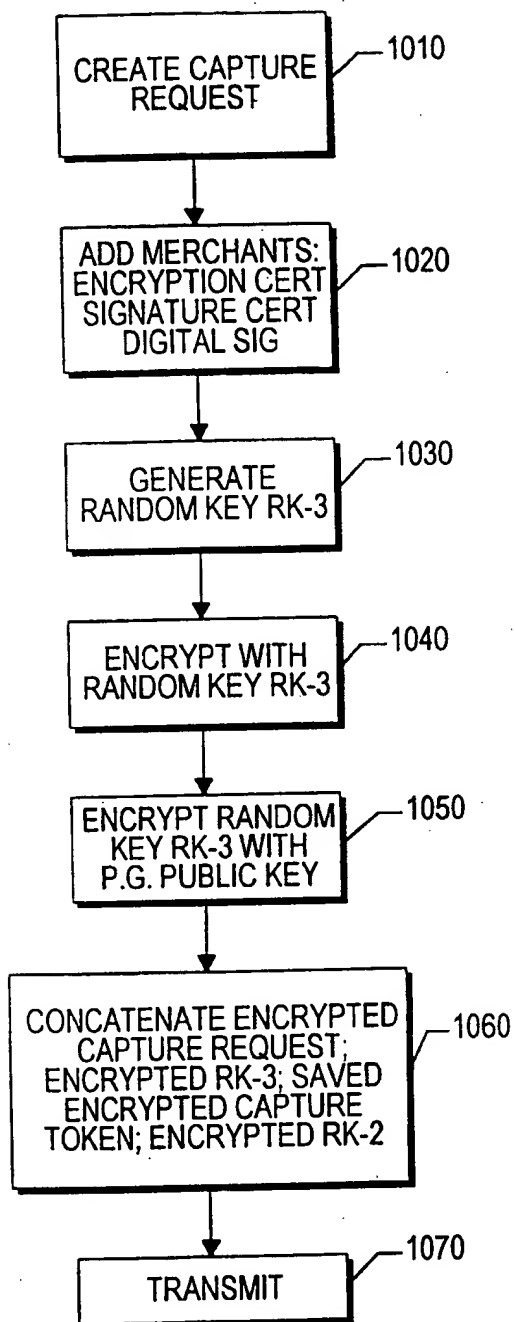
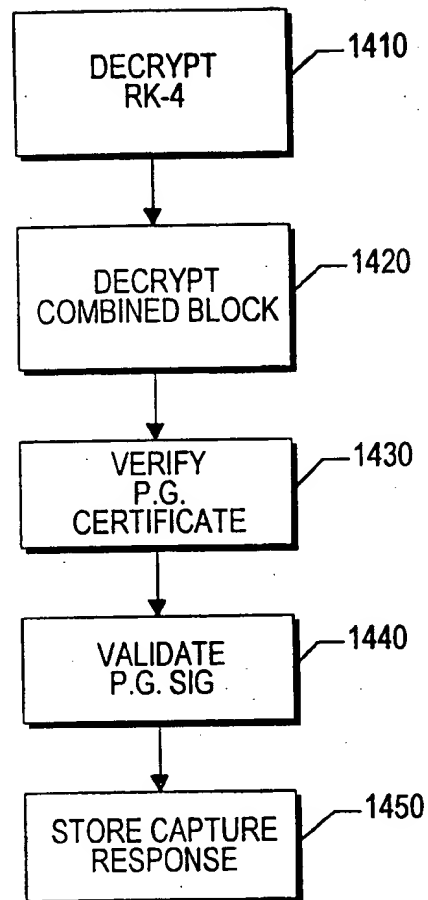


FIG.-7J

**FIG.-8****FIG.-9**

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**FIG.-10****FIG.-14**

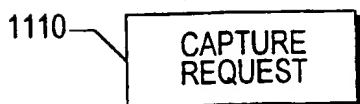


FIG.-11A

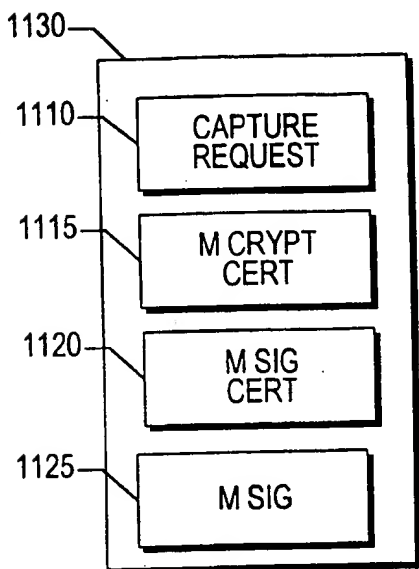


FIG.-11B

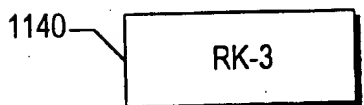


FIG.-11C

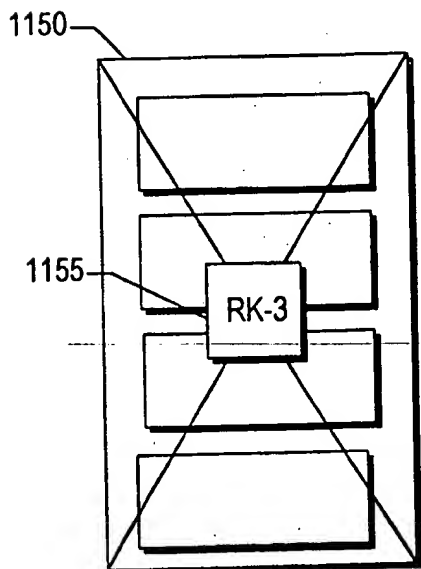


FIG.-11D

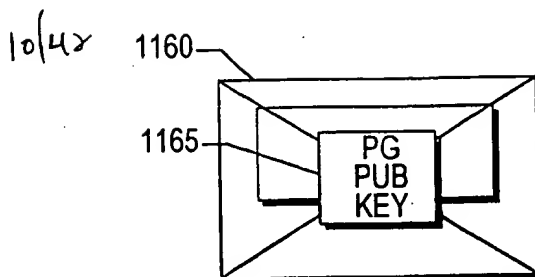


FIG.-11E

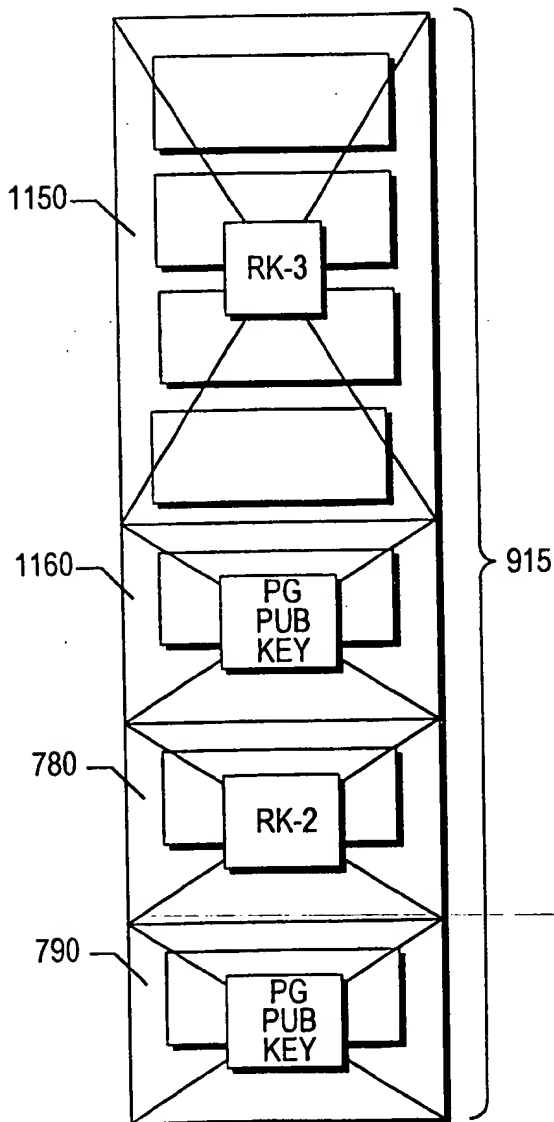


FIG.-11F

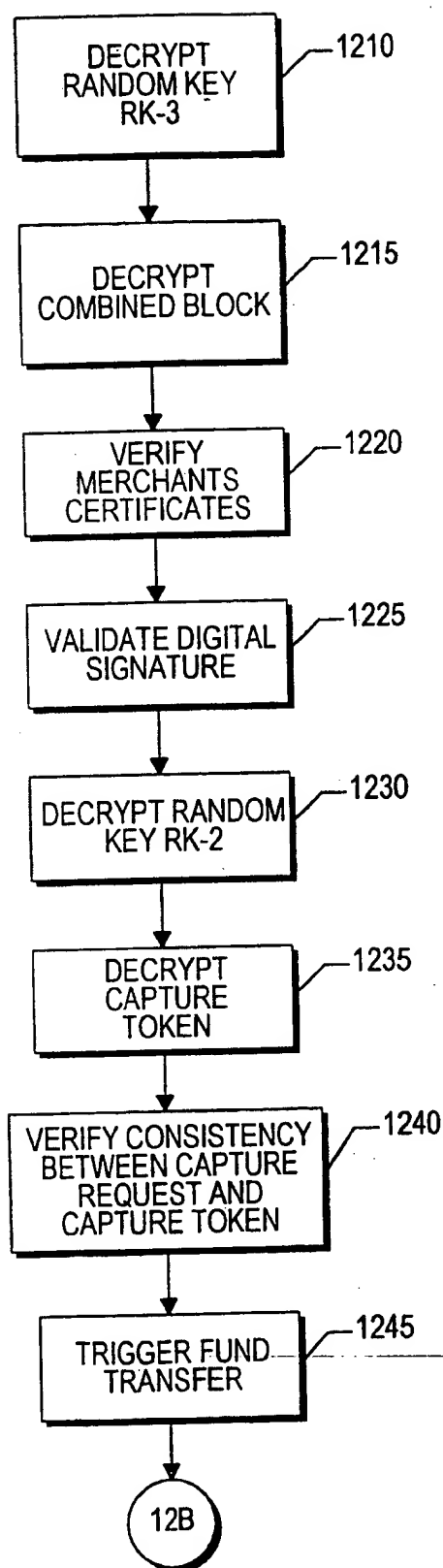
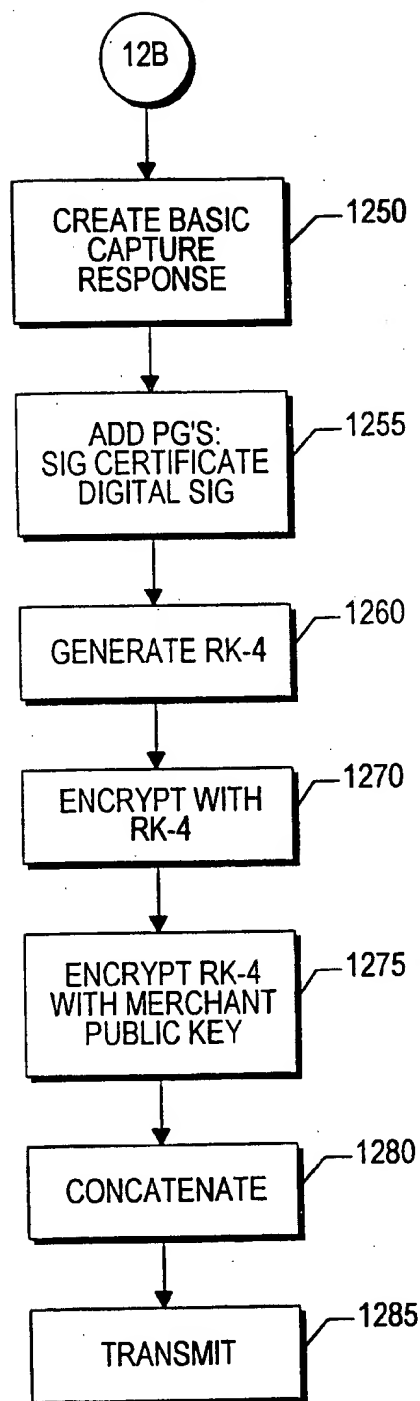
**FIG.-12A****FIG.-12B**



FIG.-13A

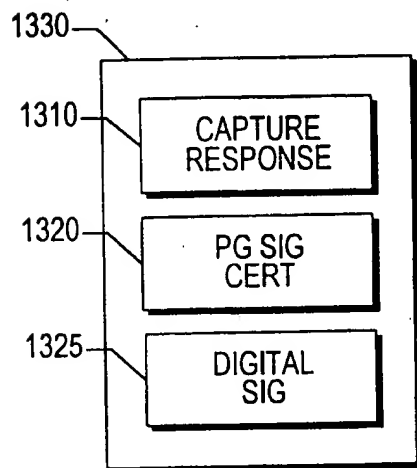


FIG.-13B



FIG.-13C

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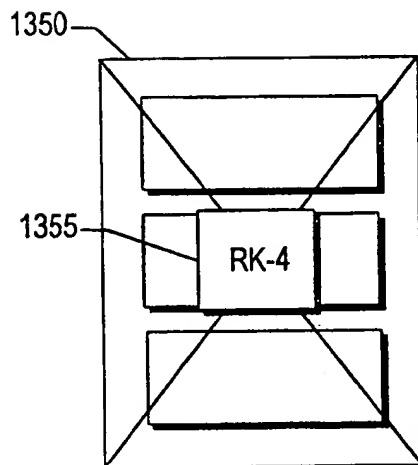


FIG.-13D

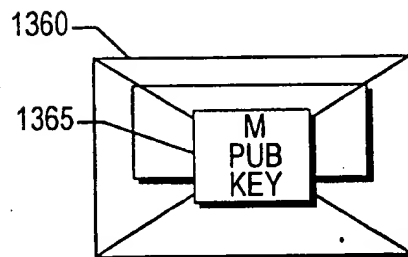


FIG.-13E

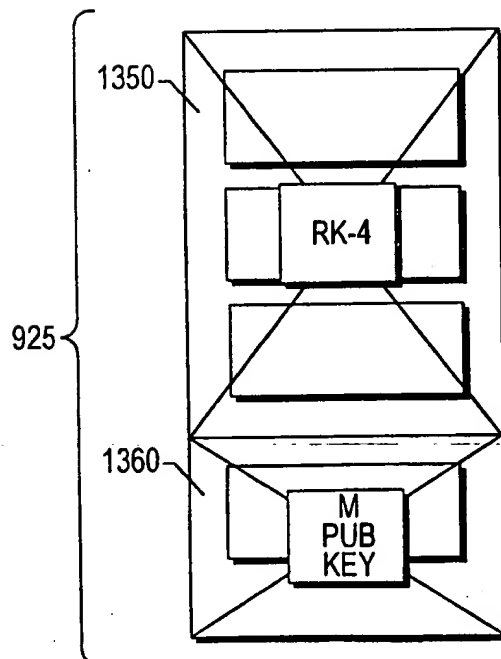


FIG.-13F

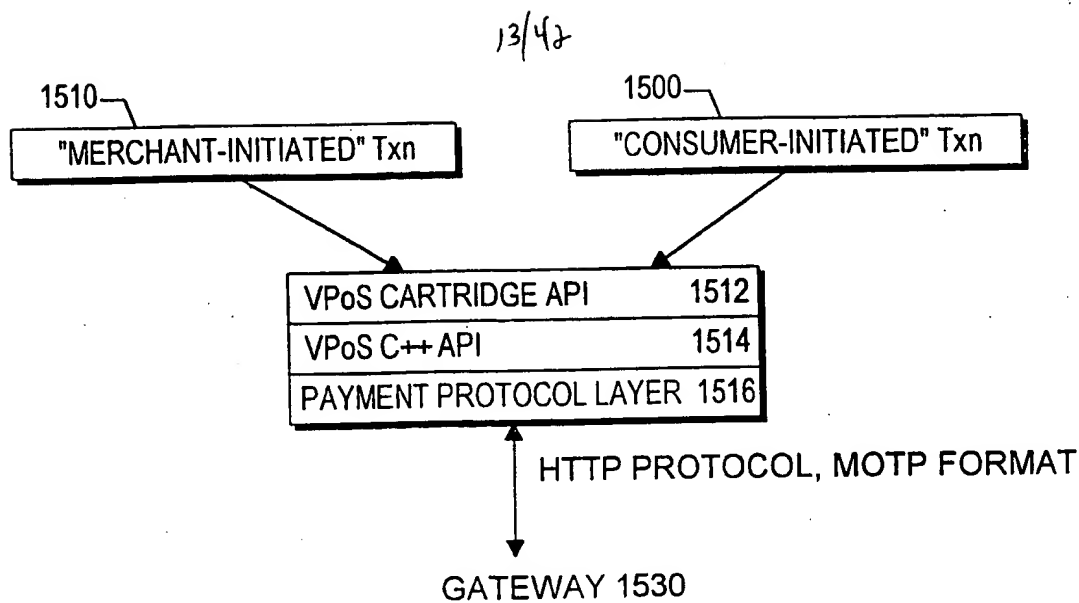


FIG.-15A

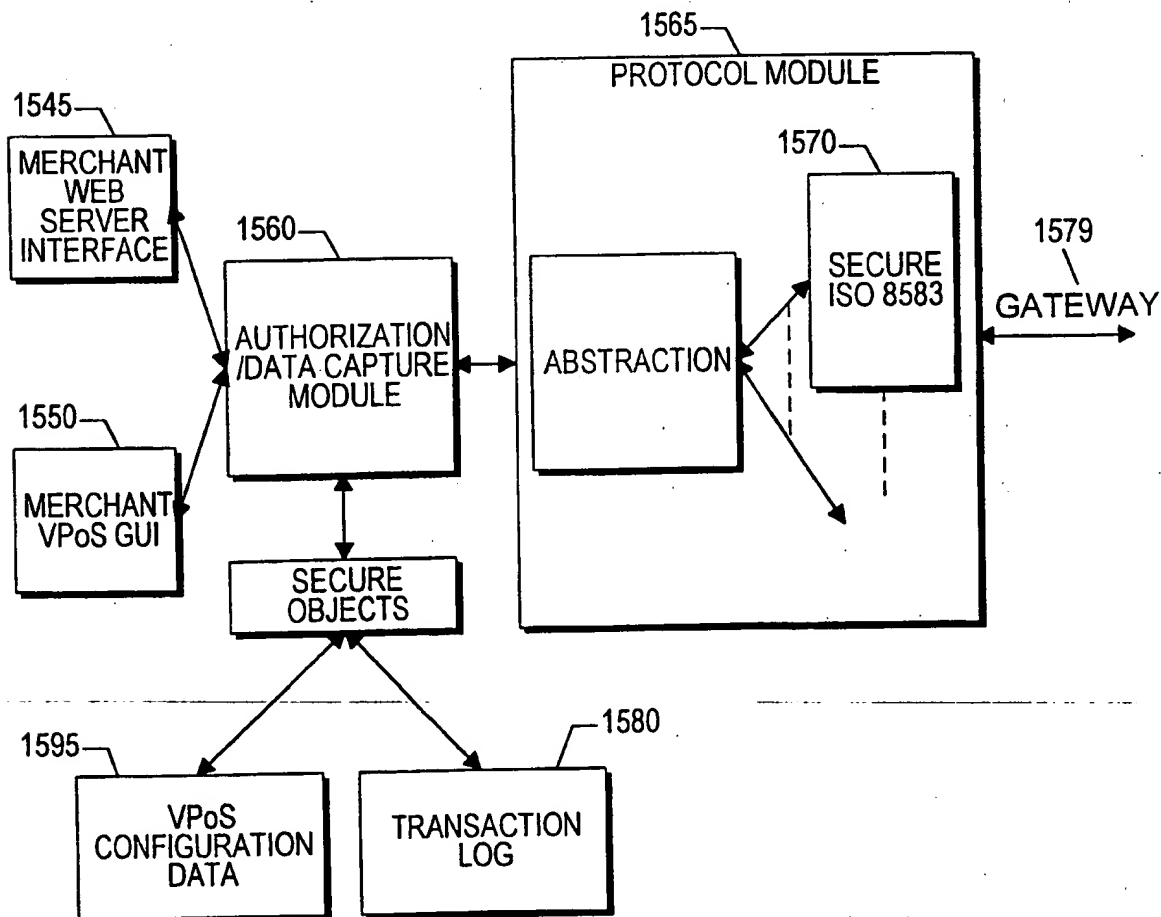
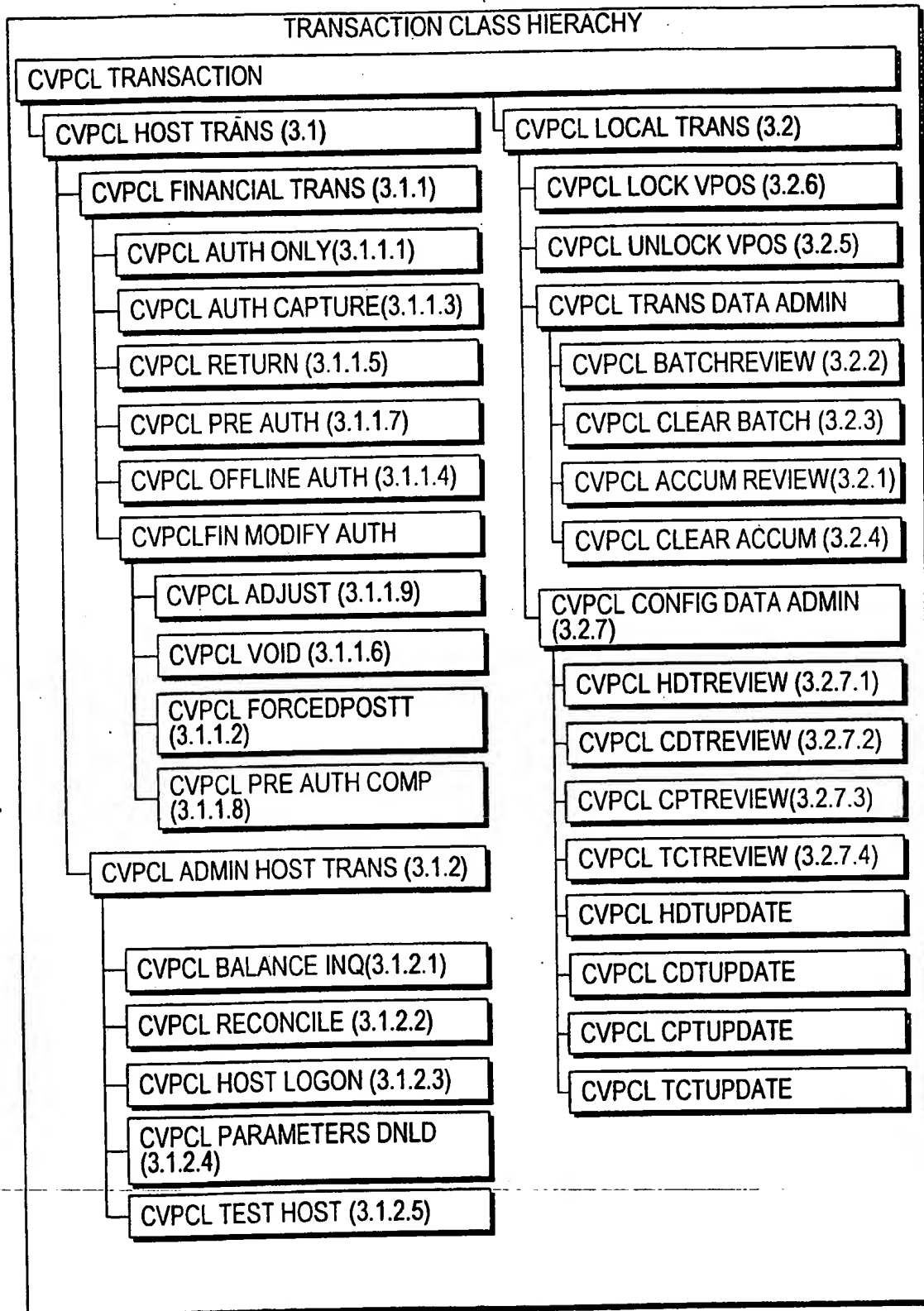
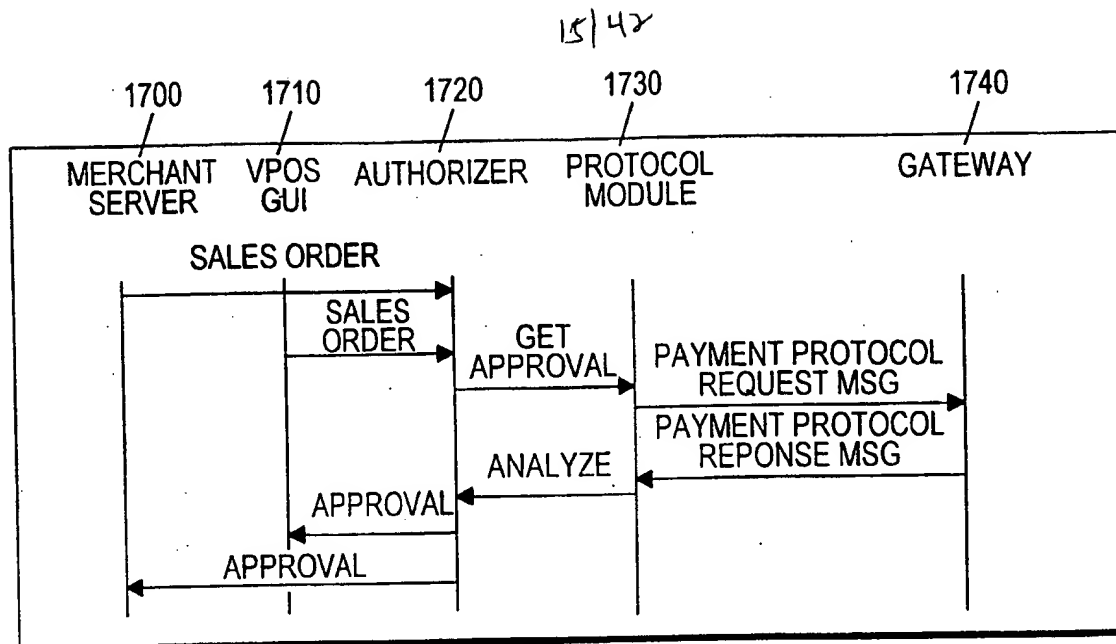
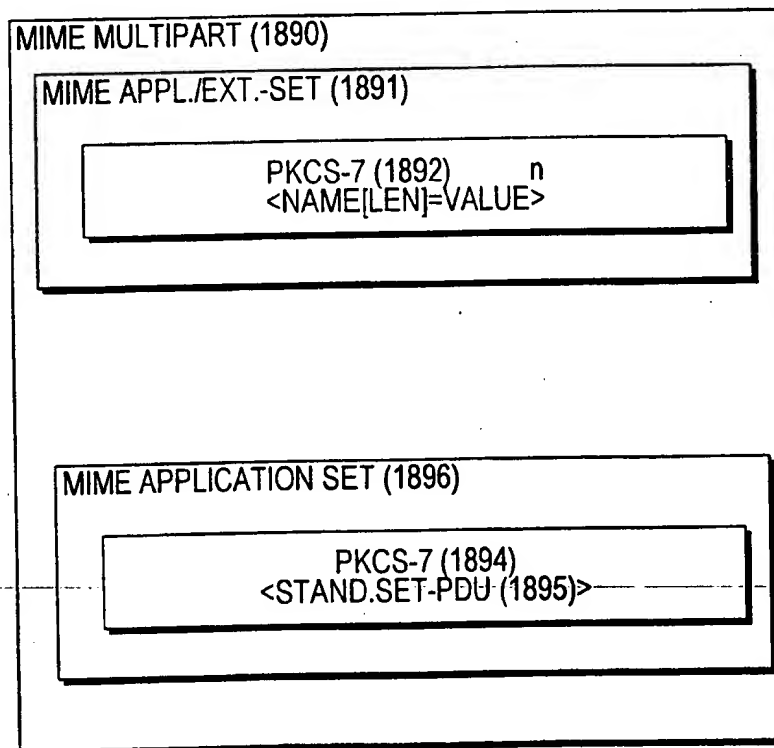


FIG.-15B

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**FIG.-16**

**FIG.-17****FIG.-18B**

ARCHITECTURE:

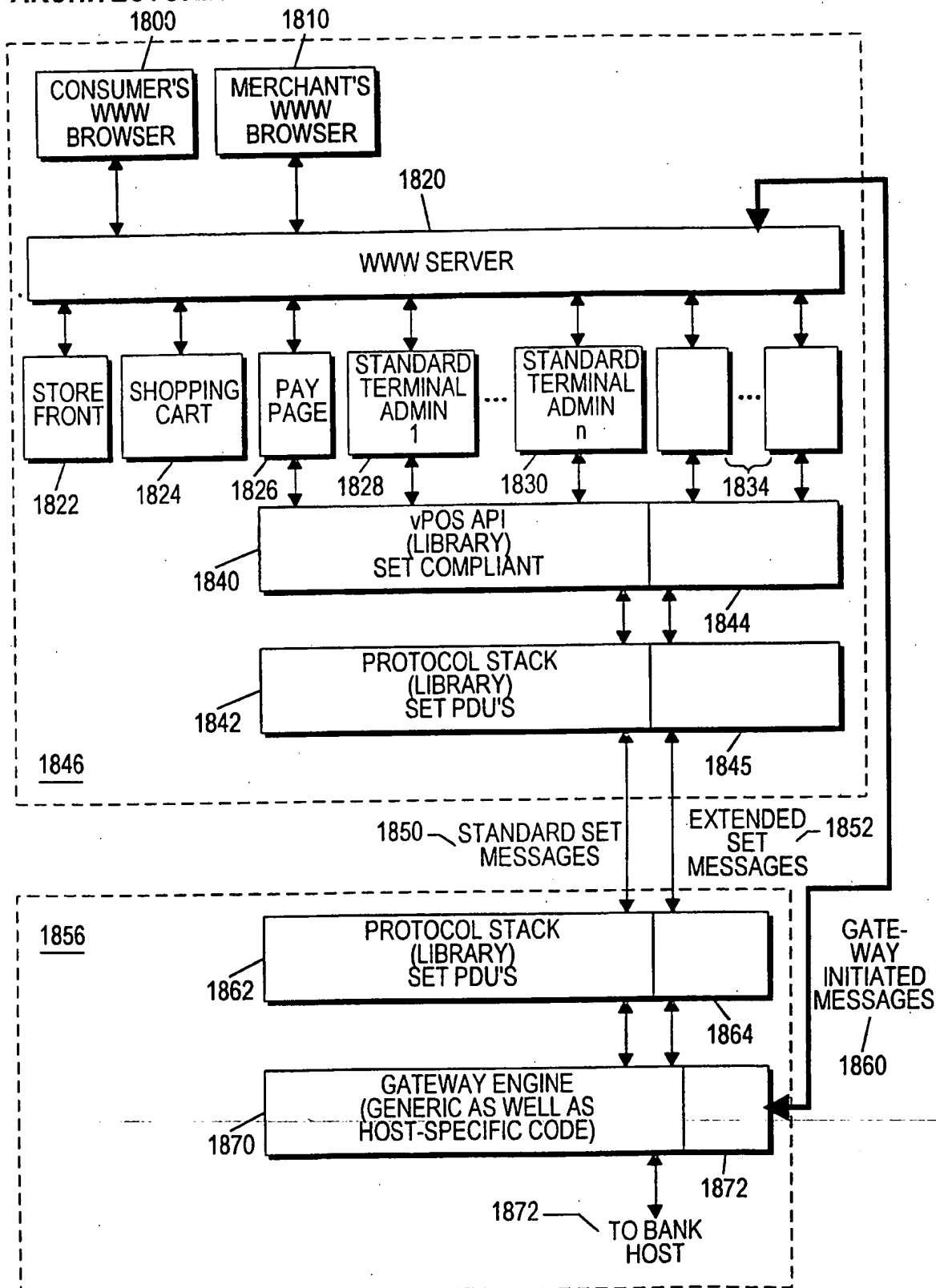
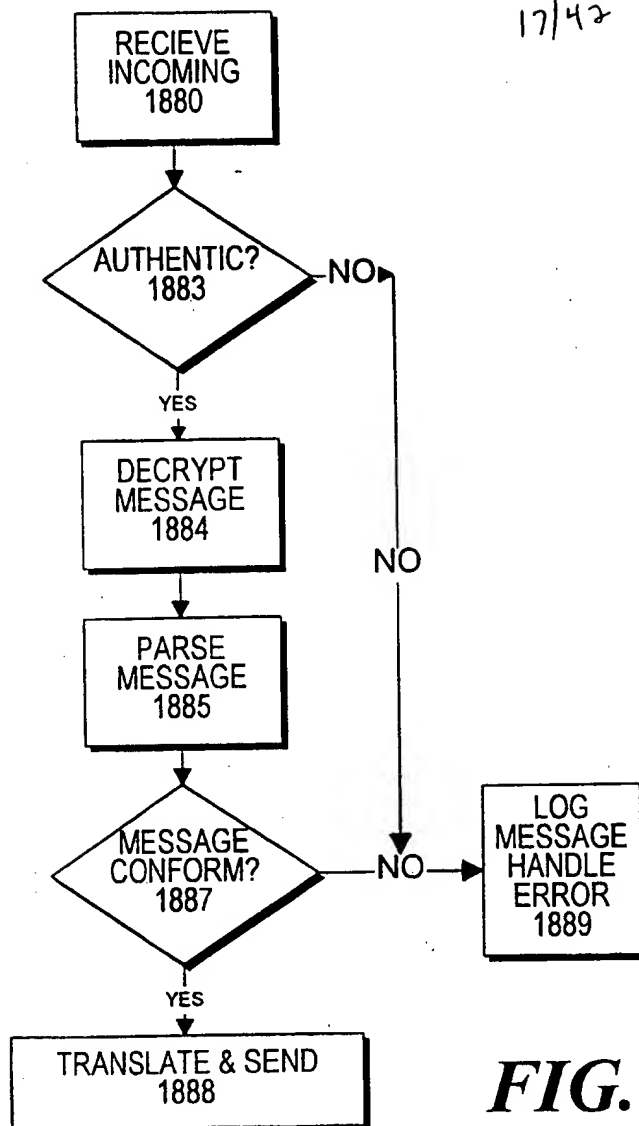
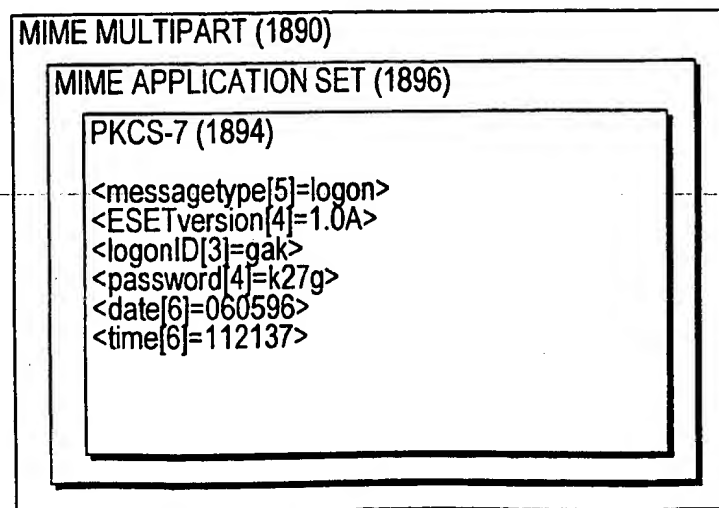
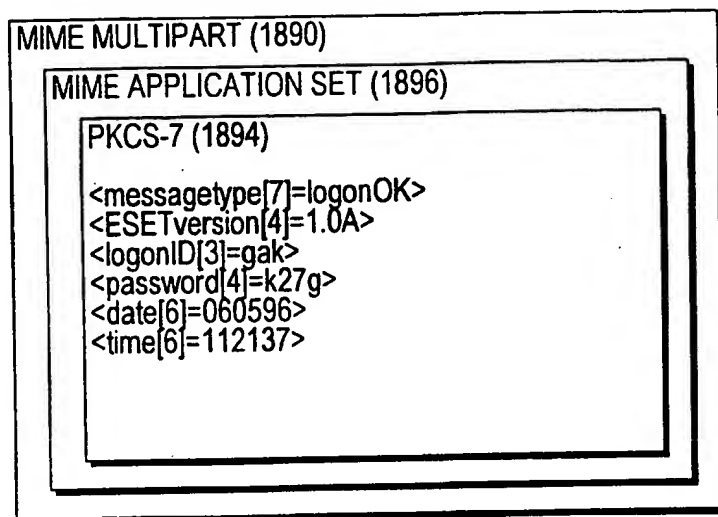
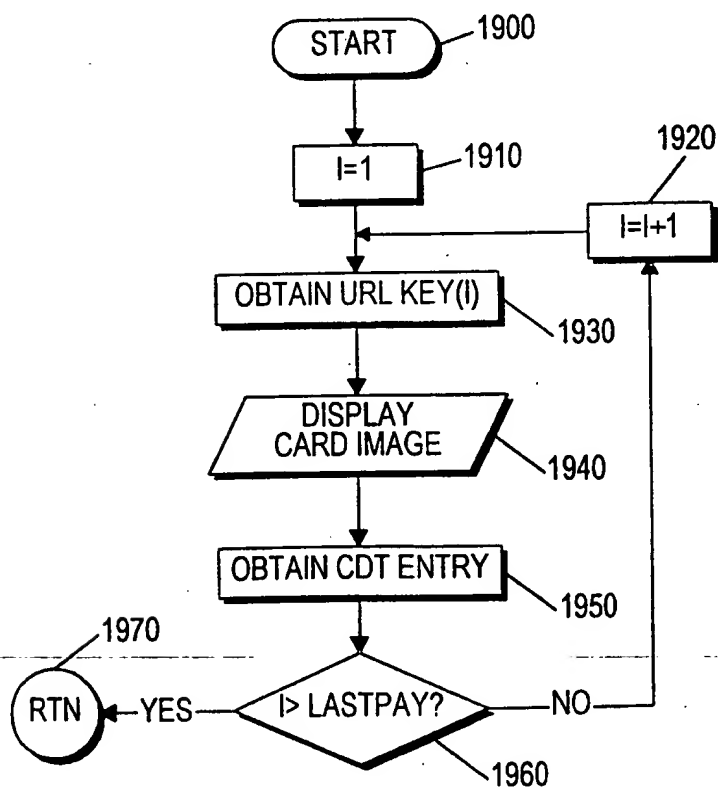
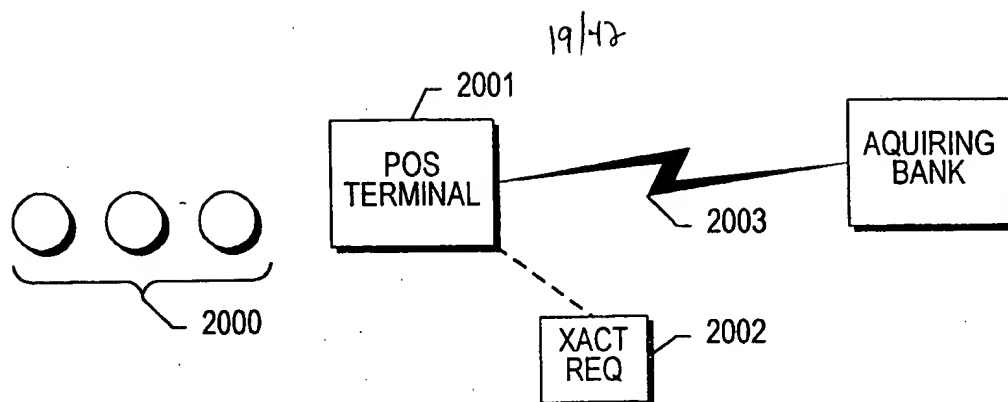
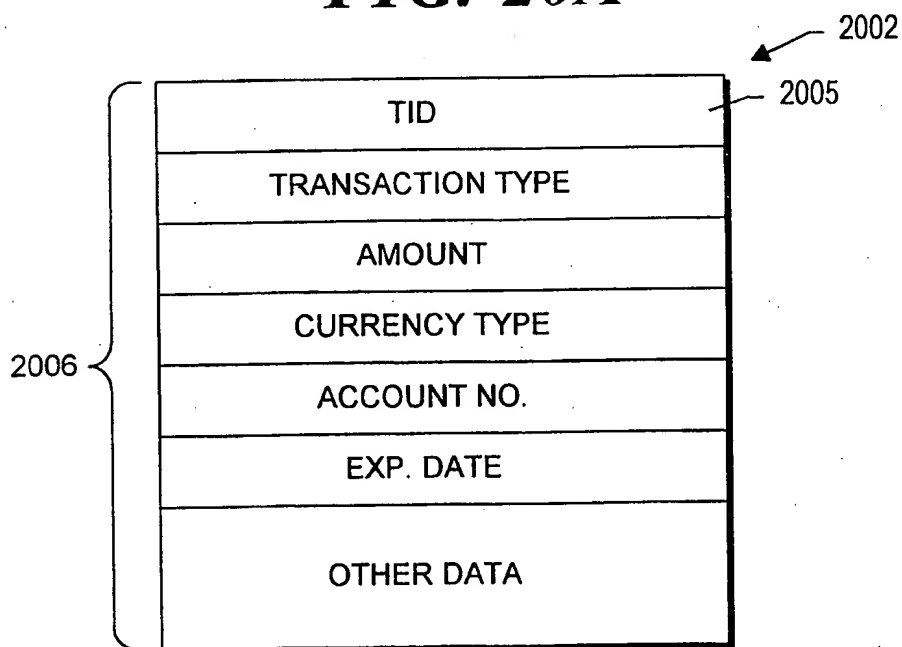
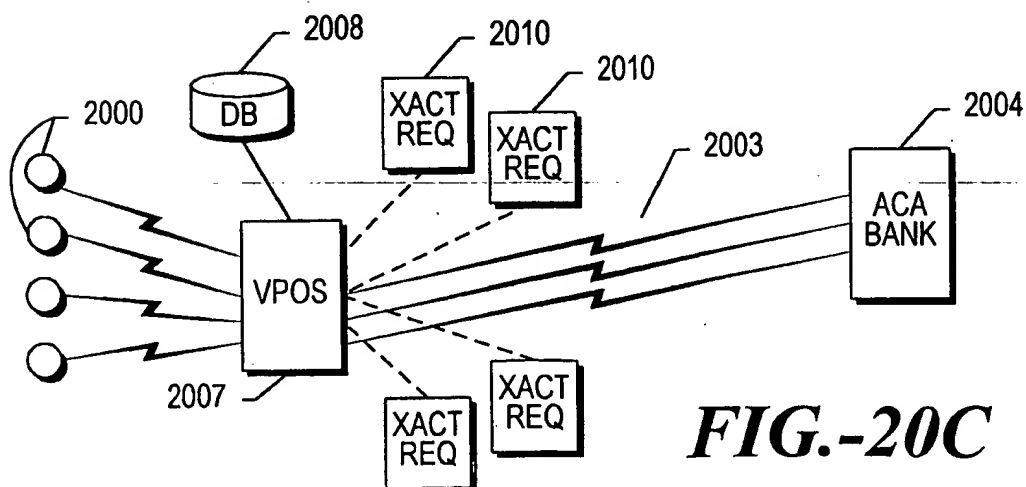


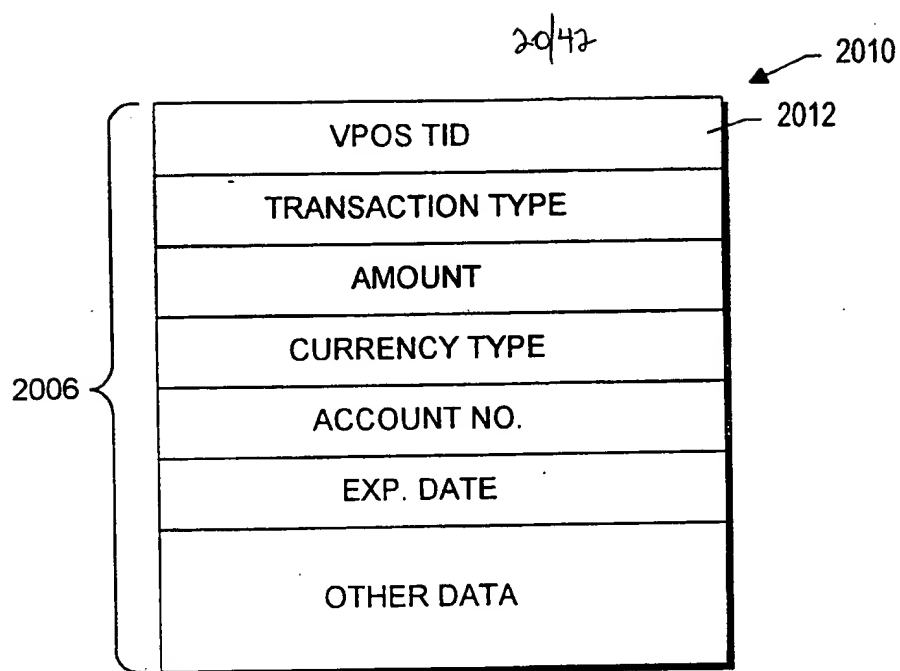
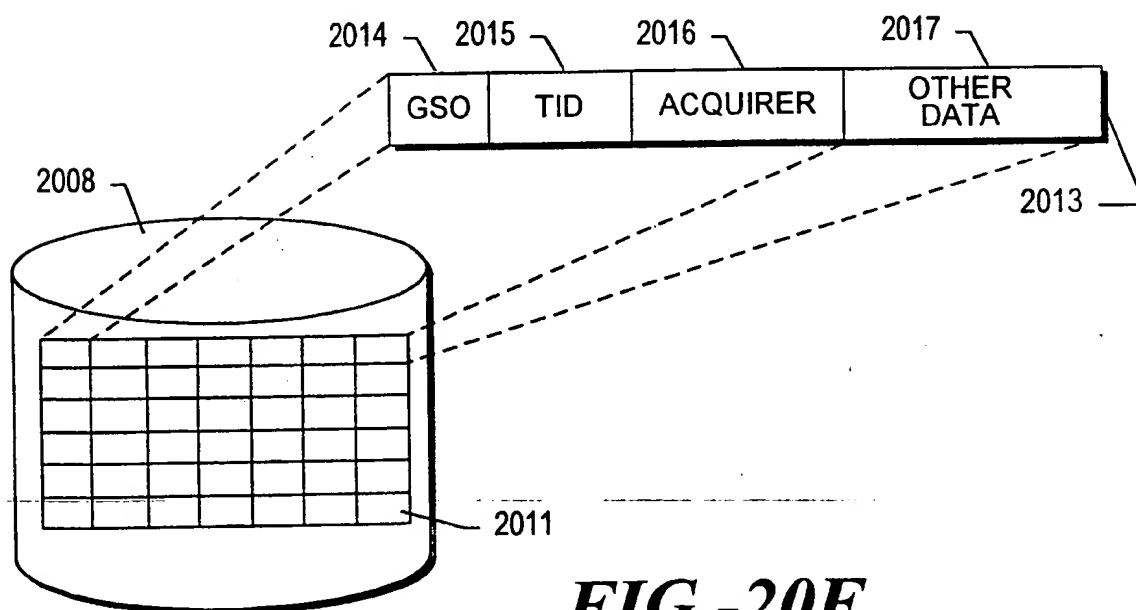
FIG.-18A

**FIG.-18C****FIG.-18D**

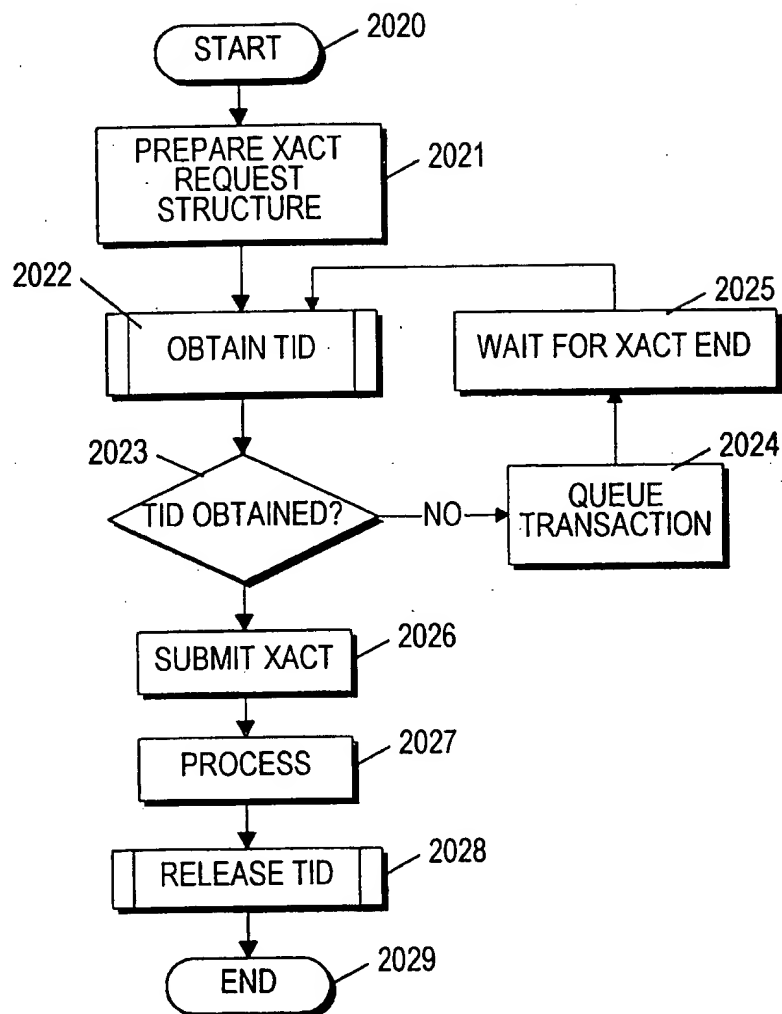
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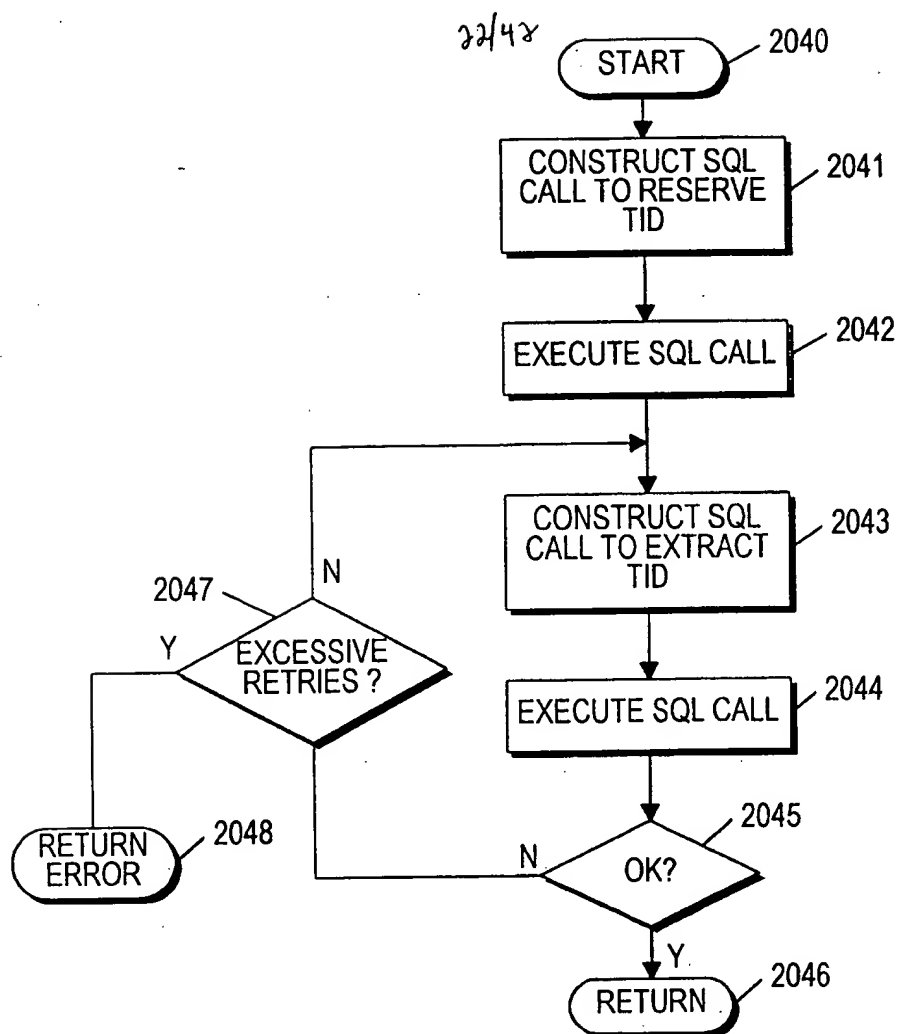
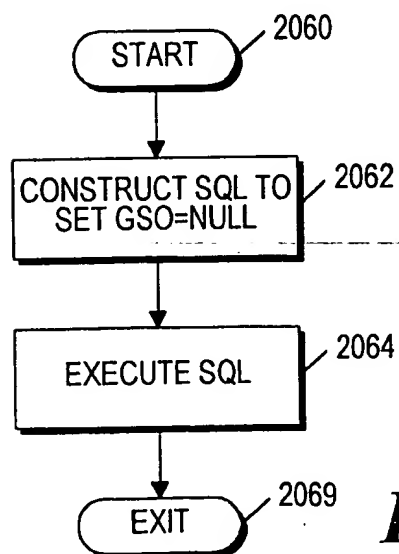
**FIG.-18E****FIG.-19**

**FIG.-20A****FIG.-20B****FIG.-20C**

**FIG.-20D****FIG.-20E**

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OVERVIEW USING TID
OBTAIN & RELEASE**FIG.-20F**

**FIG.-20G****FIG.-20H**

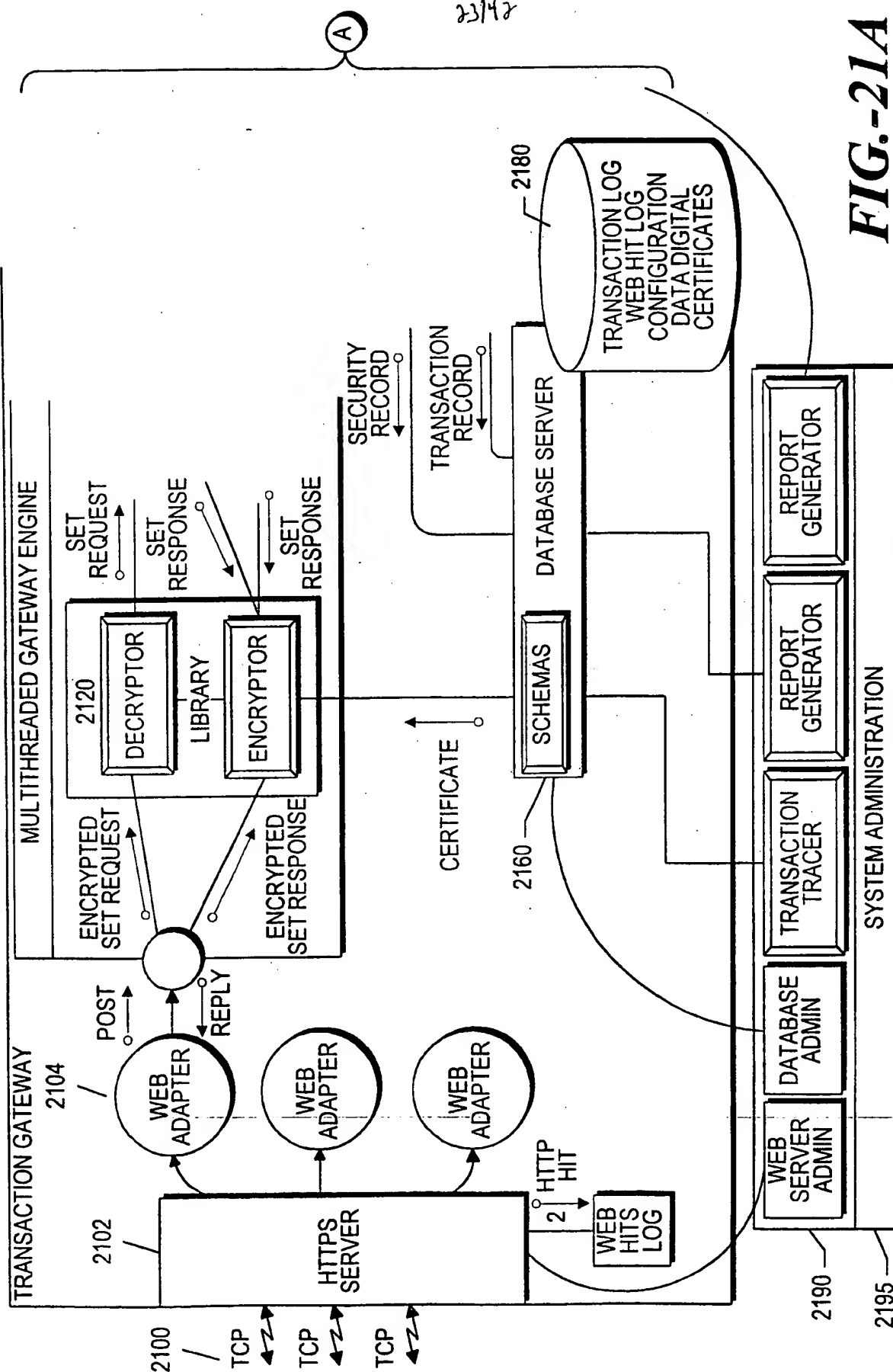
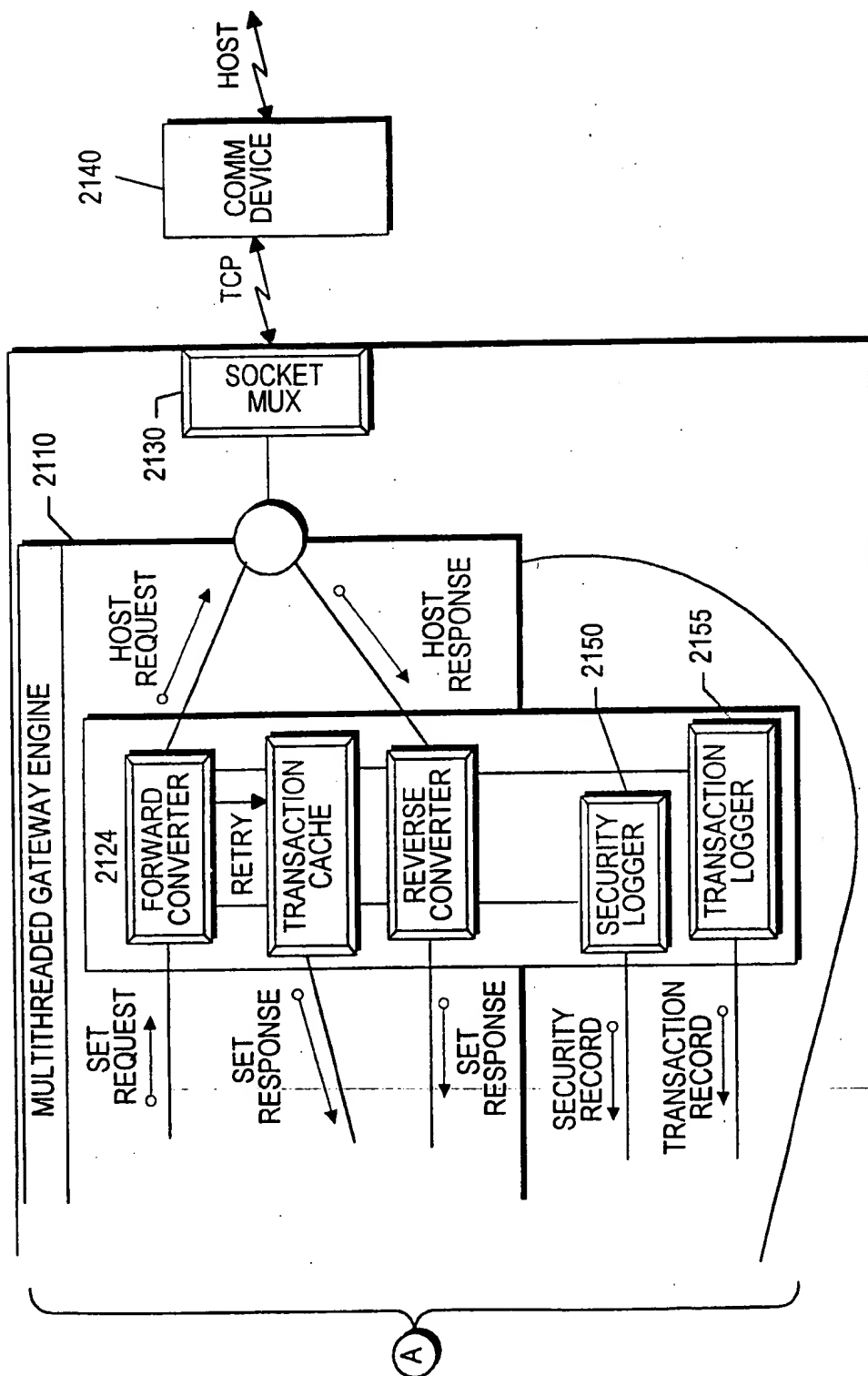


FIG.-21A

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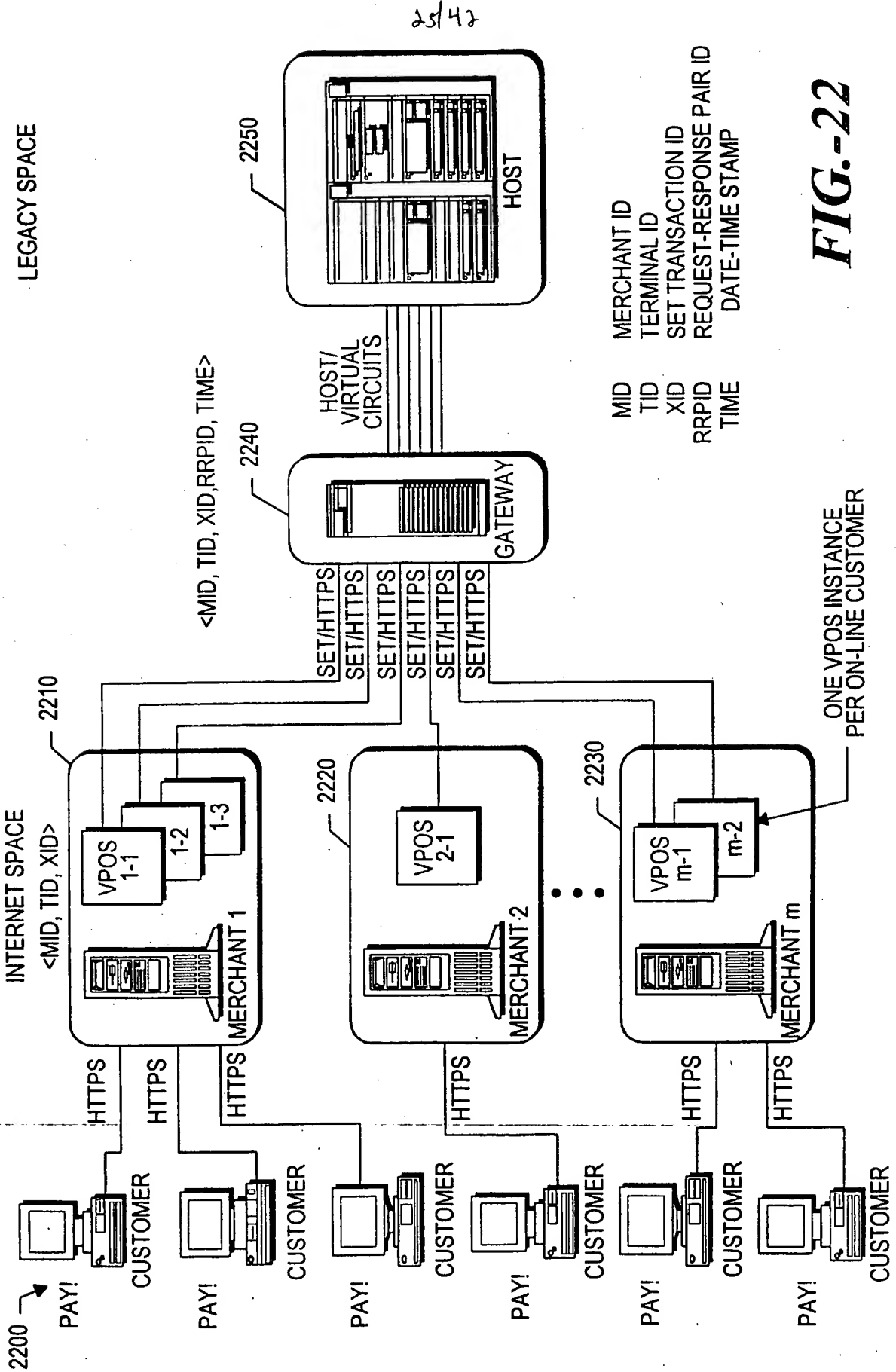


FIG.-22

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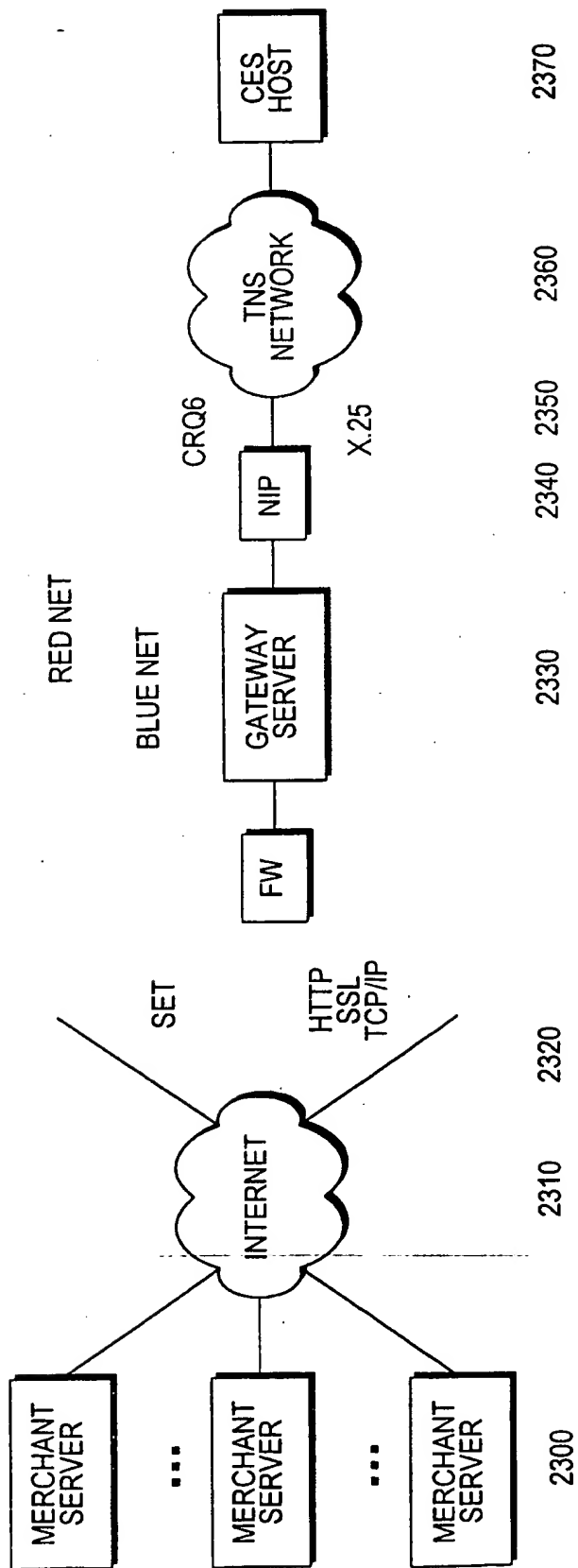
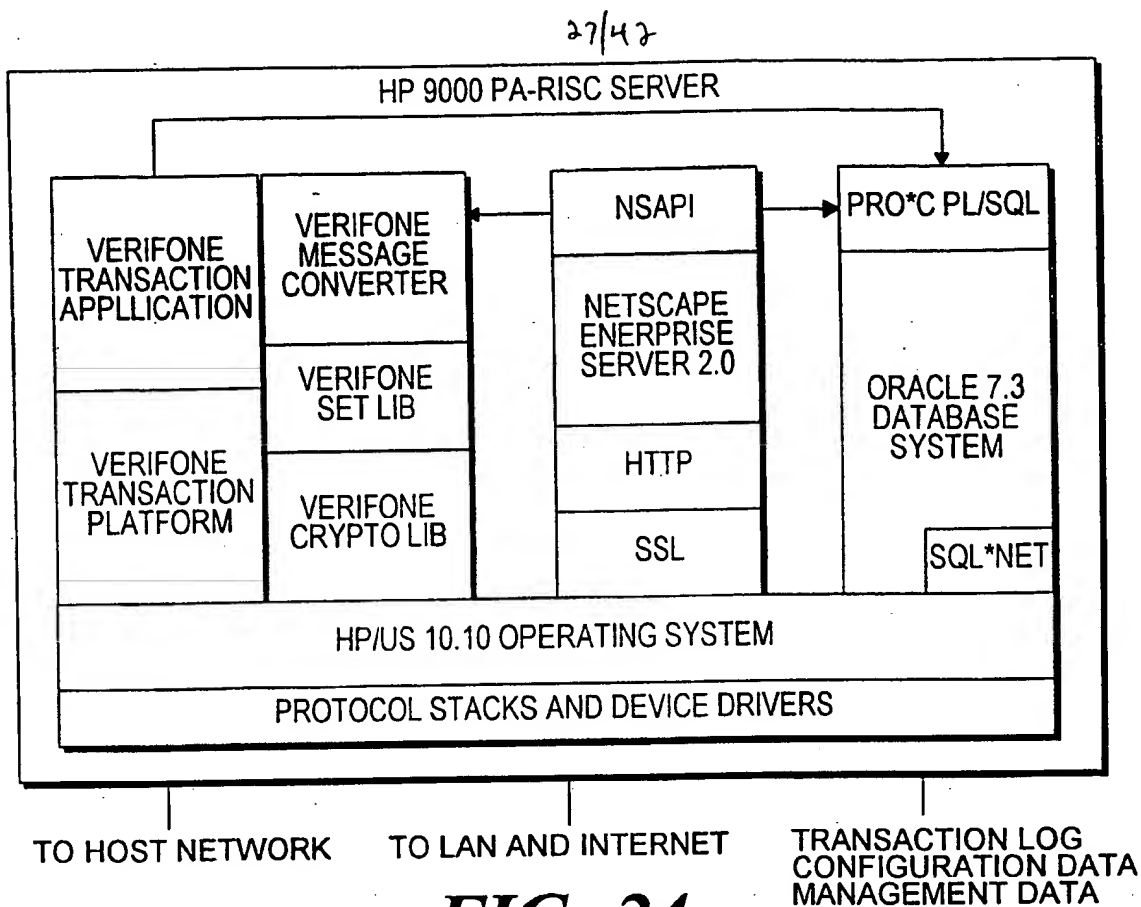
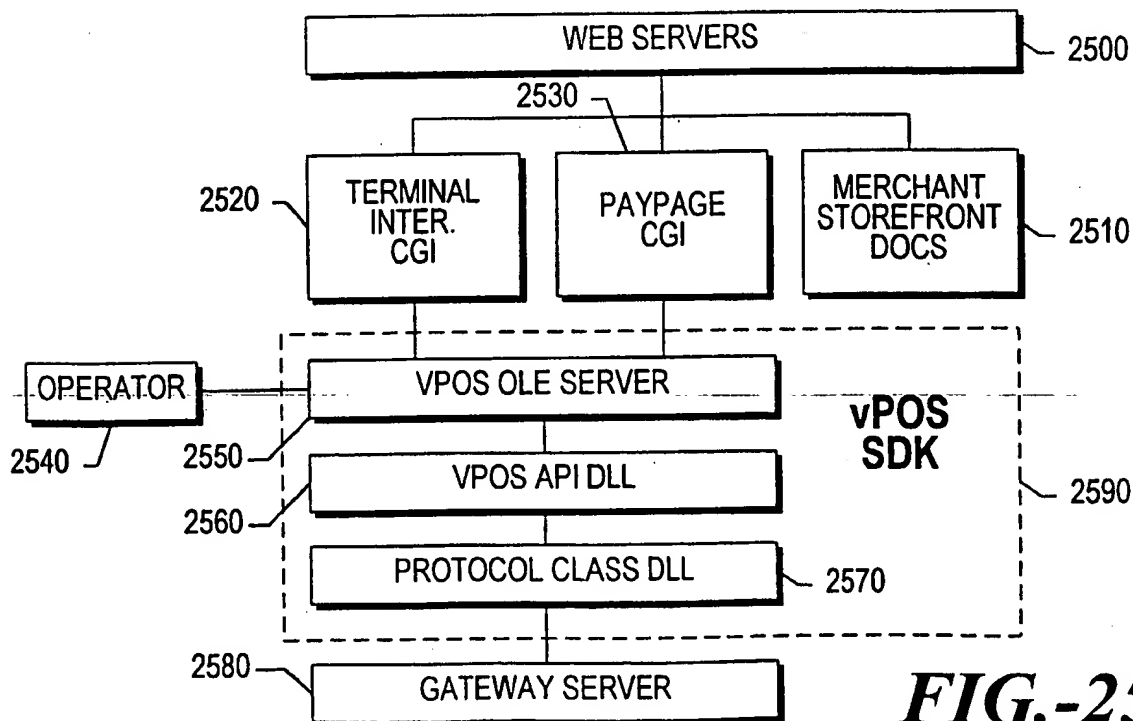


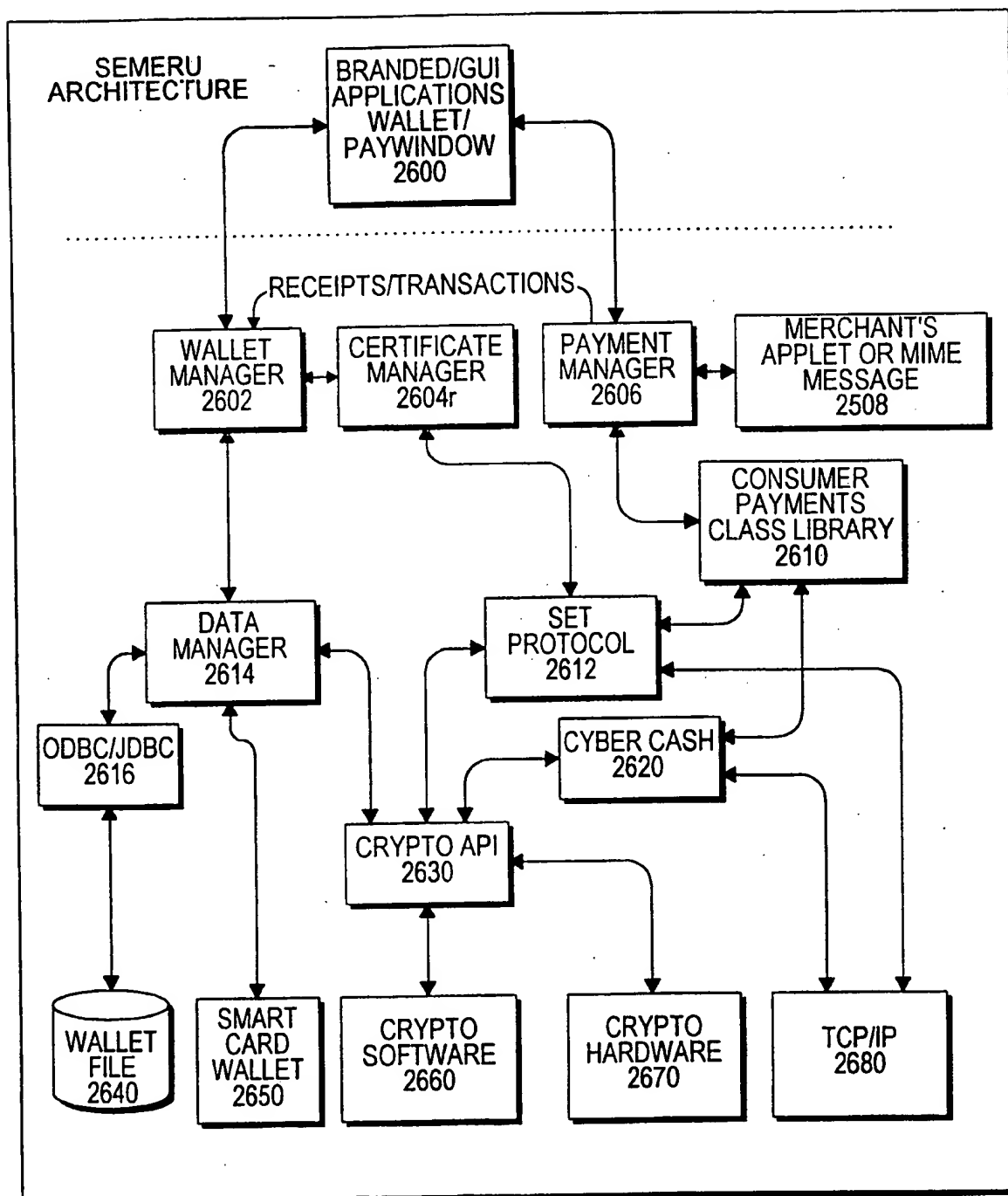
FIG.-23



vPOS TERMINAL ARCHITECTURE



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**FIG.-26**

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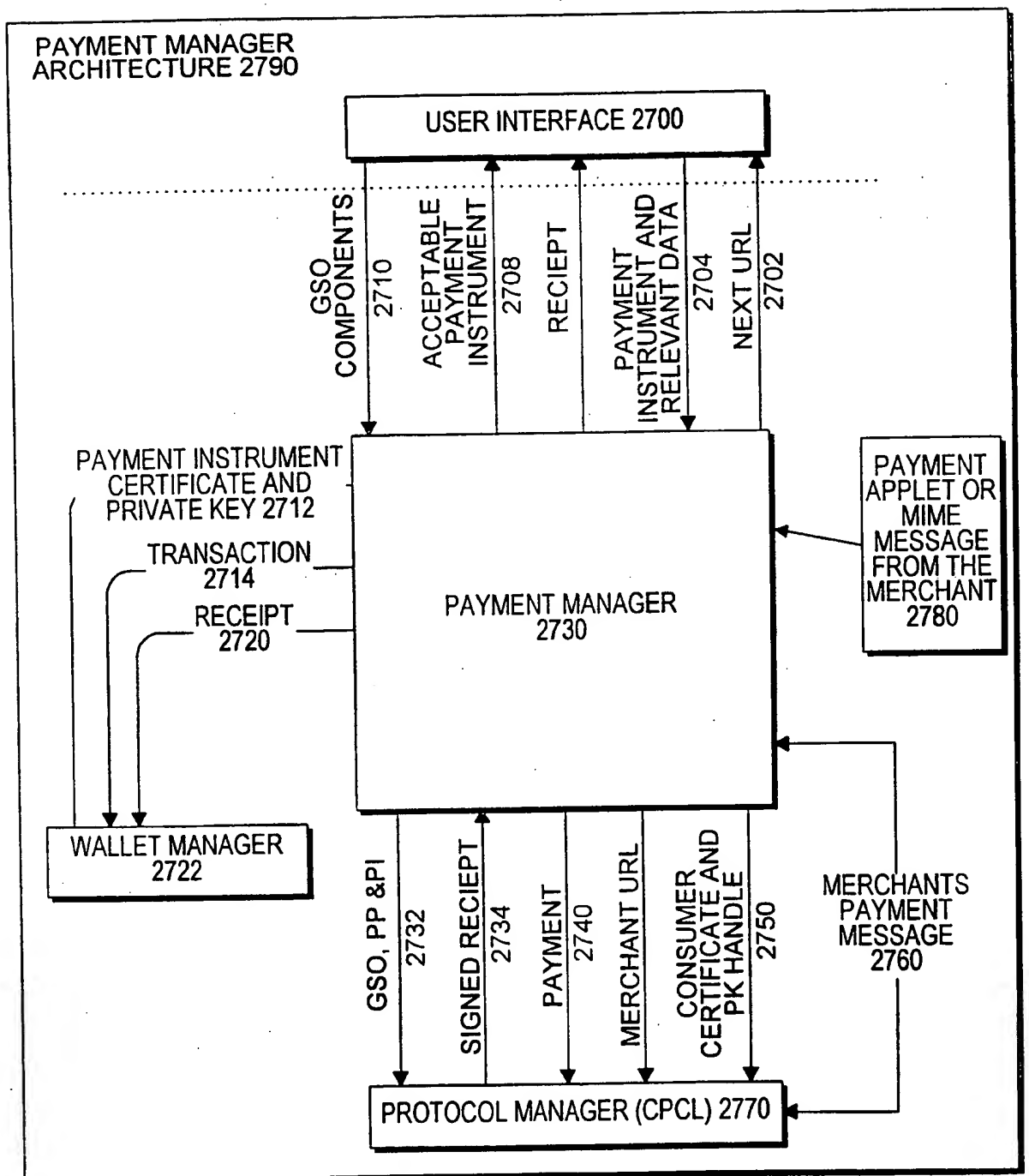
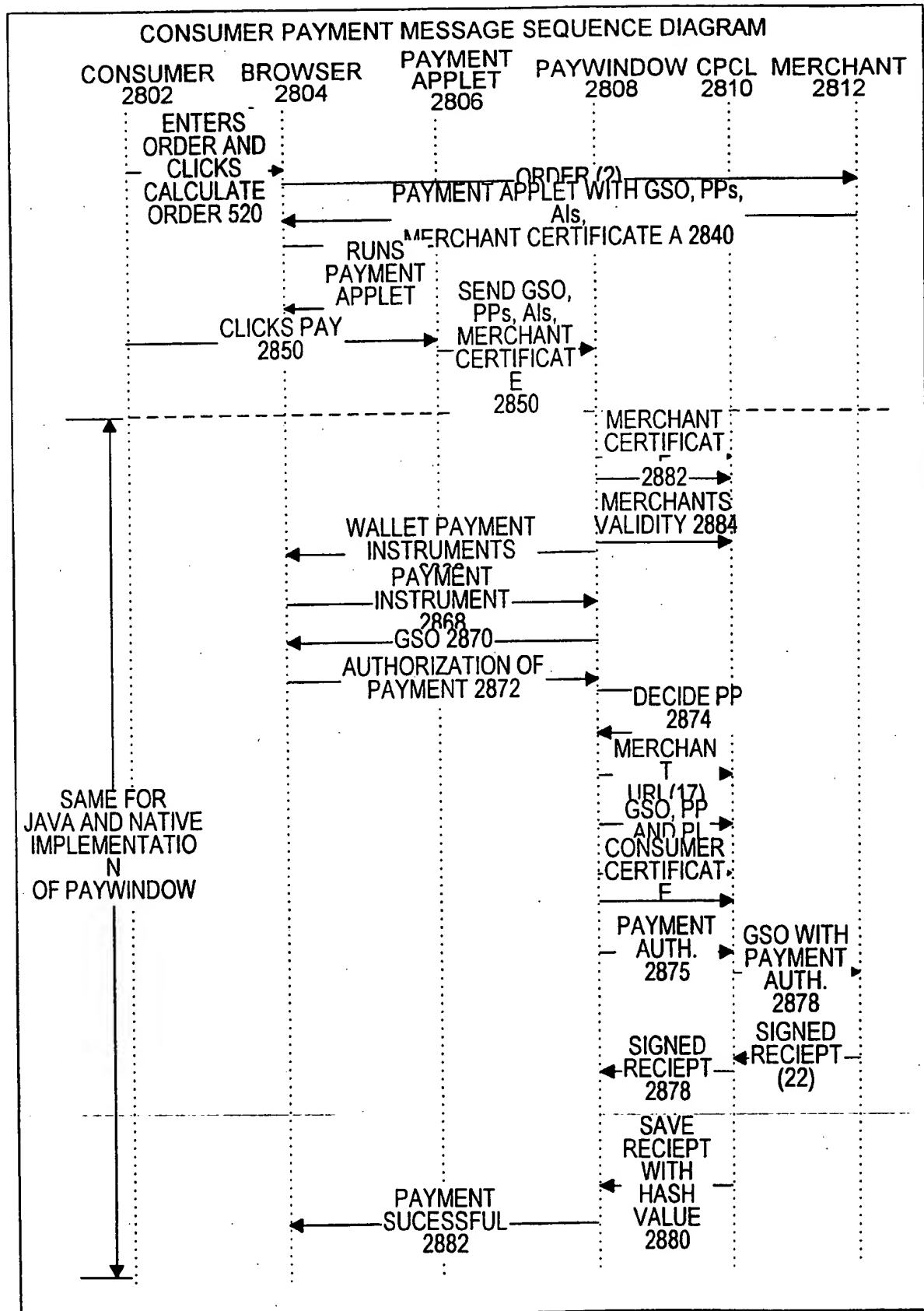


FIG.-27

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**FIG.-28**

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Netscape [http://kimberly/paywind...certificate.request.htm]

FILE EDIT VIEW GO BOOKMARKS OPTIONS DIRECTORY WINDOW HELP

← → HOME EDIT RE-LOAD IMAGE OPEN PRINT FIND STOP

LOCATION http://kimberly/paywindow/verisign certificate request.htm

What's New! What's Cool! Handbook Net Search Net Directory Software

Certificate Issuance Form

Please enter information into all fields If a field does not apply to you, enter N/A

2900 **Card Information**

Card Number 4417 2222 3333 9191

2902 Expiry Date 12/98

Personal Information

First Name John 2904

Middle F.

Last Smith 2912

Home Phone # 111 222-3333 (example: 555 555-5555) 2908

Social Security Number 111-22-3333 (example: 999-99-9999) 2910

Date of Birth 12/12/72 (month/day/year as 01/25/50)

Mother's Maiden Name Jones (for security purposes only)

Address 2906

Line 1 141-22 Long Drive

Line2 Kensington

Apt. #

City Palo Alto State CA Zip 94025

VeriFone Wallet Information

Icon Preference Wallet 2930

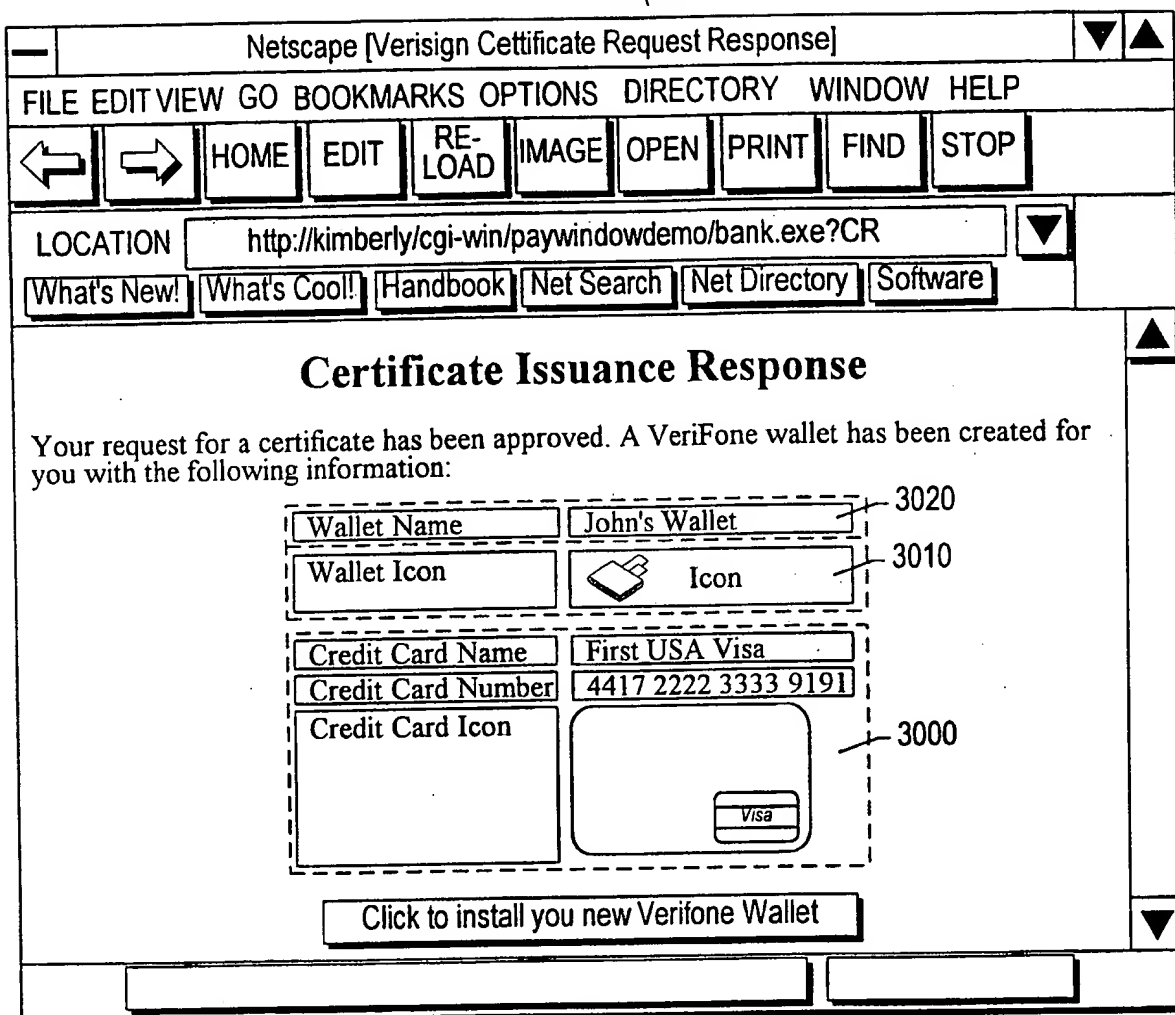
Password **** 2932

Confirm Password **** 2934

Document Done

FIG.-29

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**FIG.-30**

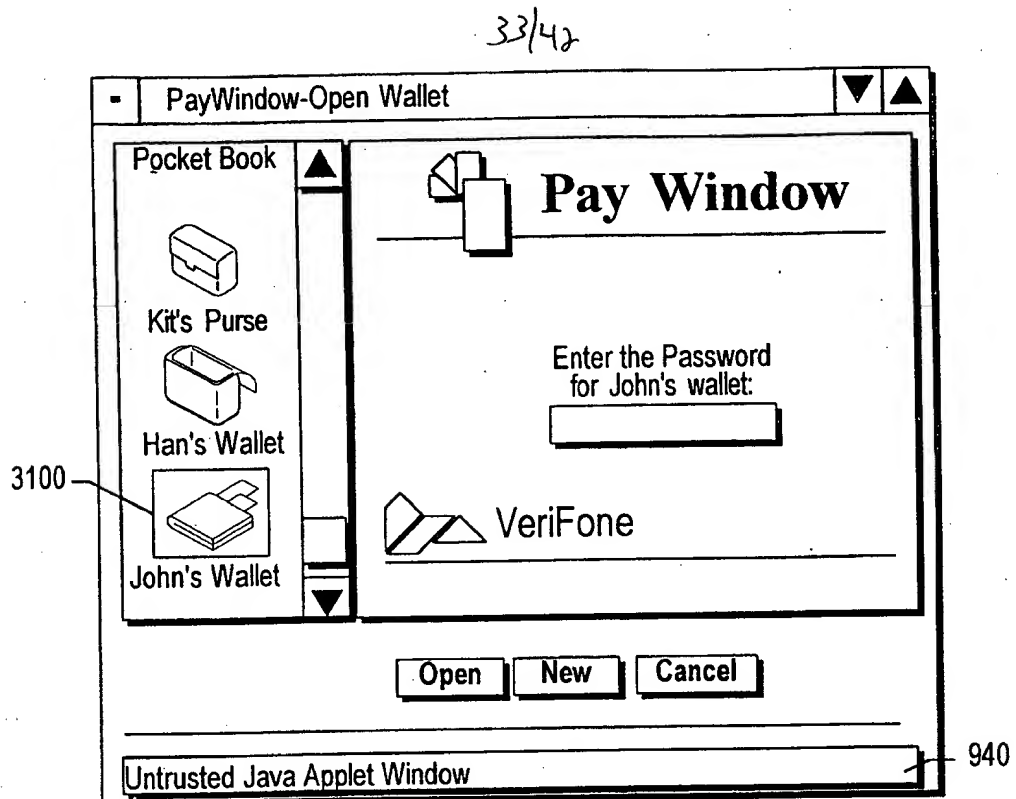


FIG.-31

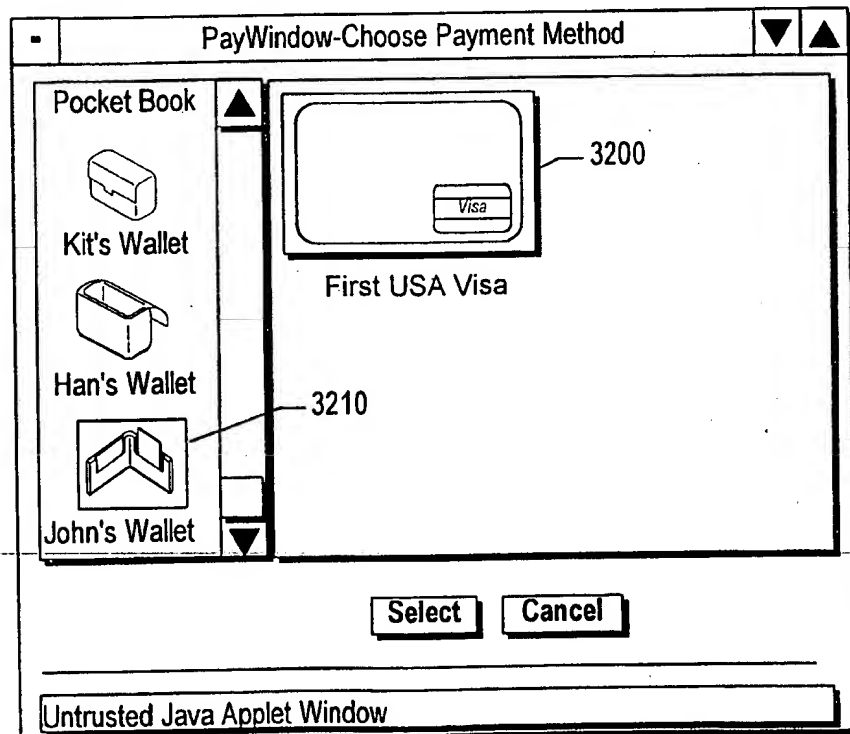
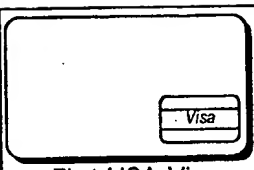


FIG.-32

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PayWindow-John's Wallet

Wallet **Payment** **Address**



First USA Visa

Card Name: **First USA Visa**

Card Holder Name: **John F. Smith**

Card Type: **Visa**

Number: **4417 2222 3333 9191**

Expires: **12/98**

Certificate...

☒ Use as default payment method

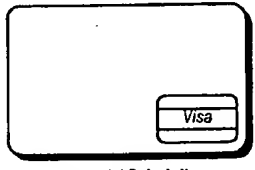
Add **Remove**

Done **Cancel**

FIG.-33

PayWindow-Authorization-John's Wallet

Payment Method



First USA Visa

Change Payment Method

Order	Merchant	Ship to Address
HAWAII'S BEST ESPRESSO		
1 Kona Wailapa Regular		\$18.99
SH		\$8.00
Tax		\$1.12
Total		\$28.11

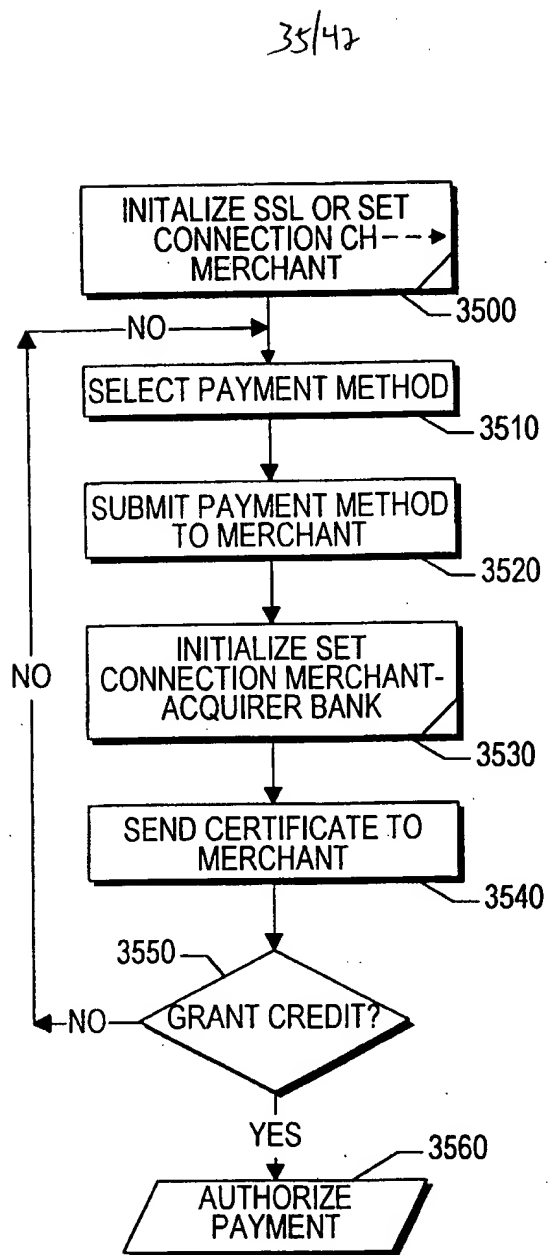
I Agree To Pay The Total Amount Shown Below
According To The Card Issuer Agreement.

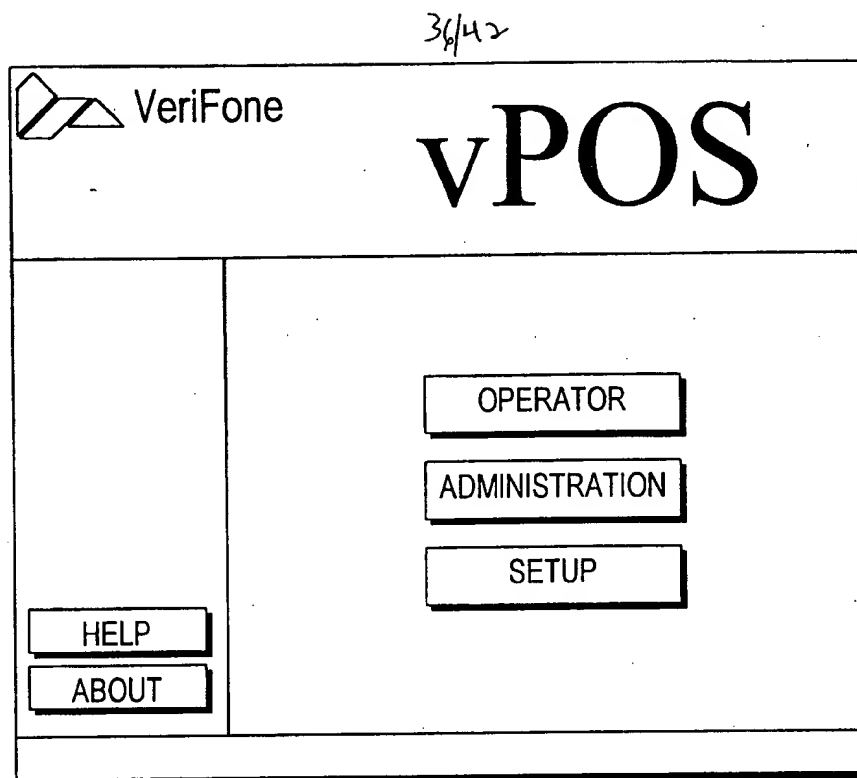
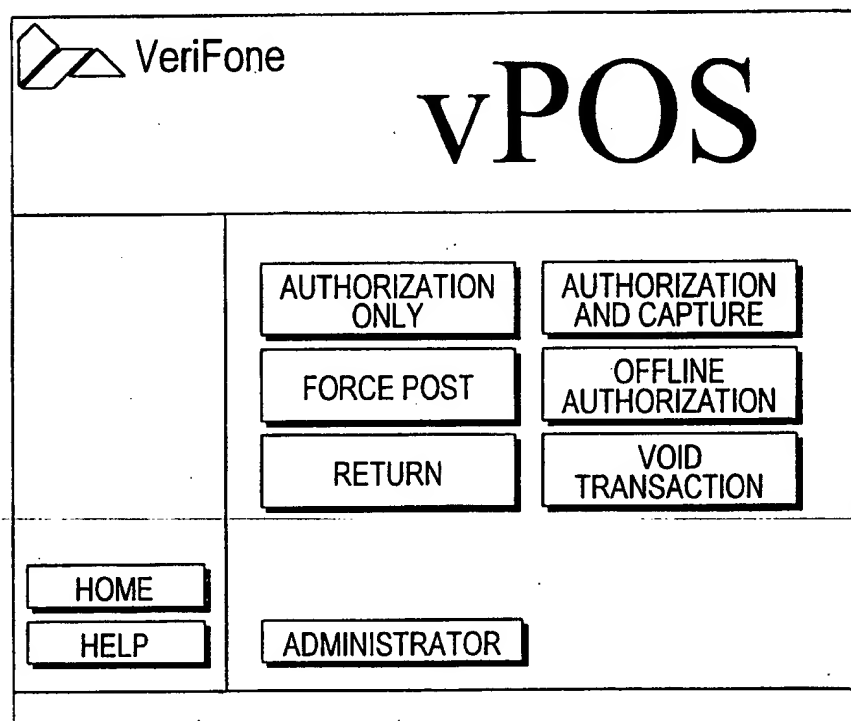
Amount: \$28.11

I Hereby Digitally Sign This Transaction

Accept **Cancel**

FIG.-34

**FIG.-35**

**FIG.-36****FIG.-37**

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VeriFone vPOS

Authorization Only Transaction

Purchase Order Number

Credit Card Number

Expiration Date (Month/Year) /

Transaction Amount

HOME Submit Authorization Only Reset

HELP OPERATOR

FIG.-38

VeriFone vPOS

TERMINAL TOTALS REPORT TERMINAL BATCH REPORT

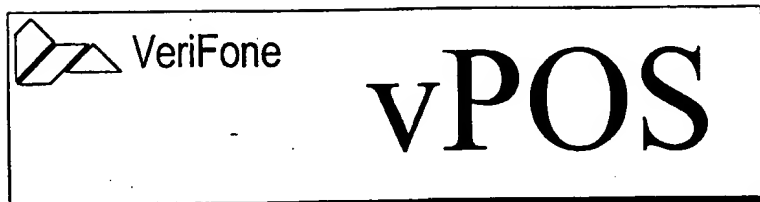
HOST TOTALS REPORT TRANSACTION REPORT

MONITOR TRANSACTIONS RECONCILE

HOME OPERATOR

HELP

FIG.-39



Terminal Totals Report

Note: The transaction is not currently implemented. The report below is a sample.

Overall Terminal Totals		
Sales	Trans. Count	25
	Amount	\$6161.70
Credits	Trans. Count	5
	Amount	(\$11.70)
Net Sales		\$6150.70

Visa Totals		
Sales	Num. of Trans.	5
	Amount	\$1232.34
Credits	Num. of Trans.	1
	Amount	(\$2.34)
Net Sales		\$1230.00

MasterCard Totals		
Sales	Trans. Count	5
	Amount	\$1232.34
Credits	Trans. Count	1
	Amount	(\$2.34)
Net Sales		\$1230.00

Discover Totals		
Sales	Num. of Trans.	5
	Amount	\$1232.34
Credits	Num. of Trans.	1
	Amount	(\$2.34)
Net Sales		\$1230.00

American Express Totals		
Sales	Num. of Trans.	5
	Amount	\$1232.34
Credits	Num. of Trans.	1
	Amount	(\$2.34)
Net Sales		\$1230.00


FIG.-40

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JCB Totals		
Sales	Num. of Trans.	5
	Amount	\$1232.34
Credits	Num. of Trans.	1
	Amount	(\$2.34)
Net Sales		\$1230.00

ADMINISTRATOR

FIG.-41

 VeriFone

vPOS


Terminal Setup

Terminal Tables Configuration

Card(s) Definition Table	<u>Review</u>
Acquirer(s) Definition Table	<u>Review</u>
Merchant Configuration Table	<u>Review</u>

Help

FIG.-42

 VeriFone

vPOS


Terminal Type CDT List Update/Review

Cards accepted by the merchant

Visa


FIG.-43

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 VeriFone vPOS

Transaction Type	CDT Record Update/Review
Card	Visa
PANHi	<input type="text" value="4999"/>
PANLo	<input type="text" value="4000"/>
Acquirer	<input type="text" value="VFITest"/>
BrandID	<input type="text" value="VeriFone Test"/>
CardPicture	<input type="text" value="/vpos/icons/paypage/visa.jp"/>
Maximum PAN Digits	<input type="text" value="16"/>
Minimum PAN Digits	<input type="text" value="16"/>
<input type="button" value="Update"/>	<input type="button" value="Reset"/>


FIG.-44

 VeriFone vPOS

Transaction Type	ADT List Update/Review
Acquirer(s) for the merchant	
<input type="text" value="VFITest"/>	

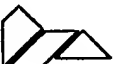
FIG.-45

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 VeriFone **vPOS**

Transaction Type	ADT Record Update/Review
Aquirer	VFITest
MerchId	<input type="text" value="shouldbeserialnum"/>
BatchNumber	<input type="text"/>
Host Name	<input type="text" value="Verifone Test Gateway"/>
Transaction Ref Number	<input type="text" value="0"/>
Response Time Out	<input type="text" value="60"/>
Number of Retries	<input type="text" value="1"/>
Aquirer Banner	<input type="text" value="/vos/icons/paypage/vfitest."/>
<input type="button" value="Update"/>	<input type="button" value="Reset"/>

FIG.-46

 VeriFone **vPOS**

Transaction Type	MCI Udate
Merchant Name	<input type="text" value="tstore"/>
Merchant e-mail	<input type="text" value="webmaster"/>
Merchant URL	<input type="text" value="http://localhost/"/>
Merchant Postal Address	<input type="text" value="?"/>
<input type="button" value="Update"/>	<input type="button" value="Reset"/>

FIG.-47

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Order Number 834100050

Bill To

Account Number

VISA

Name on Card

Good Through

Address Line 1

Address Line 2

City

State/Province

Country

Zip/Postal Code

Email

Phone

If you wish to have billing defaults set in your browser, check this box

Total=\$59.99By pressing the PAY button I agree to pay the above total amount
according to the card issuer agreementRETURN TO
SHOPPING

PAY

FIG.-48

INTERNATIONAL SEARCH REPORT

International Application No

PCT/US 98/03236

A. CLASSIFICATION OF SUBJECT MATTER

IPC 6 H04L29/06 G07F7/10 G06F1/00

According to International Patent Classification (IPC) or to both national classification and IPC

B. FIELDS SEARCHED

Minimum documentation searched (classification system followed by classification symbols)

IPC 6 H04L G07F G06F

Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched

Electronic data base consulted during the international search (name of data base and, where practical, search terms used)

C. DOCUMENTS CONSIDERED TO BE RELEVANT

Category	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
X	GIFFORD D K ET AL: "PAYMENT SWITCHES FOR OPEN NETWORKS" DIGEST OF PAPERS OF THE COMPUTER SOCIETY COMPUTER CONFERENCE (SPRING) COMPCON, TECHNOLOGIES FOR THE INFORMATION SUPERHIGHWAY SAN FRANCISCO, MAR. 5 - 9, 1995, no. CONF. 40, 5 March 1995, INSTITUTE OF ELECTRICAL AND ELECTRONICS ENGINEERS, pages 26-31, XP000577008	1,3,5
Y	see page 26, right-hand column, line 10-27 see page 28, right-hand column, line 1 - page 30, right-hand column, line 2 --- -/--	2,8,10, 12,15, 17,19

☒ Further documents are listed in the continuation of box C.

☒ Patent family members are listed in annex.

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"&" document member of the same patent family

Date of the actual completion of the international search

21 July 1998

Date of mailing of the international search report

30/07/1998

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Dupuis, H

INTERNATIONAL SEARCH REPORT

International Application No

PCT/US 98/03236

C.(Continuation) DOCUMENTS CONSIDERED TO BE RELEVANT

Category	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
Y	EP 0 651 533 A (SUN MICROSYSTEMS INC) 3 May 1995	8,10,12, 15,17,19
A	see column 3, line 52 - column 4, line 8 see column-5, line 27 - column 6, line 5 ---	1
A	US 5 199 070 A (MATSUZAKI NATSUME ET AL) 30 March 1993 see column 2, line 30-61 ---	1
Y	RSA LABORATORIES: "CERTIFICATION REQUEST SYNTAX STANDARD, Version 1.0" RETRIEVED FROM INTERNET, 01/07/98, 1 November 1993, HTTP://WWW.RSA.COM/RSALABS/PUBS/PKCS , XP002072147 see the whole document -----	2

INTERNATIONAL SEARCH REPORT

Information on patent family members

International Application No

PCT/US 98/03236

Patent document cited in search report	Publication date	Patent family member(s)	Publication date
EP 0651533 A	03-05-1995	US 5371794 A	06-12-1994
		JP 7193569 A	28-07-1995
US 5199070 A	30-03-1993	JP 5048599 A	26-02-1993
		JP 5068034 A	19-03-1993
		JP 2629452 B	09-07-1997
		JP 4216587 A	06-08-1992